		THE PITCH							THE PITCH			
THE 0-1 FASTBALL	SETS UP TI	HE AT BAT,	DID HE LA	Y 0FF? (S1	RIKE OUT	I CAN SE	E THE BA	TTERY KNO	W THE SC	OUTING REF	PORT ON T	HIS GUY
		11)						(S	TRIKE OUT	13)		
GROUND BALL		6		ļ		GROUN	D BALL	463 (R1 E	BT BR 43)		ļ	
FLY BALL	L	.3		WILD PITCH?		FLY E	BALL	P	4		WILD PITCH?	
RUNNING GAME		HOLD 25+ OF	R (GOOD LEAI	STEAL +20))	RUNNIN	G GAME		HOLD -5 OF	R (GOOD LEAD	STEAL +5)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS NO	NO	D-	NO (OF E?)	N0	D	HITS	С	Α	D	YES	D-	N0
TAG UP ON FLY	BALLS	ASSIST	BUN	TING	_	TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	YES	A-B	3-10 (F	C 5-LB)	1 1	TAG 3RD	Yi	ES	Α	5-10 (FC	: 2-I B)	2
TAG 2ND	N0	A 5				TAG 2ND	YI	ES	^	0 10 (1 0	- 2 25)	
17.0 10.	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			Α			FLD C	HECK			Α		
		THE PITCH							THE PITCH			
THE HITTER FOL	ILS OFF SOI	SOME CLOSE ONES (BASE ON BALLS										
		(JUMP **+ 2ND & 3RD)					3-0) BREAKIN	G BALL (B	BALL IN PLA	AY)	
GROUND BALL	4	3		!		GROUN	D BALL		53		!	
FLY BALL	L	.8	F	RUNNING GAM	E	FLY E	BALL	L'	7*		WILD PITCH?	
RUNNING GAME		HOLD -20 OF	R (GOOD LEAI	D STEAL +15)		RUNNIN	G GAME		HOLD 0 OR	(BAD LEAD S	STEAL -15)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS NO	B+	C+	A	N0	N0	HITS	N0	D	OF ARM	Α	C-	B+
TAG UP ON FLY		ASSIST	BUN	TING	_		P ON FLY I		ASSIST	BUNT	<u> </u>	,
into onto	YES	N0	SH ((2-3)	3	TAG 3RD		SK?	A-C	6-10 (POP	DP 1-LB)	4
	BR) B+					TAG 2ND		VO YES)				
	MP) 80+		FLIP CARD I	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5	
FLD CHECK		THE DITOL	<u>E-</u>			FLD C	HECK		THE DITOL	Α-		
		THE PITCH							THE PITCH			
3-1 THIS SH	OULD BE A	NICE PITCH	н то ніт (в	ALL IN PL	AY)	NICE	FASTBALL	PAINTS TH	HE OUTSIDI	E CORNER	(STRIKE 0	UT 10)
GROUND BALL	4	63		!		GROUN	D BALL	543 (R1	JP 54)		ļ.	
FLY BALL	F	:9	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	L	8		BALK?	
RUNNING GAME	Т	HROWS OVER	R TO KEEP RU	JNNER CLOS	E	RUNNIN	G GAME	HOLD -	-10 (PICK OFF	ATTEMPT DIV	ED BACK IN	I? (B/R)
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	-10 (PICK OFF ATTEMPT DIVED BACK IN? (1B R2ND			2B R1ST (2)
HITS A+	D+	Α	YES	NO	N0	HITS	N0	N0	D+ N0 (0F E?) D+			D+
TAG UP ON FLY		ASSIST	BUN	TING	_	TAG U	P ON FLY I	BALLS	ASSIST BUNTING			
TAG 3RD	YES	Α	10 (P	OP 5)	5	TAG 3RD)-	A-B	8-10 (POP	DP 1-L R)	6
	SWO YES)	77	· ·			TAG 2ND	NO (SV	VO YES)	5			
	RISK		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			С			FLD C	HECK			Α		

			THE PITCH							THE PITCH			
2-0 THE PI	NITCLIED				- /DALL IN	DI AVA							
Z-U THE PI	TICHER	IRIES IU	PLACE UN	E IN INERI	E (BALL IIV	PLAT)			BASE UN	BALLS 1 (.	JUMP 50+)		
GROUND BA	BALL	463 (R1 BF	R (T*) 463)		ļ		GROUN	D BALL	1	3		ļ	
FLY BAL	_L	F	8	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	L	.5	WILD PIT	CH? CATCHER	BLOCK?
RUNNING G	SAME		HOLD 5+ OF	R (BAD LEAD	STEAL -20)		RUNNIN	G GAME		HOLD 10+ 01	R (BAD LEAD	STEAL -20)	
	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
	YES	Α-	D+	OF ARM	B-	N0	HITS	A	A	YES	YES	A	N0
TAG UP 01			ASSIST	BUN	TING	-		P ON FLY I		ASSIST	BUN	ring	
TAG 3RD	YE:		A-B (YES?	SH (2-4)	7	TAG 3RD		ES	A-B	6-10 (FC	5-LB)	8
TAG 2ND	F9		TE*)	ELID OADD I	DACEDALL E		TAG 2ND		VO YES)		ELID OADD D	ACEDALLE	
TAG 1ST FLD CHEC	NO	J		FLIP CARD E	BASEBALL 5		TAG 1ST FLD C		R) B 1		FLIP CARD B	SASEBALL 5	
FLD CHEC	CN		THE PITCH				FLDC	HEUN		THE PITCH	A+		
			INE PIICH							INE PIICH			
	(I) ON	THE OLITE	R CORNER	(STRIKE (11 IT 71			THE	. שארא טבן	THE BAT (B	ALL IN PLA	\	
	(:) 011	THE OOIL	IN COMMEN	(SIMINE C	,017)			IIIL C	MACK OF	IIIL DAI (D	ALL IN I LA	Λ1) (:)	
GROUND BA	BALL	363 (R1	BR 36)		į.		GROUN	D BALL	4	16		!	
FLY BAL	_L	F	8		WILD PITCH?		FLY E	BALL	F9 (S/WI	ND FOUL)		BALK?	
RUNNING G	SAME		HOLD -15 OR	(GOOD LEAD	STEAL +10)	_	RUNNIN	G GAME		H0LD 10+ 0	R (BAD LEAD	STEAL -5)	
	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D-	С	Α	YES	С	NO (OF TE?)	HITS	D	NO	D	D	N0	YES
TAG UP 01			ASSIST	BUN	TING			P ON FLY I		ASSIST	BUN	<u> </u>	40
TAG 3RD	YE:	_	NO	(POP D	P2-LB)	9	TAG 3RD		SK?	A-C (TE*)	2-10 (POP	DP 1-LB)	10
TAG 2ND	NO (SW			·			TAG 2ND		10				
TAG 1ST	NO)		FLIP CARD E	BASEBALL 5		TAG 1ST		R) C 1		FLIP CARD B	SASEBALL 5	
FLD CHEC	CK		THE DITCH	A			FLD C	HECK		THE PITCH	D		
			THE PITCH							THE PITCH			
	0 0 DDE	AKING DA	LL (BALL	INI DI AV\ a	MO MALIO		NICE C	HANGEUF	ON THE 2	-1, DID THE	BATTER P	OTNI TI TU	PLAY?
	U-U DKE	AKING DA	ILL (DALL	IN PLAT) (V	VI8 WALK)				(S ⁻	TRIKE OUT	10)		
GROUND BA	Ι ΔΙΙ	13 (- HO	D 1-I R)				GROUN	D BALL	6//3 (R1 RI	R (T*) 643)		1	
FLY BAL		•	24 - EB)		WILD PITCH?		FLY E			:8		WILD PITCH?	
RUNNING G		•	=	D STOLEN BA			RUNNIN			•			'N?)
	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON					2B R1ST (2)	
HITS 0	OF ARM	YES	A+	YES	C+	D-	HITS	D-	YES	NO C+ D-			B-
TAG UP OI	N FLY B	ALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST BUNTING			
TAG 3RD	D		A-B	5-10 (P0P	DP 5_I P\	11	TAG 3RD	POWI	ER 15+	A-C (TE*)	2-10 (FC	. 3-1 B)	12
TAG 2ND	YES	S	A-D	J-10 (FUP	Dr J-FD)		TAG 2ND	(JUM	P) 70+	A-C (IE)	Z-10 (FC	, ,-LD)	- -
TAG 1ST	OF A	RM		FLIP CARD E	BASEBALL 5		TAG 1ST		VO YES)		FLIP CARD B	ASEBALL 5	
FLD CHEC	CK			B+			FLD C	HECK			C+		

			THE PITCH							THE PITCH			
	BASE	ON BALL	S 13 (FRES	H) (K -8 STRII	KEOUT)			3-2	BREAKIN	G BALL (B	ALL IN PLA	AY)	
GROUNI	D BALL	*(54		ļ.		GROUN	D BALL	43 (-10 H	HOLD 46)		ļ ļ	
FLY E	BALL	L	.5	ſ	PASSED BALL	?	FLY E	BALL	L	.7		BALK?	
RUNNIN	G GAME		HOLD 0 OR	(BAD LEAD	STEAL -20)		RUNNIN	G GAME	HOL	_D 5+ OR (GO	OD LEAD DOU	BLE STEAL	+10)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	NO (OF TE?)	YES	C+	D-	B-	N0	HITS	C+	OF ARM	YES	BR RISK	N0	N0
TAG UI	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	YE	S	А	SH (5-3) (RH IMP2)	13	TAG 3RD	YE	ES	A (MW TE*)	SH (3	8_41	14
TAG 2ND	0F <i>A</i>	ARM	^				TAG 2ND	N	10	A (MW 1L)	311 (3)-4)	
TAG 1ST	NO (SW	/0 YES)		FLIP CARD E	BASEBALL 5		TAG 1ST	NO (SV	(0 YES)		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D+			FLD C	HECK			D+		
			THE PITCH							THE PITCH			
		8)	N THE HITT) (JUMP **		F (BASE C	N BALLS			CALLING A	A GOOD GA	AME TODAY	(STRIKE (OUT 13)
GROUNI	D BALL	*463 (R	1 BR 43)		ļ.		GROUN	D BALL		16		!	
FLY E	BALL	L	.7		WILD PITCH?		FLY E		P	94		WILD PITCH?	
RUNNIN	G GAME		HOLD 20+ 0	R (BAD LEAD	STEAL -20)	_	RUNNIN	G GAME		HOLD 15+ 0	R (BAD LEAD	STEAL -5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	B-	C-	D-	N0	N0	N0	HITS	N0	OF ARM	Α	YES	B+	YES
TAG UI	P ON FLY E	BALLS	ASSIST	BUN	TING	4-	TAG U	P ON FLY I		ASSIST	BUNT	TING	4.
TAG 3RD	YE		А	9-10 (F	POP 2)	15	TAG 3RD		SK?	Α	10 (POP D)P 1-LB)	16
TAG 2ND	(JUMF				·		TAG 2ND		P) 90+				
TAG 1ST	NO (SW	/0 YES)		FLIP CARD E	BASEBALL 5		TAG 1ST	NO (SV	/O YES)		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D-			FLD C	HECK			E		
			THE PITCH							THE PITCH			
THE PI	TCHER IS F	REALLY LO	CATING W	ELL TODAY	′ (STRIKE (OUT 14)	(FADI	NG/TIRED/	EXHAUSTE	ED) BASE (STRIKEOUT)	ON BALLS 1	<mark>2</mark> (IN PLA	() (K -9
GROUNI	D BALL	46 (K	7- 64)		ļ.		GROUN	D BALL	(TP?) *	543BR		ļ	
FLY E	BALL	P5 (S/WI	ND FOUL)	ı	PASSED BALL	?	FLY E	BALL	Р	94		BALK?	
RUNNIN	G GAME		HOLD -25 OF	R (GOOD LEA	D STEAL +5)		RUNNIN	G GAME		HOLD -30 OF	R (GOOD LEAD	STEAL +10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND			2B R1ST (2)
HITS	N0	C-	OF ARM	D-	В	D-	HITS	C-	N0	NO D- NO		Α-	
	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	O			BH IMP2)	17	TAG 3RD	OF A	ARM	Α	SH (5	2-3)	18	
TAG 2ND	(JUMF	P) 60+	A-0 (3W IE")	эп (z-4) (יסוז אואר נום,		TAG 2ND	N	10	A	3H (3	j-3j	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST	RI	SK		FLIP CARD B	ASEBALL 5	
FLD C	HECK			F			FLD C	HECK			Α		

		THE PITCH							THE PITCH			
STRIKE OUT 10	(TIRED/EXH	IAUSTED) I	N PLAY (ST	RONG WIND	WALK)			1-0 FASTE	BALL (BALL	IN PLAY)		
GROUND BALL	543* (R	1 BR 54)		ļ ļ		GROUN	D BALL	*	3		į.	
FLY BALL	*L	_4	WILD PIT	CH? CATCHER	R BLOCK?	FLY I	BALL	P5 (S/WI	ND FOUL)	'	WILD PITCH?	
RUNNING GAME	HOL	_D 5+ OR (GO	OD LEAD DOU	JBLE STEAL	+15)	RUNNIN	IG GAME		HOLD	-10 (PICKED (OFF)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS A-	N0	YES	A+	N0	N0	HITS	Α	OF ARM	N0	N0	N0	N0
TAG UP ON FLY		ASSIST	BUN ⁻	TING	40	TAG U	P ON FLY		ASSIST	BUNT	ING	
	SK?	Α	SH (3-1)	19	TAG 3RD	•	ARM	A-B (SW TE*)	SH (5	-4)	20
	?) 30+					TAG 2ND		10	,			
	0 <i>V</i>		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD BA	ASEBALL 5	
FLD CHECK		THE DITOL	Α			FLD C	HECK		THE DITOL	E+		
		THE PITCH							THE PITCH			
BA	SE ON BAL	LS 8 (FRE	SH) (JUMP	*+)		LACK OF	CONTROL	IS GETTING	BALLS 5)	HER INTO T	ROUBLE	(BASE ON
GROUND BALL	63 (-5 H	IOLD 64)		!			D BALL	53* (*ADV)		ļ	
FLY BALL	F	:9		BALK?		FLY I	BALL	F	7	\	WILD PITCH?	
RUNNING GAME		HOLD 25+ 0	R (BAD LEAD	STEAL -10)			IG GAME		HOLD -15 OF	R (GOOD LEAD	STEAL +5)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS C+	A+	N0	D+	Α-	N0	HITS	N0	YES	C-	С	D-	N0
TAG UP ON FLY		ASSIST	BUN ⁻	TING			P ON FLY		ASSIST	BUNT	ING	
	SK?	A-B	SH (3-1)	21	TAG 3RD		OP (A-B)	A (SW TE*)	SH (1-	-4)	22
	ISK					TAG 2ND		SK				
	N0 ¬		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD BA	ASEBALL 5	
FLD CHECK		THE DITOL	В			FLD C	HECK		THE DITOL	B+		
		THE PITCH							THE PITCH			
ŀ	HEATER IN	ON THE HA	NDS (HBP	?)		DOWN				E TO LAY 0 ALLS 8) (!)	FF SOME	JUNK
GROUND BALL	(T*)) 46		ļ		GROUN	D BALL	5	54		į.	
FLY BALL	Ĺ	.5		WILD PITCH?		FLY I	BALL	Р	2*	WILD PITO	H? CATCHER	BLOCK?
RUNNING GAME							IG GAME		HOLD 15+ 0	R (BAD LEAD :	STEAL -10)	
BR ON 1B R1ST					2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS A-	Α	С	OF ARM	D+	N0	HITS	N0	N0	B-	N0	N0	OF ARM
TAG UP ON FLY	TAG UP ON FLY BALLS ASSIST BUNTING					TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	٠,
	ΈS	A-B (MW	SH (2-4)	23	TAG 3RD		ES	A-B	8-10 (PC	OP 5)	24
	2) 40+	TE*)				TAG 2ND	•	10	_			
	N0 ¬		FLIP CARD E	BASEBALL 5		TAG 1ST		=7 1		FLIP CARD BA	ASEBALL 5	
FLD CHECK			Α-			FLD C	HECK			B+		

		THE PITCH							THE PITCH			
HE LEAVES TH		T'S DOWN TRIKE OUT		E FOR A S	TRIKE	STRIKE	OUT 2 (EX	HAUSTED)	IN PLAY (W	17 WALK) (MOD	ERATE WIN	ND WALK)
GROUND BALL	63 (K	6+ 43)		İ		GROUN	D BALL	*,	46		i	
FLY BALL	P2 (S/V	VIND 1B)		BALK?		FLY I	BALL	F	7		BALK?	
RUNNING GAME		HOLD -20 0	R (BAD LEAD	STEAL -10)		RUNNIN	IG GAME		HOLD 15+ OR	(GOOD LEAD	STEAL +20))
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS A-	N0	YES	YES	С	A-	HITS	B-	B-	NO (OF TE?)	D-	N0	N0
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNTI	ING	
TAG 3RD PW	/R ADJ +5	Α	7-10 (FC	` 5_I R\	25	TAG 3RD	0/A S	ГОР (А)	NO	SH (U	3)	26
TAG 2ND	N0	A				TAG 2ND	N	10	110	311 (0	3)	
TAG 1ST	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		-7 -		FLIP CARD BA	SEBALL 5	
FLD CHECK			Е			FLD C	HECK			Е		
		THE PITCH							THE PITCH			
CAN THE HITTER	LAY OFF TH	E BREAKIN (JUMP *+)	-	BASE ON E	BALLS 9)		(!) TI	HE 1-2 WA	OUTSIDE	(STRIKE OUT	Γ0)	
GROUND BALL	(T*	7)31		į		GROUN	D BALL	3 (TO HN	1 IF REQ)		ļ.	
FLY BALL	F	9	F	PASSED BALL	?	FLY I	BALL	F	8		BALK?	
RUNNING GAME		HOLD 0 OF	R (BAD LEAD	STEAL -5)		RUNNIN	IG GAME		HOLD -5 OR	(GOOD LEAD S	STEAL +15)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS A	D	YES	A+	D	N0	HITS	B+	OF ARM	YES	B-	N0	N0
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNTI	ING	
TAG 3RD	YES	N0	SH (2_3)	27	TAG 3RD	RI	SK?	A-B	9-10 (POP D	ID 2_I R\	1 28
TAG 2ND	OF ARM	110				TAG 2ND	(HR	20+	Α-υ	,		
TAG 1ST	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD BA	SEBALL 5	
FLD CHECK			E			FLD C	HECK			F		
		THE PITCH							THE PITCH			
:	2-1 BREAKIN	G BALL (B	ALL IN PLA	AY)		THE	Y'RE MIXIN	NG THEIR P	PITCHES UP	NICELY (ST	RIKE OU	T 12)
GROUND BALL	*643 (B	T JP 64)		ļ		GROUN	D BALL	(SS) 36	3 OR 36		!	
FLY BALL	F	8		BALK?		FLY I	BALL	F7 (S/WI	ND FOUL)	V	VILD PITCH?	
RUNNING GAME							IG GAME		HOLD	-15 (PICKED C)FF)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS NO	D-	N0	YES	N0	NO	HITS	B-	NO	С	D-	N0	В
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNTI	ING]
TAG 3RD OF F	AG 3RD OF RNG STOP? NO SH (3-4)				29	TAG 3RD	ł	ARM	A (YES? TE*)	SH (1-	.3)	30
TAG 2ND (JI	JMP) 50+	.,,0				TAG 2ND	ł	P) 80+				
TAG 1ST	NO		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD BA	SEBALL 5	
FLD CHECK			A+			FLD C	HECK			D		

		THE PITCH							THE PITCH			
LAYING OFF THE		LL WILL S S 6)) (JUM		AT BAT (E	BASE ON	STRI	KE OUT 8 (TIRED/EXH	AUSTED) II	N PLAY (STF	RONG WIND	WALK)
GROUND BALL	*	3		ļ		GROUN	D BALL	543 (R	I JP 53)		ļ.	
FLY BALL	F	8		WILD PITCH?		FLY E	BALL	F	8		WILD PITCH?	
RUNNING GAME		HOLD -30 OF	R (GOOD LEAI	D STEAL +10)		RUNNIN	G GAME		HOLD -25 0	R (BAD LEAD	STEAL -5)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS C	С	A+	N0	D-	А	HITS	OF ARM	YES	C+	D-	N0	D-
TAG UP ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD	YES	^	2 10 (000	DD 2 1 D)	31	TAG 3RD	Y	ES	A-C (MW	CII (1 2)	32
TAG 2ND	YES	Α	3-10 (POP	DP Z-LB)		TAG 2ND	(BI	R) C	TE*)	SH (1-3)	-
TAG 1ST	N0		FLIP CARD E	BASEBALL 5		TAG 1ST	F	7		FLIP CARD E	BASEBALL 5	
FLD CHECK			С			FLD C	HECK			E-		
		THE PITCH							THE PITCH			
BAS	E ON BALL	S 15 (FRES	H) (K -10 STRI	KEOUT)				1-2 FASTE	BALL (STRI	KE OUT 9)		
GROUND BALL	5	3*		ļ		GROUN	D BALL	*/	46		ļ	
FLY BALL	P2 (s/w	ND FOUL)	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	P	23		BALK?	
RUNNING GAME		HOLD 0 OR	(GOOD LEAD	STEAL +10)		RUNNIN	G GAME	HOLD 1	0+ (PICK OFF	ATTEMPT DIV	VED BACK IN	I? (B/R)
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS A+	B+	D-	B-	D-	D	HITS	YES	NO (OF E?)	C-	A-	NO (OF E?)	D-
TAG UP ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD OF	ARM	^	0.10.//	20D E)	33	TAG 3RD	(; +	A D	2 10 (50	> E D\	34
TAG 2ND	N0	Α	8-10 (I	PUP 5)		TAG 2ND	RI	SK	A-B	2-10 (FC	, 3-LB)	•
TAG 1ST	NO		FLIP CARD E	BASEBALL 5		TAG 1ST	N	10		FLIP CARD E	BASEBALL 5	
FLD CHECK			D			FLD C	HECK			D+		
		THE PITCH							THE PITCH			
1-1 BR	EAKING BA	LL (BALL I	IN PLAY) (w	/20 WALK)		STRI	KE OUT 9 (TIRED/EXH	AUSTED) II	N PLAY (STF	RONG WIND V	WALK)
GROUND BALL	54 (K1	2+ 43)		ļ		GROUN	D BALL	5	4		ļ	
FLY BALL	L	.7		WILD PITCH?		FLY E	BALL	P	4		WILD PITCH?	
RUNNING GAME		HOLD -15 OF	R (GOOD LEAD	STEAL +15)		RUNNIN	G GAME		HOLD 0 OR	(GOOD LEAD	STEAL +5)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST (2)	
HITS NO	YES	BR RISK?	OF ARM	D-	NO (IF TE?)	HITS	Α	D	N0	D+	A-	
TAG UP ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN		
TAG 3RD F	ISK?	A-B	ÇU I	(1-3)	35	TAG 3RD	PWR	ADJ +	NO (YES?			36
TAG 2ND	NO	A-D				TAG 2ND	(BR) C+	TE*)	0-10 (1	J. 1/	
	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST	OF.	ARM		FLIP CARD E	BASEBALL 5	
FLD CHECK			D-			FLD C	HECK			D+		

			THE PITCH							THE PITCH			
	HE SWIN	IGS THROU	GH THAT C	NE (STRIK	E OUT 9)		GREAT TH	HINKING BY		CHER TO CA	ALL A BREA 11)	AKING BAI	LL THERE
GROUN	D BALL	6	4		İ		GROUN	D BALL	(T*)	163		İ	
FLY I	BALL	L	9		WILD PITCH?		FLY E	BALL	L	.7	,	WILD PITCH?	
RUNNIN	G GAME	HO	LD -5 (PICK	OFF/TAKE OF	F/RUN DOW	N?)	RUNNIN	G GAME		HOLD 5+ OF	R (GOOD LEAD	STEAL +5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	N0	NO (OF TE?)	A+	N0	OF ARM	HITS	N0	N0	YES	YES	N0	NO
TAG U	P ON FLY	BALLS	ASSIST	BUN	ΓING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	YE	ES .	A-C	6-10 (FC	: 1-I B)	37	TAG 3RD	PWR /	ADJ +5	A-C	SH (1	-3)	38
TAG 2ND	N	0					TAG 2ND	N	10				
TAG 1ST	(BF	R) C		FLIP CARD B	SASEBALL 5		TAG 1ST		7		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B+			FLD C	HECK			B+		
			THE PITCH							THE PITCH			
3-0 PERH	IAPS HE S	HOULD HA	VE BEEN N	ORE PATIE	ENT (BALL	. IN PLAY)	STRIKE	OUT 4 (EX	HAUSTED)	IN PLAY (W	/19 WALK) (MOI	DERATE WIN	ND WALK)
GROUN	D BALL	54 (-5 H	OLD 543)		İ		GROUN	D BALL	64 (-10 H	OLD 643)		ļ į	
FLY I	BALL	F	8		WILD PITCH?		FLY E	BALL	L	.8	PICK OFF/	TAKE OFF/RU	JN DOWN
RUNNIN	G GAME		D	OUBLE STEAL	?		RUNNIN	G GAME	H0	LD -25 (PICK	OFF/TAKE OF	F/RUN DOW	/N?)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	C-	N0	YES	D	N0	OF ARM	HITS	NO (IF TE?)	NO (OF TE?)	YES	Α-	N0	D-
TAG U	P ON FLY E		ASSIST	BUN	ΓING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	O/A STO	P (A-B)	А	3-10 (FC	: 5-I B)	39	TAG 3RD		3	NO NO	10 (PO	IP 1)	40
TAG 2ND	ł	SK					TAG 2ND		ARM				
TAG 1ST	N	0		FLIP CARD B	SASEBALL 5		TAG 1ST		P) 60+ 1		FLIP CARD BA	ASEBALL 5	
FLD C	HECK			FAIL			FLD C	HECK			FAIL		
			THE PITCH							THE PITCH			
(FADI	NG/TIRED/	EXHAUSTE	ED) BASE (STRIKEOUT)	ON BALLS 1	5 (IN PLA	Y) (K -6	_				THE AT BA BALLS 11)		
GROUN	D BALL	463 (R1 JF	P (T*) 463)		ļ		GROUN	D BALL	543 (B)	Γ JP 54)		ļ.	
FLY I	BALL		9		WILD PITCH?		FLY I	BALL	· P		P.	ASSED BALL	?
RUNNIN				OFF/TAKE OF				G GAME			R (GOOD LEAD		
BR ON	1B R1ST						BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	B-	N0	YES	NO (IF TE?)	N0	YES	HITS	Α	N0	YES	NO (OF E?)	Α-	N0
	P ON FLY E	BALLS	ASSIST	BUN	ΓING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	——— I A I SH (3-1) I			41	TAG 3RD	OF RNO	STOP?	Α	SH (1	-4)	42		
TAG 2ND	NO (TB	R YES)	A	эп (J-1)		TAG 2ND	NO (TE	R YES)	A) nc	-4)	- -
TAG 1ST	N	0		FLIP CARD B	SASEBALL 5		TAG 1ST	RI	SK		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B-			FLD C	HECK			D+		

			THE PITCH							THE PITCH			
	C	ONTACT MA	ADE (BALL	IN PLAY)	(!)		(!)	NSIDE HE	ATER, CAN	I HE GET AI	ROUND? (S1	TRIKE OUT	⊺5)
GROUN	D BALL	643 (R1 BI	R (T*) 643)		ļ		GROUN	D BALL	*	13		ļ	
FLY E	BALL	L	.6		WILD PITCH?		FLY E	BALL	F	7		BALK?	
RUNNIN	IG GAME		HOLD -10 OR	(GOOD LEAD	STEAL +10)		RUNNIN	G GAME		HOLD 20+ 0	R (BAD LEAD	STEAL -15)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	A+	N0	D-	YES	OF ARM	C-	HITS	YES	D+	YES	YES	N0	N0
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	RIS	SK?	A-C	SH	(113)	43	TAG 3RD	PWR A	ADJ +5	Α	3-10 (FC	3_I B)	44
TAG 2ND	YE	S	A-0				TAG 2ND	N	10		3-10 (1 C	J-LD)	
TAG 1ST	(JUMI	P) 70+		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B-			FLD C	HECK			A+		
			THE PITCH							THE PITCH			
	1-0 NICE PITCH TO HIT (BALL IN PLAY) (W19 WALK) UND BALL *54 !						(FADI	NG/TIRED/	EXHAUSTE	ED) BASE O STRIKEOUT))N BALLS 11	(IN PLAY) (K -10
GROUN	ND BALL *54 !						GROUN	D BALL	*(64		ļ.	
FLY E	BALL	P6 (M/\	VIND 1B)		BALK?		FLY E	BALL	F	8	,	WILD PITCH?	
RUNNIN	IG GAME		HOLD -15 OR	(GOOD LEAD	STEAL +15)		RUNNIN	G GAME		HOLD -25 0	R (BAD LEAD	STEAL -15)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	YES	D-	D-	OF ARM	N0	D	HITS	N0	В	YES	YES	N0	C-
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING	, –	TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	, ,
TAG 3RD		S	А	SH (1-4)	45	TAG 3RD		ES	A-C	10 (PO	P 5)	46
TAG 2ND	(JUMI						TAG 2ND		9				
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD BA	ASEBALL 5	
FLD C	HECK			B-			FLD C	HECK			C+		
			THE PITCH							THE PITCH			
	((!) BASE OI	N BALLS 4	(JUMP *+))		C	CONTACT N	ИADE (BAL	L IN PLAY)	(K -1 STRIKEOU	JT/W16 WALK)
GROUN	D BALL	*(33		ļ		GROUN	D BALL	*(63		į	
FLY E	BALL	F	8		WILD PITCH?		FLY E	BALL	P	2*	,	WILD PITCH?	
RUNNIN	IG GAME		HOLD 10+ 0	R (BAD LEAD	STEAL -15)		RUNNIN	G GAME		HOLD 25+ 01	R (GOOD LEAD	STEAL +5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	C-	Α	N0	Α	Α-	OF ARM	HITS	B+	Α	NO (OF E?)	YES	N0	NO
TAG U	TAG UP ON FLY BALLS ASSIST BUNTING					TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	, _	
TAG 3RD				47	TAG 3RD	E	-	A-B	5-10 (FC	1-I B)	48		
TAG 2ND	RI	SK	TE*)			_	TAG 2ND	(JUM	P) 90+	A-D	J-10 (1 C	. 20,	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			C+			FLD C	HECK			A+		

		THE PITCH							THE PITCH			
(TIRED/EXHA	<u> </u>		S 9 (IN PLA	\Y) (K -5 STR	KEOUT)			TS IT IN PL	AY BEFORE IN PLAY)	E HE'S MAD	Е ТО СНА	SE (BALL
GROUND BALL		*6		ļ		GROUN	D BALL	4	6		!	
FLY BALL	F	9		BALK?		FLY E	BALL	L	.6	,	WILD PITCH?	
RUNNING GAME	Ţ	HROWS OVER	R TO KEEP RU	JNNER CLOS	E	RUNNIN	G GAME	GR	EAT LEAD ST	ΓOLEN BASE (Ι	E*? BASEM	AN)
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS D	В	N0	D	N0	D-	HITS	N0	YES	B+	D-	C+	N0
TAG UP ON FL	Y BALLS	ASSIST	BUN'	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	l
TAG 3RD 0/A	STOP (A-B)	Α	7-10 (FC	^ 5_I B)	49	TAG 3RD	Y	ES	A-C	SH (1	_ (1)	50
TAG 2ND	F9	^	7-10 (1 (J J-LD)		TAG 2ND	N	10	A-C	311 (1	-4)	
TAG 1ST	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		<u>1</u> 0		FLIP CARD B	ASEBALL 5	
FLD CHECK			В			FLD C	HECK			E+		
		THE PITCH							THE PITCH			
	(!) BASE ON	!) BASE ON BALLS 3 (JUMP 60+)						0-2 FASTE	BALL (BALI	L IN PLAY)		
GROUND BALL	53* !					GROUN	D BALL	6	4		İ	
FLY BALL	L	.9		WILD PITCH?		FLY E	BALL	L	.5	,	WILD PITCH?	
RUNNING GAME		HOLD 20+ 0	R (BAD LEAD	STEAL -5)		RUNNIN	G GAME	HOI	LD 5+ (PICK C	OFF ATTEMPT I	DIVED BACK	(IN)
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS D	D-	B-	N0	N0	C+	HITS	B+	С	N0	B+	N0	С
TAG UP ON FL	Y BALLS	ASSIST	BUN ⁻	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	l
TAG 3RD TAG 2ND	YES NO	A-B	SH ((1-3)	51	TAG 3RD TAG 2ND		E 10	NO	7-10 (FC	2-LB)	52
	OF ARM		FLIP CARD E	BASEBALL 5		TAG 1ST		SK		FLIP CARD B	ASEBALL 5	
FLD CHECK			E			FLD C]		FAIL		
1 LB GIILGIX		THE PITCH				1 25 0	TILOTO		THE PITCH			
1-1 THE	PITCHER MIS			. IN PLAY)		THE (CRACK OF			LAY) (K -3 STR	RIKEOUT/W18	WALK)
GROUND BALL	*	13		ļ		GROUN	D BALL	(SS) 64	3 OR 64		ļ ļ	
FLY BALL	L	.8	PICK OFF	TAKE OFF/RU	JN DOWN	FLY E	BALL	F	7	,	WILD PITCH?	
RUNNING GAME						RUNNIN	G GAME		D	OUBLE STEAL	?	
BR ON 1B R1ST	1B R1ST (2)				2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS B+	С	NO	NO (OF TE?)	B+	B+	HITS	YES	NO (IF TE?)	N0	В	С	B-
TAG UP ON FL	Y BALLS	ASSIST	BUN'	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	
TAG 3RD	National Property National Property			53	TAG 3RD		ER 35+	Α	SH (l	J3)	54	
TAG 2ND	RISK	TE*)				TAG 2ND	OF.	ARM		511 (0	,	
TAG 1ST	RISK		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			Α-			FLD C	HECK			B-		

			THE PITCH							THE PITCH			
(E	XHAUSTED)) BASE ON	I BALLS 4	(IN PLAY)	(K -4 STRIKEO	UT)		BA	SE ON BAL	LS 9 (FRE	SH) (JUMP	*+)	
GROUN	D BALL	6	4		į.		GROUN	D BALL	*6	54		ļ į	
FLY I	BALL	F	8		BALK?		FLY E	BALL	L	.8		WILD PITCH?	
RUNNIN	IG GAME		HOLD 25+ OF	R (GOOD LEA	D STEAL +10)		RUNNIN	G GAME		HOLD -10 OF	(GOOD LEAD	STEAL +10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	A+	A+	N0	N0	В	N0	HITS	NO (IF TE?)	D+	YES	YES	A-	D
TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	PWR A	ADJ +5	NO	SH (5-3)	55	TAG 3RD	RIS	SK?	Α	SH (3	R_1)	56
TAG 2ND	N	10	140				TAG 2ND		10	Α	311 (3	J-1)	
TAG 1ST		-F8		FLIP CARD E	BASEBALL 5		TAG 1ST		P) 90+		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D+			FLD C	HECK			D-		
			THE PITCH							THE PITCH			
7	THERE'S N	O VELOCIT	Y ON THAT	PITCH (STI	RIKE OUT 1)	CLOSE	PITCH CA	LLED A BA	ALL (BASE	ON BALLS	14) (K -7 STI	RIKEOUT)
GROUN	D BALL	6	4		į		GROUN	D BALL	53 (-5 H	OLD 54)		!	
FLY I	BALL	L	4		PASSED BALL	?	FLY E	BALL	L	.9		WILD PITCH?	
RUNNIN	IG GAME		HOLD -10 OR	(GOOD LEAD	STEAL +20)		RUNNIN	G GAME	H0	LD -15 (PICK	OFF/TAKE OF	F/RUN DOW	N?)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	BR RISK?	YES	D-	YES	D-	D-	HITS	N0	D-	YES	OF ARM	N0	BR RISK
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD		ARM	NO	SH (1-3) (BH IMP?)	57	TAG 3RD		ES	A-B	SH (3	R-4)	58
TAG 2ND	N	10	110				TAG 2ND	YE	ES	,, 5			
TAG 1ST		10 •		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			E-			FLD C	HECK			C-		
			THE PITCH							THE PITCH			
BREAK	(ING BALL		OWNWARI C/FLD 2-3?	•	OUT 7) (!)	(IF WP		Т	HROWN H	IGH AND TI	GHT (HBP?))	
GROUN	D BALL	*643 (R	1 JP 63)		ļ		GROUN	D BALL	3	31		ļ ļ	
FLY I	BALL	F	8*	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	F	8		BALK?	
RUNNIN	IG GAME		HOLD -10 OF	(GOOD LEAD	STEAL +15)		RUNNIN	G GAME	HOL	D 25+ OR (GO	OD LEAD DOU	JBLE STEAL	+20)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND			
HITS	N0	YES	NO (IF TE?)	YES	C+	N0	HITS	С	A-	N0	C- D-		N0
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	ST BUNTING		
TAG 3RD	YE	ES	A-B	ÇU I	(1-3)	59	TAG 3RD	YE	ES	N0	8-10 (P	NP 3)	60
TAG 2ND	NO (TB	BR YES)	V-D	5⊓ (5)	= -	TAG 2ND	RI	SK	140	0-10 (F	J. J,	
TAG 1ST		<u>1</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			FAIL			FLD C	HECK			C-		

			THE PITCH							THE PITCH			
	THE	CRACK OF	THE BAT (BALL IN P	LAY)		C	ONTACT M	IADE (BAL	L IN PLAY)	(K -5 STRIKEC	OUT/W20 WALF	<)
GROUN	D BALL	53 (-10 H	10LD 54)		ļ.		GROUN	D BALL	*[53		!	
FLY I	BALL	L	8		WILD PITCH?		FLY E	BALL	F	7		BALK?	
RUNNIN	G GAME		HOLD -15 0	R (BAD LEAD	STEAL -15)		RUNNIN	G GAME	HOL	_D -15 (PICK (OFF ATTEMPT	DIVED BACK	(IN)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	B+	N0	В	YES	N0	В	HITS	C+	N0	D	YES	D-	N0
TAG U	P ON FLY E		ASSIST	BUN	TING	, ,	TAG U	P ON FLY I		ASSIST	BUN	TING	
TAG 3RD	OF A		A-C	3-10 (POP	DP 2-LB)	61	TAG 3RD		ES	A-B (YES?	(P	5)	62
TAG 2ND	NO (TB			, i			TAG 2ND		SK	TE*)			
TAG 1ST	N	0			BASEBALL 5		TAG 1ST) 50+ 1		FLIP CARD E	BASEBALL 5	
FLD C	HECK			В			FLD C	HECK			С		
			THE PITCH							THE PITCH			
CAN	HE HOLD U	IP? (BASE	SHARPLY AWAY FROM THE STRIKE ZONE LATE ASE ON BALLS 8)) (JUMP **+ 2ND & 3RD) 54 ! GROUND BALL 13						/20 WALK) (M C	DERATE WIN	ND WALK)		
	D BALL				ļ.							ļ.	
FLY I		L	.7		BALK?				F	-9	F	PASSED BALL	?
RUNNIN	G GAME	HOL	_D -5 (PICK C	FF ATTEMPT	DIVED BACK	(IN)		RUNNING GAME HOLD 25+ OR (GOOD LEAD DOUBLE STI				UBLE STEAL	+15)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D	В-	N0	YES	A+	OF ARM	HITS	C+	C-	A+	D-	C+	N0
TAG U	P ON FLY E		ASSIST	BUN	TING			P ON FLY I		ASSIST	BUN	TING	,,
TAG 3RD	YE		NO	SH	(1-3)	63	TAG 3RD		ES	A-C	4-10 (FC	C 2-LB)	64
TAG 2ND	NO (TB		-				TAG 2ND		BR YES)				
TAG 1ST	N	0			BASEBALL 5		TAG 1ST		ARM 1		FLIP CARD E	BASEBALL 5	
FLD C	HECK			C-			FLD C	HECK			С		
			THE PITCH							THE PITCH			
	BAS	SE ON BAL	LS 10 (FRE	SH) (JUMP	· *+)		3-2 F	ULL COUN	IT AND TOO	CLOSE TO	GAMBLE	(BALL IN F	PLAY)
GROUN	D BALL	*643 (R	1 JP 63)		ļ.		GROUN	D BALL	(1B) 463	3 OR 46		ļ	
FLY I	BALL	L	8		BALK?		FLY E	BALL	L	.7		BALK?	
RUNNIN	G GAME		HOLD 15+ OF	(GOOD LEAI	D STEAL +10)		RUNNIN	G GAME		HOLD -5 OF	R (BAD LEAD	STEAL -10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND			2B R1ST (2)
HITS	D	YES	OF ARM	YES	OF ARM	С	HITS	N0	D-	D	D- D+		Α
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	,,
TAG 3RD	YE		A-B	SH	(1-4)	65	TAG 3RD		ES	A-B	3-10 (FC	C 2-LB)	66
TAG 2ND		40+	5				TAG 2ND		- 9	5			
TAG 1ST	NO (TB	R C/0)			BASEBALL 5		TAG 1ST		R C/0)		FLIP CARD E	BASEBALL 5	
FLD C	HECK			E+			FLD C	HECK			C-		

			THE PITCH							THE PITCH			
		ULATION F	ASTBALL	(STRIKE OL	JT 2)			TAK	E OR PROT	ECT? (BAS	E OUTSIDE, E ON BALLS		BATTER
GROUNI			6		ļ		GROUN	D BALL		43		ļ	
FLY E		L	4		WILD PITCH?			BALL	P3 (s/v	VIND 1B)		CH? CATCHER	R BLOCK?
RUNNIN	G GAME		HOLD -30 0	R (BAD LEAD	STEAL -15)			G GAME		HOLD -15 0	R (BAD LEAD	STEAL -5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	Α	C-	B-	D+	N0	N0	HITS	N0	NO	D-	N0	Α	Α
TAG UI	P ON FLY E		ASSIST	BUN'	TING	/ -		P ON FLY		ASSIST	BUNT	ING	, ,
TAG 3RD		B- IO	A-B	SH (5-3)	67	TAG 3RD	ł	ES SK	N0	2-10 (POP I	DP 1-LB)	68
TAG 2ND TAG 1ST		BR C/0)		FLIP CARD E	ACEDALI E	ļ	TAG 2ND TAG 1ST	ł	3R C/0)		FLIP CARD BA	ACEDALI E	
FLD C	-	K (/U)		A-	ASEDALL 3			HECK]		A	ASEDALL 3	
PLD C	HEUN		THE PITCH				FLDC	HECK		THE PITCH			
		HAVE BEE 15)	N CALLED	EITHER WA	AY (BASE (ON BALLS			RS COUNT	, SWING AV	WAY (BALL	IN PLAY)	
GROUNI			/31		!			D BALL		53		!	
FLY E		L			WILD PITCH?			BALL	L	.8		BALK?	
RUNNIN	G GAME	HO	_D 0 OR (GOO	DD LEAD DOU	BLE STEAL -	+20)		G GAME		HOLD -5 OF	R (BAD LEAD S	STEAL -20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	C-	D-	N0	D-	D-	HITS	С	N0	YES	D-	A+	B+
	P ON FLY E		ASSIST	BUN'	TING	/ _		P ON FLY		ASSIST	BUNT	ING	
TAG 3RD		ES ARM	A-B	SH (5-3)	69	TAG 3RD	ŀ	\+ \D \CC\	Α	10 (PO	P 2)	70
TAG 2ND		BR C/O)		FLIP CARD E	ACEDALL E		TAG 2ND TAG 1ST	r	BR YES)		FLIP CARD BA	ACEDALL E	
TAG 1ST		k (/u)			SASEBALL 3				10 1		B-	ASEBALL 3	
FLD C	HEUN		THE PITCH	D			FLDC	HECK		THE PITCH			
THE HITT	ER FOULS			NES (BASE	ON BALL	S 12) (K -9		(!) TH			(BALL IN P	PLAY)	
GROUNI	D BALL	1	3		ļ		GROUN	D BALL	(2B) 46	3 OR 46		ļ	
FLY E	BALL	F7 (S/WI	ND FOUL)		WILD PITCH?		FLY E	BALL	L	.9		WILD PITCH?	
RUNNIN	G GAME	Т	HROWS OVE	R TO KEEP RU	INNER CLOS	SE .		G GAME	HOL	.D 20+ OR (GC	OD LEAD DOU	JBLE STEAL	. +10)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON					2B R1ST	2B R1ST (2)
HITS	N0	OF ARM	Α	YES	N0	N0	HITS	N0	YES				N0
TAG UI	P ON FLY E	BALLS	ASSIST	BUN'	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	
TAG 3RD		ES	Α	7-10 (FC	2-LB)	71	TAG 3RD	ł	ES	A-C	SH (2	-3)	72
TAG 2ND		ES	-				TAG 2ND	ł	SK		·		
TAG 1ST		0 I		FLIP CARD E	BASEBALL 5		TAG 1ST		-F8 1		FLIP CARD BA	ASEBALL 5	
FLD C	HECK			C-			FLD C	HECK			A+		

			THE PITCH							THE PITCH			
(FADI	NG/TIRED/	EXHAUSTE	ED) BASE O STRIKEOUT)	ON BALLS	I4 (IN PLA	Y) (K -7			BASE ON I	BALLS 3 (JUMP 70+)		
GROUN	D BALL	4	6		ļ į		GROUN	D BALL	36	/31		į.	
FLY I	BALL	L	.6		WILD PITCH?		FLY E	BALL	F	8		WILD PITCH?	
RUNNIN	G GAME	HOL	.D 5+ OR (GO	OD LEAD DOU	JBLE STEAL	+20)	RUNNIN	G GAME	H0	LD 20+ (PICK	OFF/TAKE OF	F/RUN DOW	N?)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	A-	N0	Α-	YES	OF ARM	YES	HITS	B+	Α	N0	D-	D	C+
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	RIS	SK?	A-C	SH (2-3)	73	TAG 3RD	E	+	Α	SH (1	I_3)	74
TAG 2ND	NO (TB	R YES)	A-C	311 (2-3)		TAG 2ND	NO (TE	BR YES)	^	311 (1	1-3)	
TAG 1ST	N	0		FLIP CARD I	BASEBALL 5		TAG 1ST		7		FLIP CARD B	ASEBALL 5	
FLD C	HECK			C+			FLD C	HECK			D-		
			THE PITCH							THE PITCH			
	POOR	PITCH RE	GOGNITION	I (STRIKE (OUT 2)		THE (CRACK OF	THE BAT (BALL IN PI	LAY) (K -2 STF	RIKEOUT/W17	WALK)
GROUN	D BALL	643 (R1 JF	P (T*) 643)		ļ		GROUN	D BALL	3 (TO HM	1 IF REQ)		ļ	
FLY I	BALL	P4 (s/v	VIND 1B)		WILD PITCH?	GROUND BALL 3 (TO HM IF REQ) ! FLY BALL *P5 PASSED BA				ASSED BALL	?		
RUNNIN	G GAME		HOLD -20 OF	R (GOOD LEA	D STEAL +5)						NNER CLOS	E	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	N0	B-	OF ARM	D-	N0	HITS	С	YES	NO	YES	С	N0
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	OF A	ARM	A-C	SH ((1-3)	75	TAG 3RD	YI	ES	Α	SH (R_1\	76
TAG 2ND	NO (TB	R YES)	A-0				TAG 2ND	(HR)	20+				
TAG 1ST	(BR) C+		FLIP CARD I	BASEBALL 5		TAG 1ST	NO (TE	R YES)		FLIP CARD B	ASEBALL 5	
FLD C	HECK			FAIL			FLD C	HECK			C+		
			THE PITCH							THE PITCH			
(TIRE	D/EXHAUS	TED) BASE	ON BALL	S 6 (IN PLA	AY) (K -2 STR	IKEOUT)	THERE'	S SOME TO	OUGH PITCI	HES TO FO	UL OFF (BA	SE ON BA	LLS 13)
GROUN	D BALL	*6	54		ļ		GROUN	D BALL	543 (BT	BR 53)		ļ	
FLY I	BALL	F	8		PASSED BALL	?	FLY E	BALL	L	.5		WILD PITCH?	
RUNNIN	G GAME		HOLD 5+ OF	R (BAD LEAD	STEAL -10)		RUNNIN	G GAME	HOLD 2	20+ (PICK OFF	ATTEMPT DIV	/ED BACK IN	√1? (B/R)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	С	YES	YES	NO	A+	HITS	N0	N0	N0	D-	NO	C-
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD	0/A ST	OP (A)	A-B	SH (2-3)	77	TAG 3RD		ARM	A-B (YES?	SH (3	R-4)	78
TAG 2ND	N	0	Δ-0	511 (,	_	TAG 2ND	RI	SK	TE*)	311 (3	, -1 ,	
TAG 1ST	NO (TB	R YES)		FLIP CARD I	BASEBALL 5		TAG 1ST		R YES)		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D-			FLD C	HECK			FAIL		

			THE PITCH							THE PITCH			
	BAS	SE ON BAL	LS 7 (FRES	SH) (JUMP	*+)			LUNGES	S AT AN OU	TSIDE PITO	CH (BALL IN	I PLAY)	
GROUND E	BALL	463 (R1 JF	(T*) 463)		ļ.		GROUN	D BALL	1L	.В		ļ.	
FLY BAL	LL	L	8	WILD PIT	CH? CATCHER	R BLOCK?	FLY I	BALL	F9 (S/WI	ND FOUL)	١	WILD PITCH?	
RUNNING 6	GAME		HOLD -20 OF	R (GOOD LEAD	STEAL +10))	RUNNIN	G GAME		HOLD 20+ OF	R (GOOD LEAD	STEAL +10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D-	N0	В	N0	N0	B-	HITS	В	C+	N0	NO (OF TE?)	D	N0
TAG UP 0	N FLY B	BALLS	ASSIST	BUN	ΓING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	0/A ST	0P (A)	NO	6-10 (FC	`2 I D\	79	TAG 3RD	YI	ES	A-C (TE*)	SH (2	2)	80
TAG 2ND	F	9	NO	0-10 (FC	, J-LD)		TAG 2ND	0F /	ARM	A-C (IE)	3H (2	-3)	
TAG 1ST	NO (TBI	R YES)		FLIP CARD B	ASEBALL 5	,	TAG 1ST		R YES)		FLIP CARD BA	ASEBALL 5	
FLD CHE	CK			D+			FLD C	HECK		,	E+		
	THE PITCH									THE PITCH			
	2-0 FASTBALL (BALL IN PLAY)												
	2	2-0 FASTE	BALL (BAL	L IN PLAY)				2-0	BREAKIN	G BALL (B	ALL IN PLA	Y)	
GROUND E	BALL	6	4		ļ į		GROUN	D BALL	*6	54		ļ.	
FLY BAL	LL	Р	6	WILD PIT	CH? CATCHER	R BLOCK?	FLY I	BALL	L	.8		BALK?	
RUNNING 6	GAME		HOLD	25+ (PICKED	OFF)			G GAME		HOLD 10+ OF	R (GOOD LEAD	STEAL +5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	В	D	B+	N0	N0	A+	HITS	A-	B-	B+	Α-	N0	D
TAG UP 0	ON FLY B	BALLS	ASSIST	BUN	ΓING]	TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	YE	_	Α	SH (3-4)	81	TAG 3RD		ES	N0	8-10 (PC	NP 2)	82
TAG 2ND	N	0	, ,				TAG 2ND		ES	110	·		
TAG 1ST	N	0		FLIP CARD B	ASEBALL 5		TAG 1ST		30+		FLIP CARD BA	ASEBALL 5	
FLD CHE	CK			С			FLD C	HECK			С		
		'	THE PITCH							THE PITCH			
3-1 CALLED			•	E HITTER N OY (STRIKE		HE WAS		BAS	E ON BALL	_S 2 (JUMF	P 55+) (FRE	SH)	
GROUND E	BALL	46 (-10 H	OLD 463)		ļ.		GROUN	D BALL	(3B) 543	3* OR 54		į.	
FLY BAL	LL	F	9		BALK?		FLY I	BALL	F	7	PA	ASSED BALL	?
RUNNING 6	GAME		HOLD	-25 (PICKED	OFF)		RUNNIN	G GAME		HOLD -25 0	R (BAD LEAD S	STEAL -20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	B-	B-	A-	YES	OF ARM	NO (OF E?) HITS D+ NO OF ARM YES NO				N0	OF ARM		
TAG UP 0	ON FLY B	BALLS	ASSIST	BUN	ΓING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	0/A ST	0P (A)	A-B	6-10 (FC	: 5-I B)	83	TAG 3RD	POWE	R 50+	A-C	9-10 (PC	TP 5)	84
TAG 2ND	N	0	∀ -Ω	0-10 (FC	, u=LD)		TAG 2ND	(JUM	P) 60+	Α-0	7-10 (FC	J. J,	
TAG 1ST	N	0		FLIP CARD B	ASEBALL 5		TAG 1ST		0		FLIP CARD BA	ASEBALL 5	
FLD CHE	CK			В			FLD C	HECK			E+		

			THE PITCH							THE PITCH			
	0-2 STRA	IGHT DOWI	N THE MIDI	DLE (STRIK	(E OUT 15)				BASE ON	BALLS 4	(JUMP *+)		
GROUN	D BALL	53 (- H	OLD 54)		ļ ļ		GROUN	D BALL	4	16		!	
FLY E	BALL	F	7		PASSED BALL	?	FLY E	BALL	L	.7		BALK?	
RUNNIN	G GAME		HOLD -20 0	R (BAD LEAD	STEAL -20)		RUNNIN	G GAME		GREAT LEA	D STOLEN BA	SE (TE*? C)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	NO (OF E?)	NO (OF E?)	N0	Α-	NO	BR RISK?	HITS	N0	N0	OF ARM	YES	N0	A+
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD		ES	A-C (TE*)	SH ((5-3)	85	TAG 3RD		STOP?	A-B	SH (2	P-4)	86
TAG 2ND		P) 50+	7. 0 (12 /				TAG 2ND		-F9				
TAG 1ST	(JUMI	P) 70+			BASEBALL 5		TAG 1ST		R) A		FLIP CARD B	ASEBALL 5	
FLD C	HECK			Α			FLD C	HECK			D-		
			THE PITCH							THE PITCH			
0-1 B	REAKING E	BALL LOW	AND AWA	Y (BALL IN	PLAY) (W16	WALK)	THE PI				UNT AND TI ON BALLS 1		ET THE
GROUN	D BALL	363 (BT	BR 36)		İ		GROUN	D BALL	363 (B	Г JP 36)		i	
FLY E	BALL	L	.8		PASSED BALL	?	FLY E	BALL	F	8	P	ASSED BALL	?
RUNNIN	G GAME		HOLD	-20 (PICKED	OFF)		RUNNIN	G GAME		HOLD -30 0	R (BAD LEAD	STEAL -10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	Α	YES	N0	D-	A+	HITS	N0	В	Α	D-	Α	A+
TAG U	P ON FLY E		ASSIST	BUN	TING		TAG U	P ON FLY I		ASSIST	BUNT	TING	0.0
TAG 3RD		STOP?	NO	9-10 (POP 3)	87	TAG 3RD		-F9	A-C	3-10 (FC	3-LB)	88
TAG 2ND		P) 70+					TAG 2ND		9				
TAG 1ST	(JUMI	P) 60+ I			BASEBALL 5		TAG 1ST) 20+ 1		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D			FLD C	HECK			FAIL		
			THE PITCH							THE PITCH			
	TOUG	Н РІТСН ТО	D LAY OFF	(STRIKE O	UT 14)			BASI	ON BALL	S 14 (FRES	H) (K -9 STRIK	EOUT)	
GROUN	D BALL	63 (-10 F	10LD 64)		ļ.		GROUN	D BALL	43 (K	5- 64)		ļ.	
FLY E	BALL	L	.8		WILD PITCH?		FLY E	BALL	L	.7		WILD PITCH?	
RUNNIN	G GAME		HOLD -25 OF	R (GOOD LEA	D STEAL +15)		RUNNIN	G GAME	HOLD -	-25 (PICK OFF	ATTEMPT DIV	/ED BACK IN	I? (B/R)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	C+	Α-	B+	В	N0	HITS	NO	В	D+	A+	NO	OF ARM
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ING	
TAG 3RD	YE	ES	A-C	10 (P	OP 1)	89	TAG 3RD	Y	ES	A-B	(FC 1-	·LB)	90
TAG 2ND	YE	ES	•	,			TAG 2ND		- 9	5			
TAG 1ST		0			BASEBALL 5		TAG 1ST		-F8		FLIP CARD B	ASEBALL 5	
FLD C	HECK			В			FLD C	HECK			B-		

			THE PITCH							THE PITCH					
	THE	CRACK OF	THE BAT (BALL IN P	LAY)			CHANCE T	O PUT THIS	S PITCH IN	PLAY (STR	IKE OUT 1)			
GROUN	D BALL	43 (- H	OLD 46)		į.		GROUN	D BALL	*(63		į.			
FLY I	BALL	L	.8		WILD PITCH?		FLY E	BALL	F	9		BALK?			
	G GAME		PICK OFF/	TAKE OFF/RU	JN DOWN?		RUNNIN	G GAME		HOLD -20 OF	R (GOOD LEAD	STEAL +15)			
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)		
HITS	N0	C-	OF ARM	C-	NO (OF TE?)	D-	HITS	N0	N0	NO (IF TE?)	YES	OF ARM	N0		
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING			
TAG 3RD	YE	-	A-C	2-10 (F	C 1-I R)	91	TAG 3RD		ES	A-B	SH (2	2_4)	92		
TAG 2ND	NO (TB	BR C/0)	Α •				TAG 2ND	NO (TE	BR C/0)		311 (2	- 7/			
TAG 1ST		R) A		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5			
FLD C	HECK			Α-			FLD C	HECK			Α				
			THE PITCH							THE PITCH					
THE	PITCH SEG	UENCING	IS SO PREI	DICTABLE	(STRIKE O	UT 2)	:	STRIKE OL	IT 15 (FADI	NG/TIRED I	EXHAUSTE) IN PLAY	,		
GROUN	D BALL	(1B) 363	3 OR 36		ļ		GROUN	D BALL	4	16					
FLY I	BALL	L	.9	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	L	.7	! WILD PITCH? D 15+ OR (GOOD LEAD STEAL +15)				
RUNNIN	G GAME	HOLD -	30 (PICK OFF	ATTEMPT DI	VED BACK IN	N? (B/R)	RUNNIN	G GAME		HOLD 15+ OF	R (GOOD LEAD				
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST (2)			
HITS	D	D-	C-	D	D+	N0	HITS	NO (OF TE?)	Α	C-	C-	A+	NO		
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING			
TAG 3RD		ES	NO	SH (3-1) (RH IMP?)	93	TAG 3RD	PWR	ADJ +	Α	10 (POP D)P 1-I R)	94		
TAG 2ND	NO (TB	BR C/0)			•		TAG 2ND	F8	-F9						
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		50+		FLIP CARD B	ASEBALL 5			
FLD C	HECK			E			FLD C	HECK			<u> </u>				
			THE PITCH							THE PITCH					
	BASE	E ON BALL	S 11 (FRES	H) (K -6 STRI	(EOUT)				2-1 FASTE	BALL (BALI	_ IN PLAY)				
GROUN	D BALL	*(33		ļ		GROUN	D BALL	*2	43		ļ.			
FLY I	BALL	*F	23	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	F	8	Р	ASSED BALL	?		
RUNNIN	G GAME		HOLD 25+ 0	R (BAD LEAD	STEAL -20)		RUNNIN	G GAME		HOLD -10 0	R (BAD LEAD	STEAL -10)			
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)		
HITS	N0	A+	В	YES	N0	N0	HITS	N0	B-	C-	B-	N0	С		
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING			
TAG 3RD	YE	ES	А	Cn (5-3)	95	TAG 3RD	OF RNO	STOP?	NO (YES?	SH (113)	96		
TAG 2ND	YES (S	WI NO)	۲	on (TAG 2ND	N	10	TE*)	JH (
TAG 1ST		0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5			
FLD C	HECK			D-			FLD C	HECK			E-				

			THE PITCH							THE PITCH				
	(!	!) BASE ON	I BALLS 1	(JUMP 40+	-)			THE PITCH	IER LOSES	HIS GRIP	ON THAT O	NE (HBP?)		
GROUN	D BALL	53* (*	'ADV)		İ		GROUN	D BALL	*	13		!		
FLY I	BALL	*L	_5		WILD PITCH?		FLY E	BALL	L	.7	WILD PIT	CH? CATCHER	BLOCK?	
RUNNIN	IG GAME		HOLD -5 OF	R (BAD LEAD	STEAL -15)		RUNNIN	G GAME	HOL	.D 15+ OR (GO	OD LEAD DOU	JBLE STEAL	+10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	OF ARM	B+	N0	YES	D	A+	HITS	D	N0	D-	B-	D-	A+	
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING		
TAG 3RD	0F <i>A</i>	ARM	А	6-10 (F	C 1-LB)	97	TAG 3RD	0F /	ARM	Α	8-10 (F	POP 1)	98	
TAG 2ND	N	0	Α				TAG 2ND	RI	SK		0 10 (1	01 1)		
TAG 1ST		SK		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5		
FLD C	HECK			Α-			FLD C	HECK			D-			
			THE PITCH							THE PITCH				
	THE	CRACK OF	THE BAT (BALL IN P	LAY)		(E.	XHAUSTE	D) BASE ON	N BALLS 5	(IN PLAY) (K -5 STRIKEO	UT)	
GROUN	D BALL	(3B) *54	3 OR *54		İ		GROUN	D BALL	*/					
FLY I	BALL	F	8	ļ	PASSED BALL	?	FLY E	BALL	F	7	WILD PITCH?			
RUNNIN	IG GAME	Р	ICK OFF ATTE	MPT DIVED E	BACK IN? (B/	R)	RUNNIN	G GAME		HOLD -5 OR	-5 OR (GOOD LEAD STEAL +20)			
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST (2)		
HITS	N0	N0	D-	YES	A+	C+	HITS	C-	B+	YES	C-	B+	N0	
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	400	
TAG 3RD		ES	А	4-10 (F	C 2-LB)	99	TAG 3RD		ARM	A (YES? TE*)	10 (PC)P 3)	100	
TAG 2ND		30+	,				TAG 2ND	YES (S	WI NO)	/.(
TAG 1ST		-F8			BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5		
FLD C	HECK			A			FLD C	HECK			E			
			THE PITCH							THE PITCH				
	BASE	ON BALL	S 12 (FRES	H) (K -7 STRI	KEOUT)			SHARF	BREAKIN	G PITCH! (S	STRIKE OUT	15) (!)		
GROUN	D BALL	64 (-15 H	OLD 643)		ļ ļ		GROUN	D BALL	363 (R1	JP U3)		ļ ļ		
FLY I	BALL	L	8		WILD PITCH?		FLY E	BALL	F	96		WILD PITCH?		
RUNNIN	IG GAME	HOL	D -30 (PICK (OFF ATTEMPT	T DIVED BAC	K IN)	RUNNIN	G GAME		D	OUBLE STEAL	.?		
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	С	N0	D-	YES	NO	N0	HITS	В	YES	А	N0	D-	А	
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING	[TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING		
TAG 3RD		ARM	A-B	SH ((5-4)	1	TAG 3RD	Yi	ES	N0	(POP DI		2	
TAG 2ND	NO (TB	BR C/0)	Α-υ			_	TAG 2ND	(HR)	50+	110				
TAG 1ST		0		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5		
FLD C	HECK			A+			FLD C	HECK			D+			

			THE PITCH							THE PITCH			
	(!) PITC	HER TRIES	TO JAM TH	IE BATTER	(HBP?)			BASE ON	BALLS 5	(FRESH) (J	UMP *+ 2N	D & 3RD)	
GROUN	D BALL	4	3		Į.		GROUN	D BALL	1	3		!	
FLY E	BALL	F	9		WILD PITCH?		FLY E	BALL	F	8	PICK OFF	/TAKE OFF/RU	JN DOWN
RUNNIN	G GAME		HOLD 15+ OF	R (GOOD LEA	D STEAL +5)		RUNNIN	G GAME	HOL	.D 15+ OR (GC	OD LEAD DOU	JBLE STEAL	+15)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	OF ARM	A-	D	B-	N0	N0	HITS	В	В	N0	D-	N0	YES
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	,
TAG 3RD	ł	ARM	A-B	2-10 (F	C 5-LB)	3	TAG 3RD		ES	Α	(FC 2	-LB)	4
TAG 2ND	ł	79	,, 5				TAG 2ND	F8	-F9	,,			
TAG 1ST		20+		FLIP CARD I	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B+			FLD C	HECK			C-		
			THE PITCH							THE PITCH			
(E	XHAUSTED) BASE ON	N BALLS 3	(IN PLAY)	(K -3 STRIKEO	UT)	HAS TH	E PITCHEF		RELEASE (JUMP **+)	POINT? (BA	ASE ON BA	ALLS 5)
GROUN	D BALL	64 (-5 H	OLD 643)		į.		GROUN	D BALL		LB		ļ į	
FLY E	BALL	L	8*		WILD PITCH?		FLY E	BALL	L	.7		WILD PITCH?	
RUNNIN	G GAME	HOLD 2	5+ (PICK OFF	ATTEMPT DI	VED BACK IN	l? (B/R)	RUNNIN	G GAME		HOLD	15+ (PICKED	OFF)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	C+	YES	A+	D-	D-	HITS	D-	В	N0	D+	Α	N0
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING	_	TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	,
TAG 3RD		ES	A-B	SH ('3 - 1)	5	TAG 3RD		ES	A-C (TE*)	9-10 (F	POP 1)	6
TAG 2ND	•	20+					TAG 2ND	(JUM	P) 80+	,		·	
TAG 1ST		10 1		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5	
FLD C	HECK			В			FLD C	HECK			В		
			THE PITCH							THE PITCH			
HIS CO	NTROL WO	N'T PLEAS	E THE MAI (JUMP **+)	•	SE ON BA	LLS 4))			1-1 FASTB	ALL (BALL	IN PLAY)		
GROUN	D BALL	643 (R1 JF	P (T*) 643)		ļ.		GROUN	D BALL	2	3		ļ ļ	
FLY E	BALL	L	8		PASSED BALL	?	FLY E	BALL	L	.3		WILD PITCH?	
RUNNIN	G GAME		HOLD	5+ (PICKED	OFF)		RUNNIN	G GAME		HOLD 0 OR	(GOOD LEAD	STEAL +20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	YES	YES	Α	D-	YES	HITS	N0	N0	NO	YES	B-	NO
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	0F /	ARM	A-B	4-10 (F	C 5-LB)	7	TAG 3RD	F	. 9	A-C	SH (2	2-3)	8
TAG 2ND	RI	SK	Α-υ	·		-	TAG 2ND	(JUM	P) 70+	A-0	511 (2		
TAG 1ST		7		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B+			FLD C	HECK			C+		

			THE PITCH							THE PITCH			
0	-1 FASTBA	LL CLIMBI	NG THE LA	DDER (BA	LL IN PLA	()		0-0 1	FIRST PITC	H HITTING	(BALL IN P	LAY)	
	D BALL	,	3		Į.		GROUN	D BALL	46 (- HC	DLD 463)		ļ į	
FLY I	BALL	L	.9		WILD PITCH?		FLY E	BALL	*I	_6		BALK?	
RUNNIN	G GAME		HOLD 20+ OF	R (GOOD LEA	D STEAL +15)		RUNNIN	G GAME		HOLD -20 OF	R (GOOD LEAD	STEAL +10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	С	Α-	С	D-	C-	HITS	OF ARM	N0	A+	C+	В	C-
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	40
TAG 3RD	ł	ES	A-B	SH	(U3)	9	TAG 3RD		ES	N0	2-10 (FC	: 2-LB)	10
TAG 2ND		P) 50+					TAG 2ND		R) B			·	
TAG 1ST		SK		FLIP CARD I	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5	
FLD C	HECK		THE DITOL	С			FLD C	HECK		THE DITOL	E		
			THE PITCH				THE PITCH						
	NICE	SOUND OF	F THE BAT	(BALL IN	PLAY)			(!)) HITTABLE	E PITCH (ST	TRIKE OUT 3	3)	
GROUN	D BALL	(SS) 64	3 OR 64		ļ.		GROUN	D BALL	*[54		i	
FLY I	BALL	F	8		WILD PITCH?		FLY E	BALL	L	.9		WILD PITCH?	
RUNNIN	G GAME	НО	LD 5+ (PICK	OFF/TAKE OF	F/RUN DOW	N?)	RUNNIN	G GAME		HOLD 15+ 0	R (BAD LEAD	STEAL -15)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	B+	N0	D-	D+	NO (IF TE?)	HITS	A+	A-	YES	YES	D	NO (OF E?)
TAG U	P ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	4.0
TAG 3RD	ł	ES	A-B	SH (3-4)	11	TAG 3RD)+	A-B	7-10 (FC	: 3-I B)	12
TAG 2ND	(HR)	30+					TAG 2ND	RI	SK	,, <u>-</u>			
TAG 1ST		10 1		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D			FLD C	HECK			E+		
			THE PITCH							THE PITCH			
	ı	CONTACT N	MADE (BAL	.L IN PLAY))			BAS	E ON BALI	LS 1 (JUMF	P 55+) (FRE	SH)	
GROUN	D BALL	*	3		!		GROUN	D BALL	5	54		ļ.	
FLY I	BALL	L	.8	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	F7 (S/WI	ND FOUL)		BALK?	
RUNNIN	G GAME		HOLD -5 0	R (BAD LEAD	STEAL -5)	_	RUNNIN	G GAME		HOLD -25 OF	R (GOOD LEAD	STEAL +15)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	YES	YES	YES	NO	NO	HITS	N0	NO	YES	N0	С	D-
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ING	
TAG 3RD	ł	ES	A (YES? TE*)	SH (5-4)	13	TAG 3RD	E	3+	Α	7-10 (POP	DP 2-I R)	14
TAG 2ND	•	BR C/0)	(.23. 12)				TAG 2ND		P) 60+				
TAG 1ST) B+			BASEBALL 5		TAG 1ST		ARM		FLIP CARD B	ASEBALL 5	
FLD C	HECK			D-			FLD C	HECK			E+		

			THE PITCH							THE PITCH			
(EX	(HAUSTED)) BASE ON	N BALLS 2	(IN PLAY)	(K -2 STRIKEO	UT)	THE F	ASTBALL			HIS HITTER	(STRIKE	OUT 6)
GROUND	BALL	4	6		İ		GROUN	D BALL	*/	43		i	
FLY B	ALL	F	7		WILD PITCH?		FLY E	BALL	F	8		BALK?	
RUNNING	GAME		HOLD 25+ OF	R (GOOD LEA	D STEAL +15)		RUNNIN	G GAME	GREAT L	EAD STOLEN	BASE (CATCH	IER INTERFE	RENCE?)
BR ON _	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D-	N0	N0	YES	NO (OF E?)	N0	HITS	C+	D+	YES	YES	D-	В
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING	4-	TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	F8-	-F9	A-C	SH (2-4)	15	TAG 3RD		- 9	Α	5-10 (FC	: 2-LB)	16
TAG 2ND	N	0	, , · ·				TAG 2ND	(JUMI	P) 90+	,,			
TAG 1ST	N	0		FLIP CARD I	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	ASEBALL 5	
FLD CF	IECK			C-			FLD C	HECK			E-		
			THE PITCH							THE PITCH			
		OFF SOME	STRIKEOUT)	NES (BASE	ON BALLS	S 11) (K -10	HIS EY	'ES ARE S	HARP TOD	AY (BASE (ON BALLS 1	4) (K -7 STF	RIKEOUT)
GROUND	BALL	* /	46		į		GROUN	D BALL	(T*)	64		ļ.	
FLY B	ALL	Р	6		WILD PITCH?		FLY E	BALL	P5 (s/V	VIND 1B)		WILD PITCH?	
RUNNING	GAME		HOLD -20 0	R (BAD LEAI	STEAL -5)		RUNNIN	G GAME		HOLD -30 OF	R (GOOD LEAD	STEAL +15)	
BR ON _	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	D	Α-	С	N0	N0	HITS	C-	YES	B+	YES	A+	A+
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING	4=	TAG U	P ON FLY	BALLS	ASSIST	BUNT	TING	4.0
TAG 3RD	YE		A-B	SH (3-4)	17	TAG 3RD		ES	A-C	6-10 (FC	2-LB)	18
TAG 2ND	RIS						TAG 2ND	RI	SK		·	•	
TAG 1ST	RI	SK			BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	ASEBALL 5	
FLD CF	IECK			<u>E-</u>			FLD C	HECK			B-		
			THE PITCH							THE PITCH			
S	TRIKE OU	T 14 (FADII	NG/TIRED I	EXHAUSTE	D) IN PLAY	,	10 TAHT	NE FLOATS	S INTO THE	MIDDLE 0	F THE PLAT	E (STRIKE	OUT 0)
GROUND	BALL	6	4		ļ		GROUN	D BALL	6	4		ļ į	
FLY B	ALL	L	.4		WILD PITCH?		FLY E	BALL	F9 (s/wi	IND FOUL)		BALK?	
RUNNING	GAME		HOL	D 0 (PICKED	OFF)		RUNNIN	G GAME		HOLD 10+ OR	(GOOD LEAD	STEAL +20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	A+	C+	С	YES	N0	D-	HITS	N0	NO	OF ARM	В	NO	NO
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING	4.0	TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	00
TAG 3RD	YE		A-B	(FC 2	?-LB)	19	TAG 3RD		ES	A-C (TE*)	10 (PC)P 2)	20
TAG 2ND	OF A		5		·		TAG 2ND		10	,			
TAG 1ST	N	0		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CH	IECK			В			FLD C	HECK			B-		

			THE PITCH							THE PITCH			
	BAS	E ON BALL	_S 3 (JUMI	P 70+) (FRE	ESH)				3-0 FASTE	BALL (BALI	_ IN PLAY)		
GROUND	BALL	1:	3		ļ		GROUN	D BALL	3	31		!	
FLY BA	ALL	F	8		WILD PITCH?		FLY E	BALL	F	7	WILD PIT	CH? CATCHER	BLOCK?
RUNNING	GAME		HOLD -30 0	R (BAD LEAD	STEAL -20)		RUNNIN	G GAME	НО	LD -30 (PICK	OFF/TAKE OF	F/RUN DOW	/N?)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	Α	N0	C+	YES	N0	В	HITS	N0	OF ARM	OF ARM	Α	A+	N0
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	POWE	R 20+	A-C (TE*)	SH (2 2)	21	TAG 3RD	YE	ES	NO	3-10 (FC	`1 I D\	22
TAG 2ND	F	9	A-C (IE)	эп (2-3)		TAG 2ND	N	10	NO	3-10 (FC	, I-LD)	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST	(BR) C+		FLIP CARD B	ASEBALL 5	
FLD CHI	ECK			FAIL			FLD C	HECK			Α-		
			THE PITCH							THE PITCH			
СО	NTACT M	ADE (BAL	L IN PLAY)	(K -3 STRIKE	OUT/W18 WALF	()	(E	XHAUSTEI	O) BASE ON	N BALLS 1	(IN PLAY) (K -1 STRIKEO	UT)
GROUND	BALL	54 (-10 H	OLD 543)		ļ.		GROUN	D BALL	3	31		ļ	
FLY BA	ALL	F	•		WILD PITCH?		FLY E	BALL	L	.6		BALK?	
RUNNING	GAME		HOLD 0 OR	(GOOD LEAD	STEAL +15)		RUNNIN	G GAME	HOL	D 20+ OR (GO	OD LEAD DOL	JBLE STEAL	+20)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	C-	N0	OF ARM	N0	N0	N0	HITS	В	BR RISK?	N0	OF ARM	N0	NO
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ſING	
TAG 3RD	YES (S)	WI NO)	A C /TE*\	8-10 (POP	DD 1 LD)	23	TAG 3RD	YES (S	WI NO)		9-10 (P	OD E)	24
TAG 2ND	N	0	A-C (TE*)	8-10 (202	DP I-LB)		TAG 2ND	N	10	А	9-10 (P	UP 3)	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST	OF A	ARM		FLIP CARD B	ASEBALL 5	
FLD CHI	ECK	·		C+			FLD C	HECK			C+		
			THE PITCH							THE PITCH			
(STRIKE OU	T 15) (DR		IRD STRIKE E 2-3 OR F		ND THEN C	FLD FOR			BASE ON I	BALLS 3 (.	JUMP 65+)		
GROUND	BALL	*4	43		ļ		GROUN	D BALL	5	4		!	
FLY BA	۱LL	L	.7		BALK?		FLY E	BALL	F	:9		BALK?	
RUNNING	GAME	HOLD	0 (PICK OFF	ATTEMPT DIV	ED BACK IN	? (B/R)	RUNNIN	G GAME	HOL	.D 25+ (PICK (OFF ATTEMPT	DIVED BACI	K IN)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST					2B R1ST	2B R1ST (2)		
HITS	YES	C-	C-	BR RISK?	N0	OF ARM	HITS	YES	B+	D- OF ARM BR RISK?			N0
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY E	BALLS	ASSIST	BUNT	ING	l
TAG 3RD	YES (S	WI NO)	A-B	SH (3-4)	25	TAG 3RD	YES (S	WI NO)	A-B	9-10 (P	OP 2)	26
TAG 2ND	F	9	A-D	эп (J-4)	_ •	TAG 2ND	YE	ES	A-D	7-10 (P	01 2)	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST	N	10		FLIP CARD B	ASEBALL 5	
FLD CHI	ECK			FAIL			FLD C	HECK			C-		

			THE PITCH							THE PITCH			
		BASE ON I	BALLS 2 (.	JUMP 50+)			STRI	KE OUT 7 (TIRED/EXH	AUSTED) II	N PLAY (STR	ONG WIND	WALK)
GROUN	D BALL	(SS) 46	3 OR 46		ļ.		GROUN	D BALL	463 (K	9- 643)		į.	
FLY E	BALL	F	7	WILD PI	TCH? CATCHER	BLOCK?	FLY E	BALL	F	. 9	Р	ASSED BALL	?
RUNNIN	G GAME		HOLD -15 0	R (BAD LEAD	STEAL -10)		RUNNIN	G GAME	НО	LD 25+ (PICK	OFF/TAKE OF	F/RUN DOW	'N?)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	NO (OF E?)	YES	С	B+	NO (OF E?)	HITS	В	NO	D-	YES	N0	B+
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	YES (S	WI NO)	A-B (YES?	/ ₋ 10 /E	C 3-LB)	27	TAG 3RD	OF.	ARM	N0	SH (5	5_4)	28
TAG 2ND	F	:9	TE*)	4-10 (1	С 3-ЕВ)		TAG 2ND	١	10	NO	311 (3)- 4)	
TAG 1ST		ARM		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B+			FLD C	HECK			B+		
			THE PITCH							THE PITCH			
	FASTE	BALL UP IN	THE ZONE	E (STRIKE (OUT 7)			STRIKE OU	JT 11 <mark>(FADII</mark>	NG/TIRED E	EXHAUSTED)) IN PLAY	
GROUN	D BALL	13 (- HO	LD 1-LB)		ļ.		GROUN	D BALL	643 (R1	BR 63)		ļ ļ	
FLY E	BALL	F	8		BALK?		FLY E	BALL	L	9		WILD PITCH?	
RUNNIN	G GAME	HOLD -	20 (PICK OFF	ATTEMPT DI	IVED BACK IN	l? (B/R)	RUNNIN	G GAME	Т	HROWS OVER	R TO KEEP RU	NNER CLOS	E
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	Α-	YES	С	D-	OF ARM	B-	HITS	N0	D	NO	C+	N0	D-
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	TING	
TAG 3RD	F8	-F9	А	6_10 (E	C 2-LB)	29	TAG 3RD	YES (M	IWI NO)	A-C	SH (1	I_3)	30
TAG 2ND	(HR)	40+	^				TAG 2ND	(BI	R) A	A-0			
TAG 1ST		P) 50+		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD C	HECK			Α+			FLD C	HECK			E+		
			THE PITCH							THE PITCH			
	BALL IN T	HE DIRT, D	ID HE GO?	(BASE ON	BALLS 6)				3-1 FASTE	BALL (BALI	_ IN PLAY)		
GROUN	D BALL	4	6		ļ		GROUN	D BALL	(T*)) 46		ļ	
FLY E	BALL	P	6		WILD PITCH?		FLY E	BALL	L	.8		BALK?	
RUNNIN	G GAME		HOLD -30 OR	(GOOD LEA	D STEAL +20)		RUNNIN	G GAME	HOL	.D 25+ OR (GC	OD LEAD DOU	JBLE STEAL	+10)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	A-	В	YES	D-	В	HITS	C+	N0	BR RISK	В	N0	D+
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUNT	ING	
TAG 3RD	YES (M	IWI NO)	A-B	(EC 1	I-LB)	31	TAG 3RD	YES (M	IWI NO)	N0	SH (2	2-3)	32
TAG 2ND	(HR)	50+	A-D	(FC)	i-LD)		TAG 2ND	Y	ES	140	Jr1 (2	5)	
TAG 1ST		10		FLIP CARD I	BASEBALL 5		TAG 1ST		P) 90+		FLIP CARD B	ASEBALL 5	
FLD C	HECK			B+			FLD C	HECK			E-		

			THE PITCH							THE PITCH			
INSIDE	PITCH, WI	LL THE BA	TTER TAKE	ONE ON 1	THE ARM?	(HBP?)	:	STRIKE OU	JT 12 (FADII	NG/TIRED I	EXHAUSTEI	O) IN PLAY	,
GROUND	BALL	*6	53		į.		GROUN	D BALL	363 (R1	BR U3)		ļ.	
FLY B	ALL	P3 (S/WI	ND FOUL)	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	L	.7	F	ASSED BALL	?
RUNNING	GAME		HOLD 20+ 01	R (GOOD LEA	D STEAL +5)		RUNNIN	G GAME		HOLD -5 OR	(GOOD LEAD	STEAL +20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	BR RISK	N0	OF ARM	YES	N0	D+	HITS	N0	B-	YES	NO (OF E?)	Α	YES
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	۱.,
TAG 3RD	YE	S	A-C	SH (1_4)	33	TAG 3RD	YI	ES	A (YES? TE*)	4-10 (POP	DP 3-I B)	34
TAG 2ND	N	0	,, ,				TAG 2ND	N	10	/((ILS: IL)			
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	BASEBALL 5	
FLD CH	HECK			D-			FLD C	HECK			Α		
			THE PITCH							THE PITCH			
NICE FIGH	FIGHTING AT BAT TO GIVE HIMESELF A CHANCE (BALL IN PL							A BIT OF I	LATE LIFE	ON THAT P	ITCH (STRII	KE OUT 5)	
GROUND	BALL	643 (K	10+ 43)		ļ.		GROUN	D BALL	16	33		ļ	
FLY B		L	.7		WILD PITCH?		FLY E	BALL	L	.6	R	UNNING GAM	E
RUNNING	GAME		HOLD 25+ 0	R (BAD LEAD	STEAL -15)		RUNNIN	G GAME	HOL	D -10 (PICK (OFF ATTEMPT	DIVED BACK	(IN)
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	A+	YES	C+	N0	A-	YES	HITS	D+	C-	YES	C+	C+	D-
TAG UP	ON FLY E		ASSIST	BUN	TING	0.5	TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	F8-		NO	SH ((1-3)	35	TAG 3RD		ES	N0	SH (1-4) (I	BH JMP?)	36
TAG 2ND	(HR)						TAG 2ND		10				
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	BASEBALL 5	
FLD CH	HECK			D			FLD C	HECK			С		
			THE PITCH							THE PITCH			
	H0\	W BRAVE I	S THE HITT	ER? (HBP?) (!)		THE MAN	I ATOP THI	E HILL HAS	5 SOME NIO 12)	CE STUFF T	ODAY (STI	RIKE OUT
GROUND	BALL	*2	23		ļ		GROUN	D BALL	*:	36		ļ.	
FLY B	ALL	F	9	F	RUNNING GAM	E	FLY E	BALL	F	8	F	ASSED BALL	?
RUNNING	GAME		HOLD	10+ (PICKED	OFF)		RUNNIN	G GAME		HOLD -15 OF	(GOOD LEAD	STEAL +20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	N0	NO (OF E?)	YES	N0	N0	HITS	N0	N0	OF ARM YES NO		C-	
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	С	-	А	SH (U3) (RH IMP2\	37	TAG 3RD	YI	ES	A-B	4-10 (POP	DP 3-I R)	38
TAG 2ND	N	0				_	TAG 2ND		10	A-D	7 10 (1 01	J. 0 LD)	
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD E	BASEBALL 5	
FLD CH	HECK			C+			FLD C	HECK			В		

		THE PITCH							THE PITCH			
STRIKE OUT 3 (EX	(HAUSTED)	IN PLAY (w	/18 WALK) (M C	DERATE WIN	ND WALK)	HIGH INS	SIDE FASTI	•	THE BATT) (JUMP **	ER CHASE? +)	? (BASE 0	N BALLS
GROUND BALL	4	3		į.		GROUN	D BALL	63* (*ADV)		į	
FLY BALL	L	4		WILD PITCH?		FLY E	BALL	L	.7	,	WILD PITCH?	
RUNNING GAME		HOLD 15+ 01	R (BAD LEAD	STEAL -20)			IG GAME	HOL	.D 15+ OR (GO	OD LEAD DOU	IBLE STEAL	+20)
BR ON 18 R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS D-	D	YES	YES	N0	С	HITS	N0	BR RISK	YES	YES	A-	OF ARM
TAG UP ON FLY	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY		ASSIST	BUNT	ING	
	A-	Α	SH (3-4)	39	TAG 3RD	ŀ	ADJ +	A	SH (5	i-4)	40
	N0					TAG 2ND	ł	10				
11.12.12.1	N0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			D			FLD C	HECK			B+		
	THE PITCH HITTER GETTING ROUND ON THE FASTBALL TODAY? (STR								THE PITCH			
IS THE HITTER GETT	ING ROUNE	ON THE F 10)	ASTBALL 1	roday? (s	TRIKE OUT	FAS ⁻	TBALL DO\	WN THE MI	DDLE OF T	HE PLATE (STRIKE 0	UT 0)
GROUND BALL	*:	36		į.		GROUN	D BALL	643 (R1	BR 64)		į	
FLY BALL	L	.9		BALK?		FLY I	BALL	F	7	WILD PITO	CH? CATCHER	R BLOCK?
RUNNING GAME		HOLD -25 OF	R (GOOD LEAI	STEAL +10)		RUNNIN	IG GAME	T	HROWS OVER	R TO KEEP RU	NNER CLOS	Ε
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS NO	D+	Α-	N0	N0	A+	HITS	OF ARM	B-	YES	OF ARM	C+	N0
TAG UP ON FLY	BALLS	ASSIST	BUN	TING] , ,	TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	
	ER 45+	NO	9-10 (1	POP 1)	41	TAG 3RD		ES	NO NO	5-10 (FC	3-LB)	42
	NO		·			TAG 2ND	ł	P) 50+				
	N0 -		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	ASEBALL 5	
FLD CHECK			D+			FLD C	HECK			E+		
		THE PITCH							THE PITCH			
(!) CURVEBALL C	ATCHES TH	E HITTER E	3Y SURPRIS	SE (STRIKE	E OUT 8)		0-0	HIGH HEAT	(BALL IN	PLAY) (W17 W	/ALK)	
GROUND BALL	6	4		Į.		GROUN	D BALL	463 (BT	BR 46)		ļ ļ	
FLY BALL	F	9		BALK?		FLY I	BALL	L	.5	,	WILD PITCH?	
RUNNING GAME		HOLD	20+ (PICKED	OFF)		RUNNIN	IG GAME		HOLD -5 OR	(GOOD LEAD	STEAL +10)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)				2B R1ST	2B R1ST (2)		
HITS NO	D-	D-	В	NO	D-	HITS	NO	C+	NO	YES	A+	D-
TAG UP ON FLY	BALLS	ASSIST	BUN	TING	,_	TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING	,,
	ISK?	Α	2-10 (F	C 2-LB)	43	TAG 3RD	ł	ARM	A-B	SH (2	2-3)	44
	N0	.,				TAG 2ND	•	50+	5			
	7-F8 ¬		FLIP CARD E	BASEBALL 5		TAG 1ST		P) 50+ 1		FLIP CARD B	ASEBALL 5	
FLD CHECK			С			FLD C	HECK			E		

			THE PITCH							THE PITCH			
ТНІ	E STRIKE :	ZONE IS SI	MALL TODA	AY (BASE C	N BALLS	15)	HIS E	YES ARE S	HARP TOD	AY (BASE	ON BALLS	15) (K -6 STR	IKEOUT)
GROUNE	BALL	64 (K	3+ 43)		ļ.		GROUN	D BALL	4	16		į.	
FLY B	BALL	L	.9		BALK?		FLY E	BALL	F	7		WILD PITCH?	
RUNNING	G GAME	HOL	D 20+ OR (GC	OD LEAD DO	UBLE STEAL	. +15)	RUNNIN	G GAME		H0LD 5+ 0	R (BAD LEAD	STEAL -5)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	В	Α-	B+	N0	A+	N0	HITS	C+	B-	B+	D+	N0	N0
TAG UF	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	O/A STO	P (A-B)	A-B	4-10 (F	^ 5_I R)	45	TAG 3RD	YI	ES	A-B	SH (2_3)	46
TAG 2ND	N	0	A-D	4-10 (1	J-LD)		TAG 2ND	F8	-F9	A-B	311 (2-3)	
TAG 1ST	0F <i>A</i>	ARM		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD E	BASEBALL 5	
FLD CI	HECK			Α+			FLD C	HECK			C-		
			THE PITCH				THE PITCH						
(FADIN	NG/TIRED/	EXHAUSTE	ED) BASE C STRIKEOUT)	N BALLS	I <mark>3</mark> (IN PLA)	Y) (K -8	THE PITCHER TRYING TO ESTABLISH HIS					ICE INSIDI	E (HBP?)
GROUND	BALL	363	(1B)		ļ ļ		GROUND BALL *63 !						
FLY B	BALL	P4 (M/V	VIND 1B)		WILD PITCH?		FLY E	FLY BALL L8 PICK OFF/TAKE OFF/RUN					JN DOWN
RUNNING	G GAME	H0	LD -10 (PICK	OFF/TAKE OF	F/RUN DOW	N?)	RUNNIN	G GAME					
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)				
HITS	N0	N0	YES	YES	NO (IF TE?)	D-	HITS	N0	NO	Α-	N0	N0	D-
TAG UF	ON FLY E	BALLS	ASSIST	BUN	TING	ļ <u>, </u>	TAG U	P ON FLY I	BALLS	ASSIST	BUN ⁻	ΓING	
TAG 3RD	YE	S	A-B	3-10 (F	^ 2_I R)	47	TAG 3RD	OF A	ARM	N0	7-10 (FC	, 3-1 B)	48
TAG 2ND	(BR	R) B	, D				TAG 2ND	(HR	30+				
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD E	BASEBALL 5	
FLD CI	HECK			B-			FLD C	HECK			D+		
			THE PITCH							THE PITCH			
S	STRIKE OU	T 13 (FADII	NG/TIRED E	EXHAUSTE	D) IN PLAY	,		THAT	PITCH WA	S FIZZING	(STRIKE O	JT 8)	
GROUNE	D BALL	*463 (R	I BR 46)		ļ		GROUN	D BALL	*/	43		!	
FLY B	BALL		.9	WILD PIT	CH? CATCHER	BLOCK?						ASSED BALL	?
RUNNING	G GAME	HOLD !	5+ (PICK OFF	ATTEMPT DI	/ED BACK IN	? (B/R))	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	ST (2) BR ON 1B R1ST 1B R1ST (2) 1B R2ND 1B R2ND (2) 2B R1ST				2B R1ST (2)		
HITS	N0	Α-	A+	Α-	OF ARM	C+	HITS	N0	D+	NO (OF E?)	B+	C-	D-
	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD	YE	S	A-B	7-10 (F	C 1_I R)	49	49 TAG 3RD OF ARM A 8-10 (POP 3)			OD 3)	50		
TAG 2ND	N	0	A-D	/-IU (F	C 1-LB)		TAG 2ND NO A 8-10 (POP 3)				UF 3)		
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD E	SASEBALL 5	
FLD CI	HECK			D+			FLD C	HECK			В		

			THE PITCH							THE PITCH			
0-0 CALLE	D STRIK	E BY THE	UMPIRE "C	C'MON BLU	E" (STRIKE	OUT 4)		0-	2 BREAKIN	IG BALL (S	TRIKE OUT	9)	
GROUND BA	BALL	*543 (R1	1 BR 53)		ļ		GROUN	D BALL	643 (BT	BR 64)		ļ.	
FLY BALI	L.	L	7	F	PASSED BALL	?	FLY E	BALL	F	. 9	PICK OFF	/TAKE OFF/RU	JN DOWN
RUNNING GA	SAME		GREAT LEA	D STOLEN BA	SE (TE*? C)		RUNNIN	G GAME		HOLD -5 OR	(GOOD LEAD	STEAL +15)	
BR ON 1E	IB RIST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
11110	OF ARM	N0	A+	YES	D	OF ARM	HITS	N0	NO (OF TE?)	С	В	N0	OF ARM
TAG UP 01	N FLY B	ALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	YES	5	А	5-10 (F	C 5-LB)	51	TAG 3RD		ES	Α	SH (5-3)	52
TAG 2ND	N0)	,,				TAG 2ND		P) 60+	,,			
TAG 1ST	N0)		FLIP CARD E	BASEBALL 5		TAG 1ST		-F8		FLIP CARD E	BASEBALL 5	
FLD CHEC	CK			B+			FLD C	HECK			C-		
			THE PITCH				THE PITCH						
CON	ITACT MA	ADE (BALI	L IN PLAY)	(K -4 STRIKE	OUT/W19 WALF	()		WIL	L THE CUF	RVEBALL B	REAK? (HB	P?)	
GROUND BA	BALL	*/	4 3		ļ.		GROUN	D BALL	6	4		ļ.	
FLY BALI	.L	*L	_3		BALK?		FLY E	FLY BALL F8 PASSED BALL?					?
RUNNING GA	BAME		HOLD -20 OR	R (GOOD LEAD	STEAL +20))	RUNNIN	G GAME		HOLD -30 OF	R (GOOD LEAD	STEAL +15)	
BR ON 1E	IB RIST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
11110	N0	OF ARM	B-	Α-	N0	В	HITS	N0	N0	YES	Α	N0	B-
TAG UP OI	N FLY B	ALLS	ASSIST	BUN	TING		TAG U	P ON FLY E	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	YES	5	A-C	SH (1_4)	53	TAG 3RD	YI	ES	A-B	4-10 (FC	C1-LB)	54
TAG 2ND	YES	5	Α •				TAG 2ND	F	9	A 5			
TAG 1ST	N0)		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	BASEBALL 5	
FLD CHEC	CK			E+			FLD C	HECK			C+		
			THE PITCH							THE PITCH			
	(!) THE	CRACK 0	F THE BAT	(BALL IN	PLAY)		STRI	KE OUT 6 (ΓIRED/EXH	AUSTED) II	N PLAY (STF	RONG WIND	WALK)
GROUND BA	BALL	(2B) 643	3 OR 64		ļ.		GROUND BALL 63 (- HOLD 64)					ļ.	
FLY BALI	L.	L	4	ı	PASSED BALL	?	FLY BALL P4 WILD PITCH					WILD PITCH?	
RUNNING G	SAME		HOLD 10+ 0	R (BAD LEAD	STEAL -10)		RUNNING GAME HOLD -10 OR (GOOD LEAD STEAL +15						
	IB R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D-	В	OF ARM	OF ARM	NO (IF TE?)	NO (OF E?)	HITS	B-	N0	D+	A+	BR RISK	N0
TAG UP O	N FLY B	ALLS	ASSIST	BUN	TING			P ON FLY I		ASSIST	BUN	TING	,
TAG 3RD	YES		А	3-10 (F	C 1-LB)	55					3-1)	56	
TAG 2ND	N0					TAG 2ND F9							
TAG 1ST	NO)		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD E	BASEBALL 5	
FLD CHEC	CK			Α			FLD C	HECK			A+		

			THE PITCH							THE PITCH				
CO	ONTACT M	IADE (BAL	L IN PLAY)	(K -2 STRIKE	OUT/W17 WALK	()		(!) BASE ON	I BALLS 2	(JUMP 60+)		
GROUND	BALL	43 (K	3- 54)		ļ.		GROUN	D BALL	*/	43		ļ.		
FLY B	ALL	F	9	ļ	PASSED BALL	?	FLY E	BALL	P6 (S/V	VIND 1B)		WILD PITCH?		
RUNNING	GAME		HOLD -5 OR	(GOOD LEAD	STEAL +10)		RUNNIN	G GAME	HOL	_D 10+ (PICK (OFF ATTEMPT	DIVED BACK	(IN)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	N0	С	A+	YES	NO (OF E?)	D-	HITS	N0	A-	Α	YES	C-	D-	
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN [*]	TING		
TAG 3RD	F		Α	10 (P	OP 3)	57	TAG 3RD	YI	ES	A-B	2-10 (FC	C 3-LB)	58	
TAG 2ND	(HR)		,,	·			TAG 2ND	F	79					
TAG 1ST	(BR) B+		FLIP CARD I	BASEBALL 5		TAG 1ST		10 •		FLIP CARD E	BASEBALL 5		
FLD CF	IECK			FAIL			FLD C	HECK			E-			
			THE PITCH				THE PITCH							
VER	Y PATIEN	ГАТ ВАТ В	Y THE HITT	ER (BASE	ON BALLS	14)		1-0	BREAKIN	G BALL (B	ALL IN PLA	AY)		
GROUND	BALL	*[54		ļ.		GROUN	D BALL	(T*	r)31		ļ		
FLY B	ALL	L	.9		WILD PITCH?		FLY E	BALL	L					
RUNNING	GAME		HOLD -20 OR	(GOOD LEAI	STEAL +20)		RUNNIN	G GAME		_9 WILD PITCH? CATCHER BLOC HOLD 20+ OR (BAD LEAD STEAL -10)				
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	B+	N0	YES	N0	N0	Α	HITS	N0	A+	YES	C+	Α	N0	
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING		
TAG 3RD	0/A ST		NO (YES?	5-10 (POP	DP 5-LB)	59	TAG 3RD		STOP?	A-B	SH (5-3)	60	
TAG 2ND	N	0	TE*)				TAG 2ND		10	,, <u>-</u>				
TAG 1ST	N	0			BASEBALL 5		TAG 1ST		SK 1		FLIP CARD E	BASEBALL 5		
FLD CF	IECK			<u>E-</u>			FLD C	HECK			B-			
			THE PITCH							THE PITCH				
THE PIT			IN THE CO SE(BASE (ET THE		THE PIT	CHER MISS	SES HIS SP	OT (STRIKE	E OUT 4)		
GROUND	BALL	6	3		ļ		GROUN	D BALL	6	3		ļ		
FLY B	ALL	F	9		PASSED BALL	?	FLY BALL L9 WILD PITCH? CATCHER					BLOCK?		
RUNNING	GAME		HOLD -15 OF	(GOOD LEAI) STEAL +10)		RUNNING GAME HOLD -10 OR (GOOD LEAD STEAL +20)							
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	NO (OF E?)	D+	N0	NO	OF ARM	C+	HITS	С	NO	Α-	B+	D-	B-	
TAG UP	ON FLY E	BALLS	ASSIST	BUN	TING	, ,	TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	, ,	
TAG 3RD	PWR A		Α	SH (5-4)	61	TAG 3RD		ES	A-B	5-10 (FC	C 3-LB)	62	
TAG 2ND	(BR	2) A	- ,				TAG 2ND RISK							
TAG 1ST	N	0		FLIP CARD I	BASEBALL 5		TAG 1ST		10		FLIP CARD E	BASEBALL 5		
FLD CH	IECK			Е			FLD C	HECK			FAIL			

		THE PITCH							THE PITCH					
FULL COUNT AND	IT'S A FAST	BALL ON 1	THE EDGE (BASE ON	BALLS 7)		HE REA	RS BACK A	AND THRO\	WS (STRIKE (OUT 0)			
GROUND BALL	6	4		ļ.		GROUN	D BALL	6	3		!			
FLY BALL	L	.8	WILD PIT	CH? CATCHER	R BLOCK?	FLY I	BALL	L	.4	W	ILD PITCH?			
RUNNING GAME		HOLI	D -5 (PICKED	OFF)		RUNNIN	IG GAME		HOLD -20 0	R (BAD LEAD S	TEAL -15)			
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)		
HITS B-	N0	D+	NO	В	D-	HITS	C+	N0	N0	Α-	N0	N0		
TAG UP ON FLY	BALLS	ASSIST	BUN	ΓING	1 , _	TAG U	P ON FLY	BALLS	ASSIST	BUNTII	NG			
	ADJ +5	N0	(P:	5)	63	TAG 3RD	ł	С	N0	6-10 (POP DI	P 1-I R)	64		
TAG 2ND	10					TAG 2ND	RI	SK			·			
) 40+ -		FLIP CARD B	ASEBALL 5		TAG 1ST		ARM		FLIP CARD BAS	SEBALL 5			
FLD CHECK			FAIL			FLD CHECK FAIL								
	THE PITCH								THE PITCH					
3-	3-1 BREAKING BALL (BALL IN PLAY)							THE PITCHER GETS AHEAD IN THE COUNT AND TRIES TO GET BATTER TO CHASE OUTSIDE THE ZONE (BASE ON BALLS						
GROUND BALL	*!	54		į		GROUN	D BALL	4	16		!			
FLY BALL	P	6		BALK?		FLY BALL F7 RUNNING GA						E		
RUNNING GAME	Н	OLD 0 (PICK (OFF/TAKE OF	RUN DOW	N?)	RUNNIN	G GAME HOLD -10 OR (BAD LEAD STEAL -15)							
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)		
HITS NO	N0	D-	NO	B-	С	HITS	N0	N0	N0		N0 (0F E?)	N0		
TAG UP ON FLY	BALLS	ASSIST	BUN	ΓING	J , _	TAG U	P ON FLY	BALLS	ASSIST	BUNTII	NG			
	OP (A-B)	N0	SH (3-4) (BH JMP?)	65	TAG 3RD	ŀ	ARM	N0	SH (2-3	3)	66		
	ARM					TAG 2ND	ł) 20+						
	NO		FLIP CARD B	ASEBALL 5		TAG 1ST		SK		FLIP CARD BAS	SEBALL 5			
FLD CHECK			D-			FLD C	HECK			E				
		THE PITCH							THE PITCH					
HE WATCHES THE	0-1 GO BY	FOR A CA	LLED STRIK	KE (STRIKI	E OUT 6)	(TIRE	ED/EXHAUSTED) BAS		ON BALL	S 7 (IN PLAY)) (K -3 STRI	KEOUT)		
GROUND BALL	(2B) 46	3 OR 46		ļ		GROUN	D BALL	5	54		ļ į			
FLY BALL	F7 (S/WI	ND FOUL)	R	UNNING GAM	IE	FLY BALL F7		7	W	ILD PITCH?				
RUNNING GAME		HOLD 10+ OF	R (GOOD LEAD		RUNNING GAME HOLD -15 (PICK OFF ATTEMPT DIVED BACK					D BACK IN	l? (B/R)			
BR ON 18 R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)		
HITS C-	OF ARM	NO	С	OF ARM	N0	HITS	D+	N0	Α	NO (IF TE?)	N0	NO		
TAG UP ON FLY	BALLS	ASSIST	BUN	ΓING	. <u>, </u>	TAG U	P ON FLY	BALLS	ASSIST	BUNTII	NG	, _		
	ES	Α	SH (1-3)	67	7 TAG 3RD OF ARM NO SH (3-1)					68			
	ND YES						TAG 2ND YES NO SH (3-1)							
	NO		FLIP CARD B	ASEBALL 5		TAG 1ST		10		FLIP CARD BAS	SEBALL 5			
FLD CHECK			С			FLD C	HECK			D				

		THE PITCH							THE PITCH			
	BASE ON	BALLS1 (.	JUMP 45+)			THE (CRACK OF	THE BAT (BALL IN PI	LAY) (K -4 STI	RIKEOUT/W19	WALK)
GROUND BALL	6	4		ļ ļ		GROUN	D BALL		54		İ	
FLY BALL	L	.6		WILD PITCH?		FLY E	BALL	L	.7	PICK OFF	/TAKE OFF/RU	JN DOWN
RUNNING GAME	HOLD	-5 (PICK OFF	ATTEMPT DI	VED BACK IN	? (B/R)	RUNNIN	G GAME		H0LD 5+ 0	R (BAD LEAD	STEAL -15)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS NO	A+	YES	OF ARM	C-	N0	HITS	NO (OF E?)	В	YES	YES	N0	D
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD OF F	RNG STOP?	A-C	7-10 (F	C 1-L B)	69	TAG 3RD	Y	ES	Α	SH (U3)	70
TAG 2ND	N0	γ, σ				TAG 2ND		10	,,			
TAG 1ST	<u>N</u> 0			BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			C+			FLD C	HECK			E		
		THE PITCH							THE PITCH			
ר (!)	HE CRACK (THERE'S	A TON OF		OUT 11)	CAN HE FOL	JL IT OFF?	(STRIKE			
GROUND BALL	*463 (B	T JP 46)		!		GROUN	D BALL		46		ļ.	
FLY BALL		.7	1	PASSED BALL	?		FLY BALL F7 PASSED BALL					?
RUNNING GAME	HOL	D -20 (PICK	OFF ATTEMPT	DIVED BACI	(IN)	RUNNIN	G GAME	HO	HOLD 0 OR (GOOD LEAD DOUBLE STEAL +15			
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS D+	C+	YES	Α	A+	Α	HITS	D-	N0	C+	B+	N0	N0
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I		ASSIST	BUN	ΓING	
TAG 3RD	YES	NO	5-10 (F	C 5-LB)	71	TAG 3RD		ADJ +	A-C	SH (1	1-4)	72
TAG 2ND	NO					TAG 2ND		10				
TAG 1ST	NO			BASEBALL 5		TAG 1ST		10		FLIP CARD B	ASEBALL 5	
FLD CHECK			C+			FLD C	HECK			С		
		THE PITCH							THE PITCH			
LUST	Y SWING FOR	R NO RESU	LT (STRIKE	OUT 4)		TH	AT FASTBA	ALL HAS S	OME LATE	LIFE (STRI	KE OUT 14)	(!)
GROUND BALL	6	4		ļ.		GROUN	D BALL	*(54		ļ.	
FLY BALL	L	.8		WILD PITCH?		FLY E	BALL	F	:9		WILD PITCH?	
RUNNING GAME		HOLD -25 OF	R (GOOD LEAI	STEAL +20)		RUNNIN	G GAME			PICKED OFF		
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)				2B R1ST (2)
HITS A	B+	YES	В	D+	OF ARM	HITS	С	NO	NO	OF ARM	N0	D-
TAG UP ON FL	YBALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	_ ,
	WER 30+	Α	(P	23)	73	TAG 3RD		ARM	A-B	SH (5	5-3)	74
TAG 2ND (JU	JMP) 80+	.,				TAG 2ND RISK						
TAG 1ST	NO FLIP CARD BASEBALL 5					TAG 1ST		P) 80+		FLIP CARD B	ASEBALL 5	
FLD CHECK			E-			FLD C	HECK		Α-			

			THE PITCH							THE PITCH				
CLOSE	E PITCH CA	LLED A BA	LL (BASE	ON BALLS	13) (K -8 STI	RIKEOUT)	GREAT C	ONTROL T	HE PITCHE	R IS HITTIN	IG HIS SPO	TS (STRIK	E OUT 12)	
GROUN	D BALL	*/			ļ ļ		GROUN	D BALL	*[54		İ		
FLY E	BALL	L	.9		BALK?		FLY E	BALL	F	. 9	F	ASSED BALL	?	
RUNNIN	G GAME	HOL	D 10+ OR (GO	OD LEAD DO	UBLE STEAL	+15)	RUNNIN	G GAME	HOL	.D 10+ OR (GO	OD LEAD DOU	JBLE STEAL	+10)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	N0	N0	N0	D	NO	N0	HITS	N0	A+	D	A+	B+	D+	
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	_,	
TAG 3RD	0F <i>A</i>	ARM	A-B	SH (5-4)	75	TAG 3RD		ES	Α	SH (!	5-3)	76	
TAG 2ND	N	0	,, 5				TAG 2ND	(JUM	P) 90+	,,				
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	BASEBALL 5		
FLD C	HECK			D			FLD C	HECK			C-			
			THE PITCH				THE PITCH							
(TIREI	D/EXHAUS	TED) BASE	ASE ON BALLS 10 (IN PLAY) (K -1 STRIKEOUT) THE CRACK						THE BAT (I	BALL IN PL	_AY) (K -5 STF	RIKEOUT/W20	WALK)	
GROUN	D BALL	63			ļ		GROUN	D BALL		23		ļ		
FLY E	BALL	*F	96	1	PASSED BALL	?	FLY E	BALL	F	8				
RUNNIN	G GAME	HOLD 1	5+ (PICK OFF	ATTEMPT DI	VED BACK IN	l? (B/R)	RUNNIN	G GAME		HOLD 5+ OR	BALK? OLD 5+ OR (GOOD LEAD STEAL +10)			
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	YES	A+	N0	YES	OF ARM	B+	HITS	C-	NO	N0	D+	С	D-	
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I		ASSIST	BUN	ΓING		
TAG 3RD	YE		Α	SH	(U3)	77	TAG 3RD		ARM	A-C	9-10 (P	OP 3)	78	
TAG 2ND	OF A						TAG 2ND		10					
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	BASEBALL 5		
FLD C	HECK			Α-			FLD C	HECK			FAIL			
			THE PITCH							THE PITCH				
(TIREI	D/EXHAUS	TED) BASE	ON BALLS	S 8 (IN PLA	AY) (K -4 STR	IKEOUT)	CAN THI	E HITTER M	(EEP THE A	AT BAT ALI' STRIKEOUT)	VE? (BASE	ON BALLS	5 12) (K -9	
GROUN	D BALL	54 (-15 H	OLD 543)		ļ.		GROUN	D BALL	6	4		ļ		
FLY E	BALL	F	8		BALK?		FLY E	BALL	F	. 9		WILD PITCH?		
RUNNIN	G GAME	H0	LD 15+ (PICK	OFF/TAKE OI	F/RUN DOW	N?)	RUNNIN	G GAME						
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)				2B R1ST (2)	
HITS	N0	N0	D+	B-	NO	D-	HITS	B-	NO (OF E?)				D+	
TAG U	P ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS					
TAG 3RD		SK?	A-C	SH (2-4)	79	TAG 3RD	—— I A I SH (5-3) I			80			
TAG 2ND		ARM	•				TAG 2ND NO							
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	BASEBALL 5		
FLD C	HECK			F			FLD C	HECK			A+			

			THE PITCH							THE PITCH			
THAT ONE	BOUNCES	S IN THE DI	IRT IN FROI	NT OF THE	PLATE (S1	RIKE OUT	JUST C	FF THE OL	JTSIDE COF	RNER WILL	THE BATTI	ER PROTE	CT THE
			F WP C/FLI		(0						IUMP **+ 21		
GROUNE	BALL	63* (*	'ADV)		ļ		GROUN	D BALL	64	43		ļ	
FLY B	ALL	F	8	WILD PIT	CH? CATCHER	BLOCK?	FLY E	BALL	L	.8		BALK?	
RUNNING	G GAME	HOL	.D 20+ (PICK (OFF ATTEMPT	DIVED BACI	(IN)	RUNNIN	G GAME		HOLD 5+ OR	(GOOD LEAD	STEAL +20)	
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	N0	N0	YES	YES	N0	A-	HITS	N0	N0	N0	YES	N0	D-
TAG UF	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	
TAG 3RD	YE	S	A-B	SH (5-4) (RH IMP?)	81	TAG 3RD	YI	ES	NO (MW TE*)	4-10 (FC	C 1-I B)	82
TAG 2ND	N	0	A 5		•		TAG 2ND	N	10	110 (1111 12)			
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10		FLIP CARD B	BASEBALL 5	
FLD CH	HECK			E-			FLD C	HECK			A+		
			THE PITCH				THE PITCH						
	CLOSE PIT	PITCH ON A 3-2 COUNT (BASE ON BALLS 9)						THE CRACK OF THE BAT (BALL IN PLAY) (K -1 STRIKEOUT/W16 WA					WALK)
GROUNE	BALL	*[53		į		GROUN	D BALL		3*		į	
FLY B	ALL	L	.3		BALK?		FLY E	BALL	L	L9 PASSED BALL? LD 10+ OR (GOOD LEAD DOUBLE STEAL +20)			
RUNNING	G GAME		HOLD -15 OR	(GOOD LEAD	STEAL +20)			G GAME	HOL	.D 10+ OR (GO	+20)		
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)
HITS	D+	YES	B-	YES	C-	NO (OF TE?)	HITS	N0	NO	N0	D	N0	N0
TAG UF	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING	_ ,
TAG 3RD	0F <i>A</i>		A-C	2-10 (F	C 1-I B)	83	TAG 3RD	F8	-F9	A-B	SH (2-3) (I	RH IMP?)	84
TAG 2ND	F	9					TAG 2ND	YI	ES	,, <u>-</u>			
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	BASEBALL 5	
FLD CH	HECK			Α-			FLD C	HECK			D		
			THE PITCH							THE PITCH			
	BASE ON	BALLS 6	(FRESH) (J	UMP *+ 2N	D & 3RD)		THE BAT	TERY SEEM	1 TO BE ON	THE SAME	E PAGE TOD	DAY (STRIE	(E OUT 5)
GROUNE	D BALL	5	3		ļ		GROUN	D BALL	(T*)	64		ļ.	
FLY B	ALL	L	.6	WILD PIT	CH? CATCHER	BLOCK?	· ·				UNNING GAM	E	
RUNNING				R (BAD LEAD	STEAL -20)		RUNNING GAME HOLD 0 OR (BAD LEAD STEAL -10)						
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1ST (2)			2B R1ST (2)
HITS	N0 (0F E?)	N0	YES	C-	N0	D-	HITS	D+	D+				С
TAG UF	ON FLY E	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	
TAG 3RD	YE	S	A (YES? TE*)	9-10 (P0P	DD 2_I D\	85	TAG 3RD	YI	ES	A-C	/. 10 /EC	, 3 ⁻ 1 B)	86
TAG 2ND	RIS	SK	A (IES! IE")	7-10 (FUP	Dr Z-LD)		TAG 2ND F9 A-C 4-10 (FC 3-LB)			, J-LD)			
TAG 1ST	N	0		FLIP CARD E	BASEBALL 5		TAG 1ST	N	10		FLIP CARD B	BASEBALL 5	
FLD CI	HECK			B-			FLD C	HECK			Α-		

		THE PITCH							THE PITCH				
THE	CRACK OF	ГНЕ ВАТ (В	ALL IN PL	AY) (!)		А	COUPLE (F NICE BR	EAKING PI	TCHES (ST	RIKE OUT	6)	
GROUND BALL	46 (-5 H	OLD 463)		ļ.		GROUN	D BALL	(2B) 543	3* OR 54		!		
FLY BALL	L	.4	l	PASSED BALL	?	FLY E	BALL	L	.8		BALK?		
RUNNING GAME		HOLD -30 OR	(GOOD LEAD	STEAL +20)		RUNNIN	G GAME	H0	LD 0 OR (GOO	DD LEAD DOU	BLE STEAL ·	+10)	
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS D+	N0	D-	С	NO	D+	HITS	YES	B+	D-	N0	В	Α-	
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING		
TAG 3RD	YES	Α	SH ((2-4)	87	TAG 3RD	Y	ES	A-B	SH (U3)	88	
TAG 2ND	F9					TAG 2ND	١	10					
TAG 1ST	<u>N</u> 0		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD B	BASEBALL 5		
FLD CHECK			С			FLD C	HECK			D			
		THE PITCH				THE PITCH							
CLOSE PIT	CH COULD G	O EITHER W	VAY (BASE	ON BALLS	5 7)	TI	HE BASEB	ALL ISN'T I	DOING TOO	MUCH (ST	RIKE OUT	3)	
GROUND BALL		4		ļ ļ		GROUN	D BALL	5	3		İ		
FLY BALL	L	.9		BALK?		FLY E	BALL	F	8	PASSED BALL?			
RUNNING GAME		PICK OFF A	TTEMPT DIVE	D BACK IN		RUNNIN	G GAME	H0	LD 0 (PICK 0) (PICK OFF ATTEMPT DIVED BACK IN)			
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND				
HITS NO	D-	С	YES	N0	N0	HITS	D	N0	YES	D-	B-	A+	
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	ΓING		
TAG 3RD	YES	NO (SW TE*)	7-10 (POP	DP 2-LB)	89	TAG 3RD		A	A-C (TE*)	SH (2	2-4)	90	
TAG 2ND	YES	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	·			TAG 2ND		R) C	, , , , ,				
TAG 1ST	NO		FLIP CARD E	BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	BASEBALL 5		
FLD CHECK			FAIL			FLD C	HECK			B-			
		THE PITCH							THE PITCH				
STRIKE OUT 1 (E	EXHAUSTED)	IN PLAY (w	716 WALK) (M O	DERATE WIN	ID WALK)			3-2 FASTE	BALL (BALI	L IN PLAY)			
GROUND BALL	463 (R1	BR 46)		ļ		GROUN	D BALL	463 (R1 BI	R (T*) 463)		ļ		
FLY BALL	L	.7		WILD PITCH?		FLY E	BALL	F9 (S/WIND FOUL) BALK?					
RUNNING GAME	HOL	.D -25 (PICK (OFF ATTEMPT	DIVED BACI	(IN)	RUNNIN	G GAME		HOLD -30 OR (GOOD LEAD STEAL +5)				
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)				2B R1ST (2)	
HITS NO	С	В	C-	OF ARM	NO	HITS	D+	NO	N0	C+	N0	B+	
TAG UP ON FL	Y BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST				
TAG 3RD	YES	A-B	SH ((1-4)	91	TAG 3RD		- 9	A-B SH (1-3)			92	
TAG 2ND	F9					TAG 2ND		10	7. B				
TAG 1ST	NO			BASEBALL 5		TAG 1ST		10 1		FLIP CARD B	SASEBALL 5		
FLD CHECK			E-			FLD C	HECK			Α-			

		THE PITCH							THE PITCH				
0-:	2 BREAKIN	G BALL (E	BALL IN PL	AY)				BASE ON	BALLS 2 (JUMP 65+)			
GROUND BALL	1L	_B		ļ		GROUN	D BALL	(1B) 64	3 OR 64		!		
FLY BALL	F	8		WILD PITCH?		FLY I	BALL	F	7	V	WILD PITCH?		
RUNNING GAME		HOLD -25 0	R (BAD LEAD	STEAL -10)		RUNNIN	IG GAME		HOLD 25+ 0	R (BAD LEAD	STEAL -5)		
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS A-	NO (IF TE?)	N0	YES	B-	N0	HITS	A-	C+	YES	D-	A+	C+	
TAG UP ON FLY		ASSIST	BUN ⁻	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNT	<u>ING</u>	٠,	
	ER 25+	Α	5-10 (F	C 1-LB)	93						-4)	94	
	R) C+					TAG 2ND	ł						
11.12.12.1	ARM		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD BA	ASEBALL 5		
FLD CHECK		THE DITOL	В			FLD CHECK A+							
		THE PITCH							THE PITCH				
0-2 WELL I GUES	S THE HITT	TER CAN'T	LEAVE THIS	S PITCH (E	BALL IN	THE PI	TCHER GE	TS AHEAD	IN THE CO	UNT AND TR	RIES TO G	ET THE	
		PLAY)				BATTER TO CHASE (BASE ON BALLS 13) (!) (K -8 STRI					C-8 STRIKEO	UT)	
GROUND BALL		3 IF REQ)		ļ.			D BALL		IOLD 46)		ļ		
FLY BALL		3		WILD PITCH?			BALL	L	L5 WILD PITCH?				
RUNNING GAME	Т	HROWS OVE	R TO KEEP RL	INNER CLOS	E		G GAME		HOLD -10 OR (GOOD LEAD STEAL +5)				
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS A+	C+	YES	YES	N0	N0	HITS	OF ARM	YES	NO (OF E?)	YES	D-	N0	
TAG UP ON FLY		ASSIST	BUN ⁻	TING			P ON FLY		ASSIST	BUNT	ING	٠,	
mic citiz	ER 40+	Α	SH (5-4)	95	TAG 3RD	ł	ES	A	(P3))	96	
	10					TAG 2ND	ł	- 9					
	1 10		FLIP CARD E	BASEBALL 5		TAG 1ST) 40+ 1		FLIP CARD BA	ASEBALL 5		
FLD CHECK		THE DITOL	FAIL			FLD C	HECK		THE DITOL	C-			
		THE PITCH							THE PITCH				
THE UMPIRE HAS			HES THIS A 2ND & 3RD	•	ASE ON		9	STRAIGHT I	HEAT! (STR	IKE OUT 13)			
GROUND BALL	*(53		ļ		GROUN	D BALL	1	3		į.		
FLY BALL	L	.9		BALK?							BALK?		
RUNNING GAME	HOL	D 15+ (PICK	OFF ATTEMPT	DIVED BACI	(IN)	RUNNIN	IG GAME		HOLD -10 0	R (BAD LEAD	STEAL -5)		
BR ON 1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS B+	N0	N0	YES	OF ARM	N0	HITS	В	A+					
TAG UP ON FLY	BALLS	ASSIST	BUN ⁻	TING		TAG U	P ON FLY	BALLS	ASSIST	BUNT	ING		
	ES	NO (YES?	SH (2-3)	97					13)	98		
	R) B+	TE*)				TAG 2ND YES							
	10		FLIP CARD E	BASEBALL 5		TAG 1ST		10 •		FLIP CARD BA	ASEBALL 5		
FLD CHECK			E+			FLD C	HECK			D-			

			THE PITCH			THE PITCH THIS IS A BATTLE! PITCHES BEING FOULED OFF EVERYWHER ON BALLS 10)) (JUMP **+)								
	BAS	SE ON BAL	LS 4 (FRE	SH) (JUMP	· *+)		THIS IS A	A BATTLE!				VERYWHEF	RE (BASE	
GROUN	D BALL	4	3		ļ		GROUN	D BALL	543* (K	(10+ 43)		ļ.		
FLY E	BALL	L	9*		WILD PITCH?		FLY I	BALL	P	93		PASSED BALL	?	
RUNNIN	G GAME		HOLD -25 OF	R (GOOD LEAI	D STEAL +20)		RUNNIN	IG GAME		HOLD	-30 (PICKED	OFF)		
BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	BR ON	1B R1ST	1B R1ST (2)	1B R2ND	1B R2ND (2)	2B R1ST	2B R1ST (2)	
HITS	YES	NO	N0	B+	N0	D-	HITS	N0	D	YES	YES	NO (OF TE?)	N0	
TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING		TAG U	P ON FLY I	BALLS	ASSIST	BUN	TING	400	
TAG 3RD		ES	A-C (TE*)	SH	(3-1)	99	TAG 3RD	ł	SK?	A-B	SH ((5-4)	100	
TAG 2ND		ES) 30+		FLID CARD I	BASEBALL 5		TAG 2ND	4	ES R) B		ELID CADD I	BASEBALL 5		
TAG 1ST FLD C) 30+]		D+	BASEBALL 3		TAG 1ST		1) B			B		
FLDC	ПЕСК													
		PITCHER	STAMINA T	TRACKER			PITCHER STAMINA TRACKER 7 1 2 3 4 5 6							
1	2	3	4	5	6	7	1	2	3	4	5	6	7	
8	9	10	11	12	13	14	8	9	10	11	12	13	14	
15	16	17	18	19	20	21	15	16	17	18	19	20	21	
22	23	24	25	26	27	28	22	23	24	25	26	27	28	
29	30	31	32	33	34	35	29	30	31	32	33	34	35	
36	37	38	39	40	41	42	36	37	38	39	40	41	42	
		PITCHER	STAMINA .	TRACKER					PITCHER	STAMINA	TRACKER			
FAD	ING STAR	TING PITCH	HER	1	2	3	FAI	DING STAR	TING PITCH	HER	1	2	3	
TIF	RED START	ING PITCH	ER	4	5	6	TIRED STARTING PITCHER				4	5	6	
EXHA	USTED STA	ARTING PIT	CHER		7+		EXHAUSTED STARTING PITCHER 7+					7+		
FA	ADING REL	IEF PITCHI	ER	1	2		FADING RELIEF PITCHER 1 2							
Т	IRED RELI	EF PITCHE	R	3	4		TIRED RELIEF PITCHER 3 4							
EXH	AUSTED R	ELIEF PITC	HER		5+		EXH	AUSTED R	ELIEF PITC	HER		5+		

BALL IN PLAY

FLY BALL

FIELDING

GROUNDER UP THE MIDDLE THE SECOND BASEMAN RANGES OVER CAN HE FLICK TO SECOND FOR THE FORCE OUT? (4-6 OR IF/1B)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

-LIP CARD BASEBALL

2

FLIP CARD BASEBALL

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FLIP CARD BASEBALL

LEFTY/RIGHTY SINGLE

BALL IN PLAY

DEEP DRIVE OFF THE OUTFIELD WALL THE FIELDER PLAYS IT PERFECTLY 2B?/1B (JUMP 85+ 2ND & 3RD)

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE LEFT FIELDER DIVES FULL STRETCH! (L7 OR 2B AND A 3 **BASE ADVANCE)**

BALL PARK ACTION

HIT INTO CENTER FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

THAT ONES IN HIS WHEELHOUSE PW (FB) (DEADBALL BUNT FOR HIT)

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE RIGHT FIELDER RANGES OVER! (F9 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

FOULED BACK OR DOWN THE RIGHT FIELD LINE AND BOBBLES AROUND IN THE CORNER 3B? (FB)

FIELDING

LINE DRIVE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD, WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

(17-30) SINGLE TO LF

BALL IN PLAY

GROUNDED JUST FOUL OR HIT INTO THE LEFT CENTER FIELD ALLEY AND ROLLS TO THE WALL 3B? (FB)

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE CENTER FIELDER SLIDES! (L8 OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR AN EASY SINGLE (BATTER RISK?) FIELDING RATING BATTER WINS DOUBLE, LEFT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB **BALL IN PLAY**

GROUND BALL THIRD BASE (BATTERS JUMP) FOR AN **INFIELD SINGLE (5-3)**

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE CENTER FIELDER DIVES FULL STRETCH! (L8 WEB GEM! OR 2B AND A 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED TIRED

(30) SINGLE TO RF

BALL IN PLAY

BALLPARK (GB) (FRESH)

FIELDING

HARD GROUND BALL TO FIRST. IF HE CAN MAKE THE STOP HE WILL TURN A 3-6-3 DOUBLE PLAY. (3-6-3 OR 1B TO RF)

BALL PARK ACTION

HIT INTO CENTER FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE, PITCHER **WINS SINGLE**

STAMINA

EXHAUSTED

FLIP CARD BASEBALL

2

FLIP CARD BASEBALL

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-LIP CARD BASEBALL

(30) SINGLE TO RF (RISK CATCH -3 RF? L9 OR 2B)

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) 643 (3) 463 (4)543

FIELDING

GROUNDER IN THE HOLE FIRST BASE SIDE. CAN THE FIRST BASEMAN MAKE THE PLAY AND GET THE FORCE AT SECOND? (3-6 OR 1B TO RF)

BALL PARK ACTION

LINE DRIVE DOWN THE RIGHT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L9 OR DOUBLE, CFBACKUP 1B)

STAMINA

EXHAUSTED

TIRED

FADING

(23-30) SINGLE TO LF **BALL IN PLAY**

FLY BALL (MODERATE WIND OUT POWER)

FIELDING

LINE DRIVE OUT IN FRONT OF THE RIGHT FIELDER. HE DIVES FORWARD! (L9 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

(!) (9-30) SINGLE TO RF

BALL IN PLAY

(23-30) SEEING EYE SINGLE PAST 1B (GB)

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB) SHORTSTOP. CAN HE GET THERE IN TIME? (LHB)4-3 (RHB) 6-3 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

(24-30) SINGLE TO RF (RISK CATCH -9 RF? L9 OR 2B)

BALL IN PLAY

(10-30) SOFT GROUND BALL, THIS WILL BE TROUBLE SINGLE TO 1B (GB) (JUMP 120+)

FIELDING

LINE DRIVE TO FIRST BASE. HE DIVES FULL STRETCH TO HIS RIGHT CAN HE DOUBLE UP THE RUNNER AT SECOND! (LDP3-4 OR 2B TO RF)

BALL PARK ACTION

RANGE CHECK PITCHER*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS FIRST BASEMAN AWAY

FROM THE BAG

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY SINGLE **BALL IN PLAY**

(RUNNER ON 1ST JUMP 15+ RUNNING GAME) GROUND BALL

FIELDING

GROUNDER IN THE HOLE THIRD BASE SIDE. CAN THE THIRD BASEMAN MAKE THE PLAY AND GET THE FORCE AT SECOND? (5-4 OR 1B TO LF)

BALL PARK ACTION

LINE DRIVE DOWN THE RIGHT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -9) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L9 OR 3B?/DOUBLE)

STAMINA

EXHAUSTED

FADING

POWER/SPEED (JUMP ROLL SINGLE)

GROUND BALL SHORTSTOP (BATTERS JUMP) FOR AN **INFIELD SINGLE (6-3)**

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB) SHORTSTOP. CAN HE GET THERE IN TIME? (LHB)4-3 (RHB) 6-3 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

PITCHER/HITTER EXPERIENCE CHECK FB/1B **BALL IN PLAY**

FIELDING (JUMP 18+ RUNNING GAME) (1B-HG -7/FB)

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

RANGE CHECK FIRST BASE*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS PITCHER AWAY FROM THE BAG

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(19-30) LINE DRIVE TO LEFT FIELD SINGLE (FB)

FIELDING

LINE DRIVE TO THE SECOND BASEMAN'S BACKHAND SIDE. HE DIVES FULL STRETCH! (L4 OR 1B TO RF)

BALL PARK ACTION

SINGLE TO LEFT FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

FADING

LEFTY/RIGHTY POWER? (STRONG WIND IN 2B?/FB)

BALL IN PLAY

DRIVE DOWN THE LEFT FIELD LINE, FAIR OR FOUL? 2B? (FB)

FIELDING

LINE DRIVE UP THE MIDDLE THE SECOND BASEMAN DIVES FOR THE CATCH! (L4 OR 1B TO CF)

BALL PARK ACTION

HIT INTO LEFT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

-LIP CARD BASEBALL

2

FLIP CARD BASEBALL

ы

FLIP CARD BASEBALL

EXHAUSTED

(26-30) SINGLE TO LF (RISK CATCH LF? L7 OR 2B) **BALL IN PLAY**

LINE DRIVE JUST FOUL OR FAIR BALL DOWN INTO THE RIGHT FIELD CORNER 3B/2B? (FB)

FIELDING

HARD LINE DRIVE TO THE SECOND BASEMAN. HE LEAPS! (L4 OR 2B)

BALL PARK ACTION

LINE OUT TO LEFT FIELD (STRONG WIND IN) LEFT FIELDER RANGE PLAY OTHERWISE A SINGLE

STAMINA

EXHAUSTED

TIRED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) FB (3) 463 (4)643

FIELDING

LINE DRIVE TO THE SHORTSTOP'S BACKHAND SIDE. HE DIVES FULL STRETCH! (L6 OR 1B TO LF)

BALL PARK ACTION

LINE DRIVE IN THE CENTER LEFT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -6) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR DOUBLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

(RUNNER ON 1ST JUMP 20+ RUNNING GAME) GROUND BALL

FIELDING

TOUGH GROUNDER TO THIRD. CAN THE THIRD BASEMAN MAKE THE PLAY? (5-3 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD POSSIBLE DOUBLE? IF THERE IS A **RUNNER ON FIRST ONLY A SINGLE**

STAMINA

EXHAUSTED

-LIP CARD BASEBALL

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

LEFTY/RIGHTY SINGLE **BALL IN PLAY**

FLY BALL (2B? OR PW 112+)

FIELDING

HARD GROUNDER UP THE MIDDLE. IF THE SECOND BASEMAN CAN REACH IT HE WILL TURN A SPECTACULAR DOUBLE PLAY (4-6-3 OR 1B TO CF) **BALL PARK ACTION**

HIT INTO CENTER FIELD. RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB **BALL IN PLAY**

DRIVE DOWN THE RIGHT FIELD LINE, FAIR OR FOUL? 2B? (FB)

FIELDING

LINE DRIVE UP THE MIDDLE THE SECOND BASEMAN DIVES FOR THE CATCH! (L4 OR 1B TO CF)

BALL PARK ACTION

HIT INTO CENTER FIELD FIELDING RATING VS BASE RUNNING. BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY SINGLE

BALL IN PLAY

(RUNNER ON 1ST JUMP 15+ RUNNING GAME) FLY BALL

FIELDING

LINE DRIVE TO FIRST BASE. HE DIVES TO HIS LEFT! (L3 OR 2B TO RF 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE FIRST BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND

STAMINA

EXHAUSTED

(2-30) SINGLE TO LF (!) **BALL IN PLAY**

GROUND BALL

FIELDING

GROUNDER TO THE SHORTSTOP'S BACK HAND SIDE. IF HE GETS TO THE BALL HE WILL TURN A DOUBLE PLAY (6-4-3 OR 1B TO LF)

BALL PARK ACTION

GROUND BALL TO SHORT STOP (TE*?) IF ERROR CHECK FIRST BASEMAN'S FIELDING RATING TO SEE IF HE MAKES A **GREAT SAVE**

STAMINA

EXHAUSTED (11-30) SINGLE TO LF TIRED

BALL IN PLAY

NICE PITCH TO DRIVE INTO THE ALLEY 2B? (GB)

FIELDING

BLOOPER BEHIND 3B. THE SHORTSTOP RANGES OVER. DOES HE GET THERE IN TIME? (P6 OR 1B/1 BASE ADV)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED TIRED

PITCHER/HITTER EXPERIENCE CHECK GB/1B

A NICE PITCH TO TURN ON PW/2B? (FB)

FIELDING

LINE DRIVE TO FIRST BASE. HE DIVES FULL STRETCH TO HIS RIGHT CAN HE DOUBLE UP THE RUNNER AT SECOND! (LDP3-4 OR 1B TO RF)

BALL PARK ACTION

LINE DRIVE DOWN THE RIGHT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L9 OR DOUBLE)

STAMINA

EXHAUSTED

FADING

FLIP CARD BASEBALL

2

'LIP CARD BASEBALL

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

HAMMERED INTO STRAIGHT CENTER FIELD. GOING GOING PW/1B (JUMP 75+ 2ND & 3RD) (1B-HG -5/FB)

FIELDING

GROUND BALL IN THE HOLE. WILL THE SECOND BASEMAN GET THERE AND FLICK TO GET THE RUNNER AT SECOND? (4-6/1B)

BALL PARK ACTION

SINGLE TO CENTER FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

(11-30) DYING QUAIL JUST OVER THE INFIELD SINGLE TO CF (FB) (JUMP 120+)

FIELDING

SHARP LINER ABOVE THE SHORTSTOP'S HEAD. A CATCH WILL PREVENT A HIT INTO THE ALLEY. (L6 OR DOUBLE TO LEFT CF)

BALL PARK ACTION

HIT INTO CENTER FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

LEFTY/RIGHTY DOUBLE?

BALL IN PLAY

FIELDING (JUMP 9+ RUNNING GAME) (1B-HG -4/FB)

FIELDING

LINE DRIVE DOWN THE LEFT FIELD LINE. THE LEFT FIELDER RANGES OVER. (L7 OR 2B INTO THE LEFT FIELD CORNER 2 BASE ADVANCE. JUMP 70+ SCORES)

BALL PARK ACTION

HIT INTO LEFT FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE, PITCHER WINS

SINGLE

STAMINA

FRESH

LEFTY/RIGHTY SAME FB

BALL IN PLAY

THE PITCHER MISSES HIS SPOT POWER (FB) (DEADBALL BUNT FOR HIT)

FIELDING

LINE DRIVE OUT IN FRONT OF THE CENTER FIELDER. HE SLIDES FORWARD! (L8 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

FADING

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE) **BALL IN PLAY**

(7-30) GROUND BALL HIT PAST THE THIRD BASEMAN SINGLE TO LF (GB) (BR - TWO BASES) (JUMP 100+)

FIELDING

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR AN EASY SINGLE (BATTER RISK?) FIELDING RATING BATTER WINS DOUBLE. CENTER FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

EXHAUSTED

LEFTY/RIGHTY SINGLE

-LIP CARD BASEBALL

2

BALLPARK (FB) (1B-HG -10/GB)

FIELDING

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 SHOE STRING CATCH OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO CENTER FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

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FLIP CARD BASEBALL

(14-30) SINGLE TO LF (RISK CATCH LF? L7 OR 2B) **BALL IN PLAY**

GROUND BALL

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

LINE DRIVE IN THE CENTER RIGHT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -9) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR 3B?/DOUBLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

GROUND BALL

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB) SHORTSTOP. CAN HE GET THERE AND GET THE FORCE OUT? (LHB)4-6 (RHB) 6-4 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

GROUND BALL TO SECOND BASEMAN (TE*?) IF ERROR CHECK FIRST BASEMAN'S FIELDING RATING TO SEE IF HE MAKES A GREAT SAVE

STAMINA

EXHAUSTED

FADING

TIRED

(12-30) SINGLE TO RF

BALL IN PLAY

FIELDING (JUMP 15+ RUNNING GAME) (FRESH/FB)

FIELDING

DEEP FLY BALL TO THE RIGHT FIELD WALL. THE RIGHT FIELDER WILL HAVE TO GET ON HIS BIKE! (F9 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE) **BALL PARK ACTION**

*463 (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(15-30) LINE DRIVE TO RIGHT FIELD SINGLE (FB) (JUMP ***+ 2ND & 3RD)

FIELDING

GROUNDER UP THE MIDDLE THE SHORTSTOP RANGES OVER CAN HE FLICK TO SECOND FOR THE FORCE OUT? (6-4 OR IF/1B)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY POWER? (STRONG WIND IN 2B?/FB)

BALL IN PLAY

HARD HIT LINE DRIVE TO RIGHT CENTER FIELD. THAT'S GOT A CHANCE! PW (FB)

FIELDING

GROUND BALL TO THE RIGHT OF THE FIRST BASEMAN. CAN HE PREVENT THE BALL FROM GOING THROUGH? (3-1 OF 1B TO RF)

BALL PARK ACTION

DOUBLE TO CENTER FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA

EXHAUSTED TIRED **FADING**

(15-30) SINGLE TO RF (RISK CATCH RF? L9 OR 2B)

THE PITCHER MISSES HIS SPOT BY A MARGIN. POWER (FB) (DEADBALL BUNT FOR HIT)

FIELDING

GROUND BALL UP THE MIDDLE THE SECOND BASEMAN RANGES OVER TO TRY AND MAKE THE PLAY. (4-3/1B TO CF) (FLD +3)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE FIRST BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

STAMINA

EXHAUSTED

FADING

FLIP CARD BASEBALL

2

-LIP CARD BASEBALL

(!) (5-30) SINGLE TO LF (RISK CATCH -3 LF? L7 OR 2B)

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) LDP? (1) 643 (2) 463 (3) 543 (4) 363

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE RIGHT FIELDER DIVES FULL STRETCH! (L9 OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE

STAMINA

EXHAUSTED

TIRED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

FLY BALL (STRONG WIND OUT PW?/2B?)

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE CENTER FIELDER DIVES! (L8 OR 2B AND A 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD, WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

FOULED BACK OR CRUSHED TO STRAIGHT AWAY CENTER FIELD PW/2B? (FB) (MODERATE WIND IN FLY BALL)

FIELDING

HARD GROUND BALL DOWN THE THIRD BASE LINE. IF PLAYING THE LINE 5-4-3 DOUBLE PLAY. OTHERWISE CAN HE GET THERE? (5-3 OR 1B TO LF) (FLD -6)

BALL PARK ACTION

LINE DRIVE IN THE CENTER LEFT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR DOUBLE)

STAMINA

FRESH LEFTY/RIGHTY SAME GB

BALL IN PLAY

CRUSHES IT DOWN THE LINE, FAIR OR FOUL POWER (FB) (DEADBALL HIT & RUN)

FIELDING

SLOW GROUNDER TO THE SHORTSTOP CAN HE PREVENT AN INFIELD SINGLE (6-3 OR IF/1B)

BALL PARK ACTION

HIT INTO LEFT FIELD. RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

(12-30) BLOOP JUST OVER THE INFIELD SINGLE TO CF (FB) (JUMP 125+)

FIELDING

BLOOPER BEHIND THE SECOND BASEMAN. HE RUNS OUT CAN HE TAKE THE OVER THE SHOULDER CATCH? (P4 OR 1B/1 BASE ADV)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD* (IF ERROR BALL GETS BY **ADVANCE ONE BASE)**

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

FLIP CARD BASEBALL

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BALLPARK (FB) (1B-HG -6/GB)

FIELDING

SHALLOW FLY TO LEFT FIELD. THE LEFT FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F7 OR 1B TO LF 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD. RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

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FLIP CARD BASEBALL

(19-30) SINGLE TO CF

BALL IN PLAY

(3-30) LOOPING LINE DRIVE SINGLE TO RF (BR + 3) (FB) (JUMP 30+)

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR AN EASY SINGLE (BATTER RISK?) JUMP RATING BATTER WINS DOUBLE, LEFT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

EXHAUSTED

TIRED

FADING

(10-30) SINGLE TO CF (!)

BALL IN PLAY

BALLPARK (FB) (1B-HG -9/GB)

FIELDING

HARD LINE DRIVE TO THE SHORTSTOP. HE LEAPS! IF HE TAKES THE CATCH HE DOUBLES UP THE LEAD RUNNER (LDP6-LB OR 1B)

BALL PARK ACTION

LINE OUT TO CENTER FIELD (STRONG WIND IN) SINGLE

STAMINA

EXHAUSTED

LEFTY/RIGHTY SINGLE

BALL IN PLAY

PULLS IT DOWN THE LINE, FAIR OR FOUL? PW (FB)

FIELDING

HARD GROUND BALL TO THE SECOND BASEMAN CAN HE PREVENT THE SINGLE AND TURN A DOUBLE PLAY? (4-6-3/1B)

BALL PARK ACTION

*543 (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE) **BALL IN PLAY**

(4-30) LOOPING LINER TOWARDS THE RIGHT FIELD LINE SINGLE TO RF (BR + 2) (FB) (JUMP 45+)

FIELDING

LINE DRIVE OUT IN FRONT OF THE CENTER FIELDER. HE SLIDES FORWARD! (L8 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD. WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

(6-30) SINGLE TO RF (!)

BALL IN PLAY

(5-30) HARD HIT LINE DRIVE UP THE MIDDLE SINGLE TO CF (BR -1) (FB) (JUMP 25+)

FIELDING

GROUNDER IN THE HOLE FIRST BASE SIDE. CAN THE FIRST BASEMAN MAKE THE PLAY AND GET THE FORCE AT SECOND? (3-6 OR 1B TO RF)

BALL PARK ACTION

SINGLE TO CENTER FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALLPARK (GB) (FRESH)

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB) SHORTSTOP. CAN HE GET THERE AND TURN THE DOUBLE PLAY? (LHB)4-6-3 (RHB) 6-4-3 OR 1B)

BALL PARK ACTION

LINE DRIVE DOWN THE LEFT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -6) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L7 OR DOUBLE)

STAMINA

EXHAUSTED

(6-30) SINGLE TO RF (!)

BALL IN PLAY

HARD GROUND BALL DOWN THE THIRD BASE LINE 2B? (FB)

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

RANGE CHECK CATCHER*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS FIRST BASEMAN AWAY FROM THE BAG

STAMINA

EXHAUSTED

TIRED

(4-30) SINGLE TO CF (!)

BALL IN PLAY

PULLS THIS ONE HARD OVER LEFT/RIGHT FIELDS HEAD. HAS IT GOT ENOUGH? PW/1B (JUMP 100+) (1B-HG -2/GB)

FIELDING

BLOOPER BEHIND 1B. THE SECOND BASEMAN RANGES OVER. DOES HE GET THERE IN TIME? (P4 OR 1B/1 BASE ADV) (STRONG WIND -3)

BALL PARK ACTION

GROUND BALL TO PITCHER (TE*?) IF ERROR CHECK FIRST BASEMAN'S FIELDING RATING TO SEE IF HE MAKES A GREAT SAVE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) 543 (3) 643 (4) 463

FIELDING

SLOW GROUNDER TO THE SECOND BASEMAN CAN HE PREVENT AN INFIELD SINGLE (4-3 OR IF/1B)

BALL PARK ACTION

CLOSE PLAY AT FIRST (UMPIRE CALL 50/50) 5-3 OR INFIELD SINGLE

STAMINA

EXHAUSTED

TIRED

(!) (1-30) SINGLE TO CF (RISK CATCH CF? L8 OR 2B)

BALL IN PLAY

(16-30) GROUND BALL TO RIGHT FIELD SINGLE (GB)

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

(12-30) SINGLE TO RF **BALL IN PLAY**

SITTING ON THE PITCH. CRUSHES IT DOWN THE LINE, FAIR OR FOUL POWER (FB) (MODERATE WIND IN FLY BALL)

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE IN TIME? (LHB)3-1 (RHB) 5-3 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

L9* (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

TIRED

FADING

(2-30) SINGLE TO LF (!)

FLIP CARD BASEBALL

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FLIP CARD BASEBALL

2

FLIP CARD BASEBALL

(30) GREAT PIECE OF HITTING SINGLE TO THE OPPOSITE FIELD (GB)

FIELDING

LINE DRIVE OUT IN FRONT OF THE CENTER FIELDER. HE DIVES FORWARD! (L8 SHOE STRING CATCH OR 1B AND HE **KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)**

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE THREE BASES)

STAMINA

EXHAUSTED

TIRED

FADING

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

FLIP CARD BASEBALL

(19-30) SINGLE TO CF (RISK CATCH -6 CF? L8 OR 2B)

BALL IN PLAY

(27-30) PATIENCE SHOWN AND HE GETS A PITCH HE CAN HIT SINGLE TO LF (GB)

FIELDING

HARD GROUNDER BACK TO THE MOUND. IF THE PITCHER SNARES IT A DOUBLE PLAY IS TURNED. (1-6-3 OR 1B TO CF 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE THIRD BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND

STAMINA

EXHAUSTED

(!) (7-30) SINGLE TO CF **BALL IN PLAY**

(30) TAKES AN INSIDE PITCH AN HITS IT THE OTHER WAY SINGLE TO THE OPPOSITE FIELD (GB)

FIELDING

GROUND BALL IN THE 3B/SS HOLE. WILL THE SHORTSTOP GET THERE? (6-4/1B) (FLD -6)

BALL PARK ACTION

LINE DRIVE IN THE CENTER LEFT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR

STAMINA

FRESH

LEFTY/RIGHTY SAME GB

BALL IN PLAY

(9-30) PULLS IT INTO THE CENTER FIELD ALLEY SINGLE TO CF (GB) (BR - TWO BASES) (JUMP 110+)

FIELDING

SWIRLING POP JUST BEHIND THE FIRST BASEMAN. HE'S THE ONLY ONE THAT CAN GET THERE. (P3 OR 1B AND 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

FIELDING (JUMP 8+ RUNNING GAME) (1B-HG -3/FB)

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING

FAILS

STAMINA

EXHAUSTED TIRED POWER/SPEED (JUMP ROLL SINGLE) **FADING**

BALL IN PLAY

FIELDING (JUMP 5+ RUNNING GAME) (FRESH/FB)

FIELDING

DEEP FLY BALL TO THE LEFT FIELD WALL. THE LEFT FIELDER WILL HAVE TO GET ON HIS BIKE! (F7 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE) **BALL PARK ACTION**

DOUBLE? TO LEFT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

(25-30) JUST PAST THE OUTSRETCHED GLOVE OF THE SECOND BASEMAN SINGLE TO RF (GB)

FIELDING

LINE DRIVE TO THIRD BASE. HE DIVES TO HIS LEFT! (L5 OR 1B TO LF 1)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

FADING

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

(RUNNER ON 1ST JUMP 10+ RUNNING GAME) FLY BALL

FIELDING

GROUND BALL TO SECOND BASEMAN CAN HE GET TO THE BALL AND FORCE THE RUNNER AT SECOND BASE (4-6/1B) (FLD -6)

BALL PARK ACTION

LINE DRIVE IN THE CENTER RIGHT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -6) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR DOUBLE)

STAMINA

EXHAUSTED

TIRED

(10-30) SINGLE TO CF (!) (RISK CATCH -9 CF? L8 OR 2B)

BALL IN PLAY

BALLPARK (FB) (1B-HG -7/FB)

FIELDING

GROUNDER DOWN THE LINE FIRST BASE SIDE. IF HOLDING RUNNER 3-6-3 DOUBLE PLAY. OTHERWISE CHECK IF HE MAKES THE PLAY (3-1 OR 1B TO RF)

BALL PARK ACTION

HIT INTO CENTER FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING **FAILS**

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY DOUBLE?

FADING

BALL IN PLAY

GROUND BALL

FIELDING

GROUND BALL TO SECOND BASEMAN CAN HE GET TO THE BALL AND FORCE THE RUNNER AT SECOND BASE (4-6/1B) (FLD -3)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO KEEP IT TO A SINGLE

STAMINA

EXHAUSTED

(!) (3-30) SINGLE TO RF **BALL IN PLAY**

FLY BALL (2B? OR PW 106+)

FIELDING

THE HITTER CHOPS THAT A FEW FEET DOWN THE THIRD BASE LINE. THE CATCHER WILL HAVE TO HURRY! (2-3 OR IF/1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR AN EASY SINGLE (BATTER RISK?) FIELDING RATING BATTER WINS DOUBLE, RIGHT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

EXHAUSTED

TIRED

(!) (7-30) SINGLE TO CF (RISK CATCH -6 CF? L8 OR 2B)

BALL IN PLAY

FIELDING (JUMP 1+ RUNNING GAME) (FRESH/GB)

FIELDING

FLY BALL TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) F9 (RHB) F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

LINE OUT TO RIGHT FIELD (STRONG WIND IN) RIGHT FIELDER RANGE PLAY OTHERWISE A SINGLE

STAMINA

EXHAUSTED

(16-30) SINGLE TO CF

FLIP CARD BASEBALL

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-LIP CARD BASEBALL

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FLIP CARD BASEBALL

GROUNDED JUST FOUL OR HIT INTO THE RIGHT CENTER FIELD ALLEY AND ROLLS TO THE WALL 3B? (FB)

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE LEFT FIELDER RANGES OVER! (F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED TIRED

(19-30) SINGLE TO CF

BALL IN PLAY

BALLPARK (GB)

FIELDING

LINE DRIVE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 1B 2 **BASE ADVANCE)**

BALL PARK ACTION

POSSIBLE INFIELD SINGLE (1-50) SAFE (51-100) CALLED OUT FOR LEAVING THE RUNNERS LANE

STAMINA

EXHAUSTED

FADING

-LIP CARD BASEBALL

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'LIP CARD BASEBALL

FLIP CARD BASEBALL

LEFTY/RIGHTY DOUBLE?

BALL IN PLAY

(8-30) PULLS IT INTO THE CENTER FIELD ALLEY SINGLE TO CF (GB) (BR - TWO BASES) (JUMP 105+)

FIELDING

BLOOPER BEHIND THE SHORTSTOP. HE RUNS OUT CAN HE TAKE THE OVER THE SHOULDER CATCH? (P6 OR 1B/1 BASE ADV)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND

STAMINA

EXHAUSTED

TIRED

(13-30) SINGLE TO CF (RISK CATCH CF? L8 OR 2B)

BALL IN PLAY

FLY BALL (2B? OR PW 118+)

FIELDING

SHARP LINER ABOVE THE SECOND BASEMAN'S HEAD. A CATCH WILL PREVENT A HIT INTO THE ALLEY. (L4 OR DOUBLE TO RIGHT CF)

BALL PARK ACTION

SINGLE TO LEFT FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

FADING

LEFTY/RIGHTY SINGLE

BALL IN PLAY

(11-30) BLOOP JUST OVER THE INFIELD SINGLE TO LF (FB) (JUMP 125+)

FIELDING

GROUND BALL UP THE MIDDLE THE SECOND BASEMAN RANGES OVER TO TRY AND MAKE THE PLAY. (4-3/1B TO CF) (FLD + 6)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

EXHAUSTED

TIRED

TIRED

FADING

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

GROUND BALL

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

CLOSE PLAY AT FIRST (UMPIRE CALL 50/50) U3 OR INFIELD SINGLE

> **EXHAUSTED TIRED**

LEFTY/RIGHTY SINGLE

FIELDING

STAMINA

BALLPARK (GB) (FRESH)

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE AND TURN THE DOUBLE PLAY? (LHB)3-6-3 (RHB) 5-4-3 OR 1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

FADING

TIRED

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

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-LIP CARD BASEBALL

(8-30) SINGLE TO LF (!)

BALL IN PLAY

FIELDING (JUMP 4+ RUNNING GAME) (1B-HG -8/GB)

FIELDING

GROUNDER UP THE MIDDLE THE SHORTSTOP RANGES OVER CAN HE FLICK TO SECOND FOR THE FORCE OUT? (6-4 OR IF/1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY SINGLE BALL IN PLAY

BALLPARK (GB) (FRESH)

FIELDING

GROUNDER IN BEHIND THE MOUND THIS WILL BE A TOUGH PLAY THE SECOND BASEMAN RACES OVER (4-3 OR IF/1B)

BALL PARK ACTION

HIT INTO LEFT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE

STAMINA

EXHAUSTED

TIRED

FADING

(27-30) SINGLE TO RF (RISK CATCH RF? L9 OR 2B)

BALL IN PLAY

GROUND BALL

FIELDING

HARD LINE DRIVE TO THE SHORTSTOP. HE LEAPS! (L6 OR 1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

EXHAUSTED

TIRED

FADING

LEFTY/RIGHTY POWER? (MODERATE WIND IN 2B?/FB)

BALL IN PLAY

(28-30) PATIENCE SHOWN AND HE GETS A PITCH HE CAN HIT SINGLE TO RF (GB)

FIELDING

GROUND BALL TO THE RIGHT OF THE FIRST BASEMAN. CAN HE PREVENT THE BALL FROM GOING THROUGH? (3-1 OF 1B TO RF)

BALL PARK ACTION

HIT INTO LEFT FIELD FIELDING RATING VS BASE RUNNING.
BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED

TIRED

IIKED

(28-30) SINGLE TO CF BALL IN PLAY

BALLPARK (GB) (FRESH)

FIELDING

LINE DRIVE TO THIRD BASE. HE DIVES FULL STRETCH TO HIS RIGHT CAN HE DOUBLE UP THE RUNNER AT SECOND? (LDP5-4 OR 2B TO LF)

BALL PARK ACTION

HIT INTO CENTER FIELD, WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

FLY BALL (2B? OR PW 124+)

FIELDING

FLY BALL DOWN THE LEFT FIELD LINE. THIS IS A TOUGH PLAY FOR THE LEFT FIELDER. (F7 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

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-LIP CARD BASEBALL

2

'LIP CARD BASEBALL

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ILIP CARD BASEBALL

(13-30) SINGLE TO CF

BALL IN PLAY

(4-30) LOOPING LINER TO LEFT CENTER SINGLE TO LF (BR - 2) (FB) (JUMP 40+)

FIELDING

SWIRLING POP JUST BEHIND THE THIRD BASEMAN. HE'S THE ONLY ONE THAT CAN GET THERE. (P5 OR 1B AND 1 BASE ADVANCE) (STRONG WIND -3)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

FRESH

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ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(23-30) GROUND BALL HIT PAST THE FIRST BASEMAN SINGLE TO RF (GB) (BR - ONE BASE)

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE AND GET THE FORCE OUT? (LHB)3-6 (RHB) 5-4 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

FADING

TIRED

(6-30) SINGLE TO RF (!)

BALL IN PLAY

(14-30) LINE DRIVE TO CENTER FIELD SINGLE (FB) (JUMP ***+ 2ND & 3RD)

FIELDING

LINE DRIVE DOWN THE LEFT FIELD LINE. THE LEFT FIELDER RANGES OVER. (L7 OR 2B INTO THE LEFT FIELD CORNER 2 BASE ADVANCE. JUMP 70+ SCORES)

BALL PARK ACTION

DOUBLE TO CENTER FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA

EXHAUSTED

TIRED

FADING

(4-30) SINGLE TO CF (!) (RISK CATCH -3 CF? L8 OR 2B)

BALL IN PLAY

HARD HIT LINE DRIVE TO LEFT CENTER FIELD. THAT'S GOT A CHANCE! PW/1B (JUMP 80+) (1B-HG -4/GB)

FIELDING

LINE DRIVE UP THE MIDDLE THE SHORTSTOP DIVES FOR THE CATCH! (L6 OR 2B TO CF)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

FRESH

RESH -

ALL ON BASE RESULTS BECOME FB BALL IN PLAY

FLY BALL (2B? OR PW 130+)

FIELDING

LINE DRIVE TO FIRST BASE. HE LEAPS! (L3 OR 1B TO RF)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

FADING

(26-30) SINGLE TO LF

GROUND BALL

FIELDING

GROUNDER IN BEHIND THE MOUND THIS WILL BE A TOUGH PLAY THE SECOND BASEMAN RACES OVER (4-3 OR IF/1B)

BALL PARK ACTION

HIT INTO LEFT FIELD FIELDING RATING VS BASE RUNNING. BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED

TIRED

(2-30) SINGLE TO LF (!) (RISK CATCH LF? L7 OR 2B)

BALL IN PLAY

GROUND BALL

FIELDING

GROUNDER TO FIRST. IF IT GETS THROUGH IT WILL BE A DOUBLE. (3-1 OR 2B TO RF 2 BASE ADVANCE) (FLD +6)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE THREE BASES)

STAMINA

EXHAUSTED

TIRED

FADING

-LIP CARD BASEBALL

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'LIP CARD BASEBALL

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'LIP CARD BASEBALL

(24-30) SINGLE TO RF

BALL IN PLAY

GOOD SWING ON THAT ONE PW (FB) (STRONG WIND IN FLY BALL)

FIELDING

HARD GROUND BALL TO THE SECOND BASEMAN CAN HE PREVENT THE SINGLE AND TURN A DOUBLE PLAY? (4-6-3/1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

FADING

(22-30) SINGLE TO CF (RISK CATCH -9 CF? L8 OR 2B)

BALL IN PLAY

(2-30) FROZEN ROPE UP THE MIDDLE SINGLE TO CF (BR - 2) (GB) (JUMP 20+)

FIELDING

DEEP FLY BALL TO THE RIGHT FIELD WALL. THE RIGHT FIELDER RUSHES BACK! (F9 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE)

BALL PARK ACTION

DOUBLE TO RIGHT FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA

EXHAUSTED

TIRED

(!) (9-30) SINGLE TO RF (RISK CATCH -6 RF? L9 OR 2B)

BALL IN PLAY

(26-30) PATIENCE SHOWN AND HE GETS A PITCH HE CAN HIT SINGLE TO CF (GB)

FIELDING

SWIRLING POP JUST BEHIND THE THIRD BASEMAN. HE'S THE ONLY ONE THAT CAN GET THERE. (P5 OR 1B AND 1 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

(8-30) SINGLE TO LF (!) (RISK CATCH -6 LF? L7 OR 2B)

BALL IN PLAY

(5-30) DAISY CUTTER JUST PAST THE BACKHANDED SHORT STOPS ATTEMPT SINGLE TO LF (BR - 1) (FB) (JUMP 20+)

FIELDING

GROUNDER UP THE MIDDLE THE SHORTSTOP RANGES CAN HE PREVENT A SINGLE TO CF (6-4 OR 1B TO CF)

BALL PARK ACTION

SINGLE TO CENTER FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

(13-30) JUST PAST THE OUTSRETCHED GLOVE OF THE SECOND BASEMAN SINGLE TO CF (GB) (JUMP 130+)

FIELDING

GROUNDER TO THIRD. IF IT GETS THROUGH IT WILL BE A DOUBLE. (5-3 OR 2B TO LF 2 BASE ADVANCE) (FLD +3)

BALL PARK ACTION

SINGLE TO LEFT FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

FADING

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FLIP CARD BASEBALL

-LIP CARD BASEBALL

FLIP CARD BASEBALL 5

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

A GOOD PITCH TO DRIVE INTO THE ALLEY PW/2B? (FB)

FIELDING

HARD GROUNDER UP THE MIDDLE. IF THE SECOND
BASEMAN CAN REACH IT HE WILL TURN A SPECTACULAR
DOUBLE PLAY (4-6-3 WEB GEM! OR 1B TO CF)
BALL PARK ACTION

HIT INTO RIGHT FIELD FIELDING RATING VS BASE RUNNING.
BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

FRESH

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ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

PULLS THIS ONE HARD OVER LEFT/RIGHT FIELDS HEAD.

HAS IT GOT ENOUGH? PW/1B (JUMP 80+) (1B-HG -1/GB)

FIELDING

BLOOPER BEHIND THE SECOND BASEMAN. HE RUNS OUT CAN HE TAKE THE OVER THE SHOULDER CATCH? (P4 OR 1B/1 BASE ADV)

BALL PARK ACTION

L8* (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

TIRED FADING

(20-30) SINGLE TO LF (RISK CATCH -6 LF? L7 OR 2B)

BALL IN PLAY

FOULED INTO THE SEATS OR PULLED INTO THE POWER ALLEY POWER (FB) (DEADBALL HIT & RUN)

FIELDING

BLOOPER BEHIND 1B. THE SECOND BASEMAN RANGES OVER. DOES HE GET THERE IN TIME? (P4 OR 1B/1 BASE ADV)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR AN EASY SINGLE (BATTER RISK?) JUMP RATING BATTER WINS DOUBLE, CENTER FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

EXHAUSTED

TIRED

(25-30) SINGLE TO CF (RISK CATCH CF? L8 OR 2B)

BALL IN PLAY

FIELDING (JUMP 2+ RUNNING GAME) (1B-HG -6/GB)

FIELDING

GROUND BALL TO THE BACKHAND OF THE THIRD BASEMAN. CAN HE PREVENT THE BALL FROM GOING THROUGH? (5-3 OF 2B TO LF)

BALL PARK ACTION

GROUND BALL TO SECOND BASE. IF RUNNER ON FIRST BALL STRIKES RUNNER ADVANCING TO SECOND AND HE IS CALLED OUT BY RUNNER INTERFERENCE (1-50) RI (51-100) 4-

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

(22-30) PULLS IT INTO THE CENTER FIELD ALLEY SINGLE TO CF (GB) (BR - TWO BASES)

FIELDING

LINE DRIVE DOWN THE RIGHT FIELD LINE. THE RIGHT FIELDER RANGES OVER. (L9 OR 2B INTO THE RIGHT FIELD CORNER 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR AN EASY SINGLE (BATTER RISK?) BASE RUNNING RATING BATTER WINS DOUBLE, CENTER FIELDER WINS SINGLE THEN THROWN OUT AT

STAMINA

EXHAUSTED

TIRED

(17-30) SINGLE TO LF

I INF DRIVE DOWN T

(10-30) GROUND BALL HIT PAST THE FIRST BASEMAN SINGLE TO RF (GB) (BR - TWO BASES) (JUMP 115+)

FIELDING

LINE DRIVE TO THIRD BASE. HE LEAPS! (L5 OR 2B TO LF)

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

FRESH

-LIP CARD BASEBALL

2

-LIP CARD BASEBALL

FLIP CARD BASEBALL

ALL ON BASE RESULTS BECOME FB **BALL IN PLAY**

FIELDING (JUMP 20+ RUNNING GAME) (FRESH/GB)

FIELDING

FLY BALL DOWN THE RIGHT FIELD LINE. THIS IS A TOUGH PLAY FOR THE RIGHT FIELDER. (F9 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

HIT HIGH INTO THE AIR POWER (FB)

FIELDING

HARD LINE DRIVE TO THE SECOND BASEMAN. HE LEAPS! IF HE TAKES THE CATCH HE DOUBLES UP THE LEAD RUNNER (LDP4-LB WEB GEM! OR 1B)

BALL PARK ACTION

HIT INTO CENTER FIELD FIELDING RATING VS BASE RUNNING. BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

BALLPARK (GB)

FIELDING

DEEP FLY BALL TO THE CENTER FIELD WALL. THE CENTER FIELDER WILL HAVE TO GET ON HIS BIKE! (F8 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE)

BALL PARK ACTION

CLOSE PLAY AT FIRST (UMPIRE CALL 50/50) 3-1 OR INFIELD SINGLE

STAMINA

EXHAUSTED

(12-30) SINGLE TO RF (RISK CATCH -9 RF? L9 OR 2B) **BALL IN PLAY**

HIT INTO THE ALLEY WILL HE TRY FOR SECOND BASE? 2B?/1B (JUMP 90+ 2ND & 3RD) (1B-HG -3/GB)

FIELDING

LINE DRIVE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

LINE DRIVE DOWN THE LEFT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L7 OR DOUBLE)

STAMINA

EXHAUSTED

(8-30) SINGLE TO LF (!)

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) LDP? (3) 643 (4) 463

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE IN TIME? (LHB)3-1 (RHB) 5-3 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR AN EASY SINGLE (BATTER RISK?) OUTFIELDERS ARM RATING BATTER WINS DOUBLE. CENTER FIELDER WINS SINGLE THEN THROWN OUT AT

STAMINA

EXHAUSTED

PITCHER/HITTER EXPERIENCE CHECK FB/POWER?

(16-30) LINE DRIVE TO LEFT FIELD SINGLE (FB)

FIELDING

HARD LINE DRIVE TO THE SECOND BASEMAN. HE LEAPS! IF HE TAKES THE CATCH HE DOUBLES UP THE LEAD RUNNER (LDP4-LB OR 1B)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

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'LIP CARD BASEBALL

LEFTY/RIGHTY DOUBLE? (STRONG WIND OUT PW?/2B)

BALL IN PLAY

(26-30) NICE AT BAT, WORKING THE COUNT WELL SINGLE TO CF (GB)

FIELDING

LINE DRIVE UP THE MIDDLE THE SHORTSTOP DIVES FOR THE CATCH! (L6 OR 1B TO CF)

BALL PARK ACTION

DOUBLE TO RIGHT FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA

EXHAUSTED

TIRED

PITCHER/HITTER EXPERIENCE CHECK GB/1B

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) FB (3) FB (4) 643

FIELDING

HARD GROUNDER BACK TO THE MOUND. IF THE PITCHER SNARES IT A DOUBLE PLAY IS TURNED. (1-6-3 OR 1B TO CF 1 **BASE ADVANCE)**

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

FADING

FADING

(16-30) SINGLE TO CF (RISK CATCH -3 CF? L8 OR 2B)

BALL IN PLAY

GROUND BALL

FIELDING

TOUGH GROUNDER TO FIRST. CAN THE FIRST BASEMAN MAKE THE PLAY? (U3 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE THIRD BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

STAMINA

EXHAUSTED

LEFTY/RIGHTY DOUBLE? (STRONG WIND OUT PW?/2B)

BALL IN PLAY

HANGING BREAKING BALL! CAN THE HITTER TAKE ADVANTAGE? PW/2B? (FB)

FIELDING

GROUNDER UP THE MIDDLE THE SECOND BASEMAN RANGES CAN HE PREVENT A SINGLE TO CF (4-6 OR 1B TO CF)

BALL PARK ACTION

SINGLE TO CENTER FIELD (RISK? BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

(29-30) SINGLE TO LF (RISK CATCH -3 LF? L7 OR 2B)

BALL IN PLAY

FASTBALL IS LEFT OUT OVER THE MIDDLE OF THE PLATE. THE BATTER DIALS LONG DISTANCE! POWER (FB) (DEADBALL

HIT & RUN)

FIELDING

HARD GROUNDER UP THE MIDDLE. IF THE SHORTSTOP CAN REACH IT HE WILL TURN A SPECTACULAR DOUBLE PLAY (6-4-3 WEB GEM! OR 1B TO CF)

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

(29-30) SINGLE TO LF

FIELDING (JUMP 17+ RUNNING GAME) (1B-HG -8/FB)

FIELDING

LINE DRIVE TO FIRST BASE. HE LEAPS! (L3 OR 1B TO RF)

BALL PARK ACTION

HIT INTO LEFT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

EXHAUSTED

TIRED

FLIP CARD BASEBALL

2

FLIP CARD BASEBALL

FLIP CARD BASEBALL

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE) **BALL IN PLAY**

(24-30) JUST PAST THE OUTSRETCHED GLOVE OF THE THIRD **BASEMAN SINGLE TO LF (GB)**

FIELDING

LINE DRIVE TO THE SECOND BASEMAN'S BACKHAND SIDE. HE DIVES FULL STRETCH! (L4 OR 1B TO RF)

BALL PARK ACTION

HIT INTO CENTER FIELD. WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB **BALL IN PLAY**

GROUND BALL

FIELDING

SHALLOW FLY TO LEFT FIELD. THE LEFT FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F7 SHOE STRING CATCH OR 1B TO LF 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE, PITCHER WINS **SINGLE**

STAMINA

EXHAUSTED

TIRED

FADING

(!) (1-30) SINGLE TO CF (RUNNERS LANE OUT? 1-10 BR)

BALL IN PLAY

THAT FASTBALL IS RIGHT DOWN THE MIDDLE, HE TURNS ON THE PITCH PW/2B? (FB)

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE CENTER FIELDER SLIDES! (L8 OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

EXHAUSTED

FADING

LEFTY/RIGHTY SINGLE

BALL IN PLAY

(27-30) NICE AT BAT, WORKING THE COUNT WELL SINGLE TO LF (GB)

FIELDING

LINE DRIVE TO THE SHORTSTOP'S BACKHAND SIDE. HE DIVES FULL STRETCH! (L6 OR 1B TO LF)

BALL PARK ACTION

LINE OUT TO LEFT FIELD (STRONG WIND IN) SINGLE

STAMINA

EXHAUSTED

LEFTY/RIGHTY POWER?

BALL IN PLAY

GROUND BALL

FIELDING

GROUNDER UP THE MIDDLE THE SECOND BASEMAN RANGES OVER CAN HE FLICK TO SECOND FOR THE FORCE OUT? (4-6 OR IF/1B)

BALL PARK ACTION

LINE DRIVE IN THE CENTER RIGHT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR

STAMINA

EXHAUSTED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

FLY BALL (2B? OR PW 112+)

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB) SHORTSTOP. CAN HE GET THERE AND GET THE FORCE OUT? (LHB)4-6 (RHB) 6-4 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

*643 (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

(23-30) SINGLE TO LF (RISK CATCH -9 LF? L7 OR 2B) **BALL IN PLAY**

BALLPARK (FB) (1B-HG -9/FB)

FIELDING

LINE DRIVE OUT IN FRONT OF THE LEFT FIELDER. HE DIVES FORWARD! (L7 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 **BASE ADVANCE)**

BALL PARK ACTION

SINGLE TO LEFT FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

(15-30) SINGLE TO RF **BALL IN PLAY**

GROUNDED JUST FOUL HIT OR INTO THE LEFT CENTER FIELD ALLEY AND ROLLS TO THE WALL 3B? (FB)

FIELDING

SLOW GROUNDER TO FIRST BASE. CAN THE PITCHER GET OVER QUICK ENOUGH TO MAKE THE PUT OUT AT FIRST (3-1 OR IF/1B)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

FOULED BACK OR DRIVE INTO THE CENTER LEFT FIELD ALLEY 2B? (FB)

FIELDING

BLOOPER BEHIND 3B. THE SHORTSTOP RANGES OVER. DOES HE GET THERE IN TIME? (P6 OR 1B/1 BASE ADV) (STRONG WIND -3)

BALL PARK ACTION

HIT INTO LEFT FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

FADING

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

(RUNNER ON 1ST JUMP 20+ RUNNING GAME) FLY BALL

FIELDING

GROUNDER TO THIRD. IF IT GETS THROUGH IT WILL BE A DOUBLE. (5-3 OR 2B TO LF 2 BASE ADVANCE) (FLD +6)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

(!) (5-30) SINGLE TO LF

BALL IN PLAY

GROUNDED JUST FOUL OR HIT INTO THE RIGHT CENTER FIELD ALLEY AND ROLLS TO THE WALL 3B? (FB)

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE AND TURN THE DOUBLE PLAY? (LHB)3-6-3 (RHB) 5-4-3 OR 1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

TIRED

PITCHER/HITTER EXPERIENCE CHECK FB/2B?

2

'LIP CARD BASEBALL

-LIP CARD BASEBALL

2

'LIP CARD BASEBALL

GROUND BALL FIRST BASE (BATTERS JUMP) FOR AN **INFIELD SINGLE (3-1)**

FIELDING

DEEP FLY BALL TO THE CENTER FIELD WALL. THE CENTER FIELDER RUSHES BACK! (F8 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE)

BALL PARK ACTION

LINE OUT TO LEFT FIELD (MODERATE WIND IN) LEFT FIELDER RANGE **PLAY OTHERWISE A SINGLE**

STAMINA

FRESH

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

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FLIP CARD BASEBALL

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

FOULED BACK OR HARD HIT LINE DRIVE INTO THE CENTER LEFT FIELD ALLEY 3B/2B? (FB)

FIELDING

SWIRLING POP JUST BEHIND THE FIRST BASEMAN. HE'S THE ONLY ONE THAT CAN GET THERE. (P3 OR 1B AND 1 BASE ADVANCE) (STRONG WIND -3)

BALL PARK ACTION

LINE OUT TO RIGHT FIELD (STRONG WIND IN) SINGLE

STAMINA

EXHAUSTED

TIRED

LEFTY/RIGHTY POWER?

BALL IN PLAY

TOUGH PITCH THAT THE HITTER MUSCLES POWER (FB)

(DEADBALL BUNT FOR HIT)

FIELDING

GROUNDER TO THE SECOND BASEMAN'S BACK HAND SIDE. IF HE GETS TO THE BALL HE WILL TURN A DOUBLE PLAY (4-6-3 OR 1B TO RF)

BALL PARK ACTION

HIT INTO LEFT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING **FAILS**

STAMINA

EXHAUSTED

(14-30) SINGLE TO LF

BALL IN PLAY

(24-30) JUST PAST THE OUTSRETCHED GLOVE OF THE SHORT STOP SINGLE TO LF (GB)

FIELDING

SLOW GROUNDER TO FIRST BASE. CAN THE PITCHER GET OVER QUICK ENOUGH TO MAKE THE PUT OUT AT FIRST (3-1 OR IF/1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

FADING

(18-30) SINGLE TO RF (RISK CATCH -3 RF? L9 OR 2B)

BALL IN PLAY

(2-30) LOOPING LINE DRIVE SINGLE TO LF (BR - 3) (FB) (JUMP 25+)

FIELDING

GROUNDER UP THE MIDDLE THE SHORTSTOP RANGES CAN HE PREVENT A SINGLE TO CF (6-4 OR 1B TO CF)

BALL PARK ACTION

*363 (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

HE WASN'T CHEATED ON THAT SWING PW (FB)

FLY BALL TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) F9 (RHB) F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO RIGHT FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

PITCHER/HITTER EXPERIENCE CHECK FB/1B

FIELDING

BALLPARK (GB)

FIELDING

GROUND BALL UP THE MIDDLE THE SHORTSTOP RANGES OVER TO TRY AND MAKE THE PLAY. (6-3/1B TO CF) (FLD +3)

BALL PARK ACTION

RANGE CHECK THIRD BASE*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS FIRST BASEMAN AWAY

FROM THE BAG

STAMINA

EXHAUSTED TIRED **FADING**

FLIP CARD BASEBALL

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FLIP CARD BASEBALL

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'LIP CARD BASEBALL

(!) (9-30) SINGLE TO RF

BALL IN PLAY

FIELDING (JUMP 6+ RUNNING GAME) (1B-HG -9/GB)

FIELDING

SHARP LINER ABOVE THE SECOND BASEMAN'S HEAD. A CATCH WILL PREVENT A HIT INTO THE ALLEY. (L4 OR DOUBLE TO RIGHT CF)

BALL PARK ACTION

LINE DRIVE IN THE CENTER LEFT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -9) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR 3B?/DOUBLE)

STAMINA

EXHAUSTED

TIRFD

FADING

(25-30) SINGLE TO CF

BALL IN PLAY

(20-30) TEXAS LEAGUER SINGLE OVER 3B (GB) (BR - ONE BASE)

FIELDING

SHARP LINE DRIVE DOWN THE LINE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 2B 3 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

EXHAUSTED

TIRED

FADING

LEFTY/RIGHTY SINGLE

BALL IN PLAY

GROUND BALL

FIELDING

HARD GROUND BALL TO THIRD. IF HE CAN MAKE THE STOP HE WILL TURN A 5-4-3 DOUBLE PLAY. (5-4-3 OR 1B TO LF)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

FLY BALL (2B? OR PW 118+)

FIELDING

HARD GROUND BALL TO THE SHORTSTOP CAN HE PREVENT THE SINGLE AND TURN A DOUBLE PLAY? (6-4-3/1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND

STAMINA

EXHAUSTED

TIRED

TIRED

LEFTY/RIGHTY SINGLE

BALL IN PLAY

(RUNNER ON 1ST JUMP 5+ RUNNING GAME) FLY BALL

FIELDING

LINE DRIVE TO THIRD BASE. HE DIVES TO HIS LEFT! (L5 OR 1B TO LF 1)

BALL PARK ACTION

LINE OUT TO CENTER FIELD (STRONG WIND IN) CENTER FIELDER RANGE PLAY OTHERWISE A SINGLE

EXHAUSTED

FADING

LEFTY/RIGHTY SINGLE

STAMINA

(21–30) PULLS IT INTO THE CENTER FIELD ALLEY SINGLE TO CF (GB) (BR - TWO BASES)

FIELDING

HARD GROUND BALL TO THIRD. IF HE CAN MAKE THE STOP HE WILL TURN A 5-4-3 DOUBLE PLAY. (5-4-3 OR 1B TO LF)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR AN EASY SINGLE (BATTER RISK?) JUMP RATING BATTER WINS DOUBLE, RIGHT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

EXHAUSTED STAMINA

(16-30) SINGLE TO CF

BALL IN PLAY

GROUND BALL

FIELDING

GROUNDER TO FIRST. IF IT GETS THROUGH IT WILL BE A DOUBLE. (3-1 OR 2B TO RF 2 BASE ADVANCE) (FLD +3)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

STAMINA

EXHAUSTED

TIRED

(21-30) SINGLE TO RF

BALL IN PLAY

LINE DRIVE OVER THE SECOND BASEMAN THAT'S A HIT 2B?/1B (JUMP 95+) (1B-HG -2/FB)

FIELDING

TOUGH GROUNDER TO FIRST. CAN THE FIRST BASEMAN MAKE THE PLAY? (U3 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO CENTER FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

TIRED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

HARD GROUND BALL DOWN THE FIRST BASE LINE 2B? (FB)

FIELDING

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

CLOSE PLAY AT FIRST (UMPIRE CALL 50/50) 6-3 OR INFIELD SINGLE

STAMINA

FLIP CARD BASEBALL

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-LIP CARD BASEBALL

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-LIP CARD BASEBALL

EXHAUSTED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE) **BALL IN PLAY**

BALLPARK (FB) (1B-HG -8/GB)

FIELDING

TAPPER IN FRONT OF THE PLATE. CAN THE CATCHER GET THERE IN TIME TO MAKE THE PLAY? (2-3 OF IF/1B)

BALL PARK ACTION

HIT INTO CENTER FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

NICE PITCH TO DRIVE INTO THE ALLEY 2B? (FB)

FIELDING

HARD GROUNDER UP THE MIDDLE. IF THE SHORTSTOP CAN REACH IT HE WILL TURN A SPECTACULAR DOUBLE PLAY (6-4-3 WEB GEM! OR 1B TO CF)

BALL PARK ACTION

HIT INTO CENTER FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING **FAILS**

STAMINA

(27-30) SINGLE TO RF

EXHAUSTED

GROUND BALL SECOND BASE (BATTERS JUMP) FOR AN INFIELD SINGLE (4-3)

FIELDING

GROUNDER TO THE SHORTSTOP'S BACK HAND SIDE. IF HE GETS TO THE BALL HE WILL TURN A DOUBLE PLAY (6-4-3 OR 1B TO LF)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

FRESH

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-LIP CARD BASEBALL

FLIP CARD BASEBALL 5

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FLIP CARD BASEBALL

LEFTY/RIGHTY SAME FB

BALL IN PLAY

(29-30) TOUGH PITCH THAT HE SPRAYS TO THE OPPOSITE FIELD SINGLE (GB)

FIELDING

FLY BALL DOWN THE RIGHT FIELD LINE. THIS IS A TOUGH PLAY FOR THE RIGHT FIELDER. (F9 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

STAMINA

FRESH

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ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

BALLPARK (FB) (1B-HG -6/FB)

FIELDING

FLY BALL DOWN THE LEFT FIELD LINE. THIS IS A TOUGH PLAY FOR THE LEFT FIELDER. (F7 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

D TIRE

TIRED

PITCHER/HITTER EXPERIENCE CHECK GB/2B?

BALL IN PLAY

(6-30) GROUND BALL WITH EYES THROUGH THE 1B-2B GAP SINGLE TO RF (BR + 1) (GB) (JUMP 30+)

FIELDING

HARD GROUND BALL DOWN THE FIRST BASE LINE. IF HOLDING RUNNER 3-6-3 DOUBLE PLAY. OTHERWISE CAN HE GET THERE? (U3 OR 1B TO RF) (FLD -3)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SECOND BASEMAN'S FIELDING RATING TO KEEP IT TO A SINGLE

STAMINA

EXHAUSTED

D FADING

PITCHER/HITTER EXPERIENCE CHECK GB/1B

BALL IN PLAY

(8-30) SOFT GROUND BALL, THIS WILL BE TROUBLE SINGLE TO SS (GB) (JUMP 110+)

FIELDING

SHARP LINE DRIVE DOWN THE LINE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 2B 3 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

FADING

(!) (3-30) SINGLE TO RF (RISK CATCH RF? L9 OR 2B)

BALL IN PLAY

FIELDING (JUMP 14+ RUNNING GAME) (1B-HG -10/FB)

FIELDING

GROUND BALL TO THE (LHB) SECOND BASEMAN (RHB)
SHORTSTOP. CAN HE GET THERE AND TURN THE DOUBLE
PLAY? (LHB)4-6-3 (RHB) 6-4-3 OR 1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

FRESH

FRESH -

ALL ON BASE RESULTS BECOME GB

(17-30) LINE DRIVE TO CENTER FIELD SINGLE (FB)

FIELDING

HARD GROUND BALL TO FIRST. IF HE CAN MAKE THE STOP HE WILL TURN A 3-6-3 DOUBLE PLAY. (3-6-3 OR 1B TO RF)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY **ADVANCE ONE BASE)**

STAMINA

FRESH

FLIP CARD BASEBALL

FLIP CARD BASEBALL 5

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FLIP CARD BASEBALL

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) FB (3) LDP? (4) 463

FIELDING

GROUND BALL IN THE HOLE. WILL THE SECOND BASEMAN GET THERE AND FLICK TO GET THE RUNNER AT SECOND? (4-6/1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING **FAILS**

STAMINA

EXHAUSTED

(!) (1-30) SINGLE TO CF (STEPPED OUT OF BOX 1-5 OUT)

BALL IN PLAY

GROUND BALL

FIELDING

SHALLOW FLY TO RIGHT FIELD. THE RIGHT FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F9 OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE FIRST BASEMAN'S FIELDING RATING TO KEEP IT TO A SINGLE

STAMINA

EXHAUSTED

(!) (5-30) SINGLE TO LF

BALL IN PLAY

FOULED INTO THE SEATS OR PULLED INTO THE POWER ALLEY POWER (FB) (DEADBALL HIT & RUN)

FIELDING

GROUND BALL TO SHORTSTOP CAN HE GET TO THE BALL AND FORCE THE RUNNER AT SECOND BASE (6-4/1B)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

(4-30) SINGLE TO CF (!)

BALL IN PLAY

(17-30) GROUND BALL TO LEFT FIELD SINGLE (GB)

FIELDING

GROUND BALL TO SHORTSTOP CAN HE GET TO THE BALL AND FORCE THE RUNNER AT SECOND BASE (6-4/1B)

BALL PARK ACTION

DOUBLE TO LEFT FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA

EXHAUSTED

TIRED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

(9-30) SOFT GROUND BALL, THIS WILL BE TROUBLE SINGLE TO 2B (GB) (JUMP 115+)

FIELDING

GROUNDER UP THE MIDDLE THE SECOND BASEMAN RANGES CAN HE PREVENT A SINGLE TO CF (4-6 OR 1B TO CF)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING TO **KEEP IT TO A SINGLE**

STAMINA FRESH

ALL ON BASE RESULTS BECOME GB

THERE'S A HANGER! POWER (FB) (DEADBALL BUNT FOR HIT)

FIELDING

THE HITTER CHOPS THAT A FEW FEET DOWN THE THIRD BASE LINE. THE CATCHER WILL HAVE TO HURRY! (2-3 OR IF/1B)

BALL PARK ACTION

LINE DRIVE DOWN THE RIGHT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -6) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L9 OR DOUBLE)

STAMINA

EXHAUSTED

FLIP CARD BASEBALL

2

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

LEFTY/RIGHTY SINGLE

BALL IN PLAY

(21-30) BLOOP SINGLE OVER SS (GB) (BR - ONE BASE)

FIELDING

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 OR 1B TO RF 1 **BASE ADVANCE)**

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

EXHAUSTED

TIRED

FADING

PITCHER/HITTER EXPERIENCE CHECK GB/1B

BALL IN PLAY

BALLPARK (FB) (1B-HG -10/FB)

FIELDING

GROUNDER IN THE HOLE THIRD BASE SIDE. CAN THE THIRD BASEMAN MAKE THE PLAY AND GET THE FORCE AT SECOND? (5-4 OR 1B TO LF)

BALL PARK ACTION

CLOSE PLAY AT FIRST (UMPIRE CALL 50/50) 4-3 OR INFIELD SINGLE

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

(19-30) GROUND BALL TO RIGHT FIELD SINGLE (GB)

FIELDING

HARD LINE DRIVE TO THE SECOND BASEMAN. HE LEAPS! (L4 OR 1B)

BALL PARK ACTION

SINGLE TO LEFT FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA

FRESH

LEFTY/RIGHTY SAME FB

BALL IN PLAY

FLY BALL (MODERATE WIND OUT PW?/2B?)

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE CENTER FIELDER SLIDES! (L8 OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

EXHAUSTED

(28-30) SINGLE TO CF (RISK CATCH -3 CF? L8 OR 2B) **BALL IN PLAY**

FOULED BACK OR DRIVE INTO THE CENTER RIGHT FIELD ALLEY 2B? (FB)

FIELDING

LINE DRIVE OUT IN FRONT OF THE LEFT FIELDER. HE SLIDES FORWARD! (L7 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FIELDING RATING VS BASE RUNNING. (BATTER RISK?) BATTER WINS DOUBLE. PITCHER WINS **SINGLE**

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

FLY BALL (2B? OR PW 106+)

FIELDING

TOUGH GROUNDER TO THIRD. CAN THE THIRD BASEMAN MAKE THE PLAY? (5-3 OR 1B AND 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING TO

THROWN OUT THE BATTER AT SECOND STAMINA **EXHAUSTED**

(18-30) SINGLE TO RF

BALL IN PLAY

(18-30) GROUND BALL TO CENTER FIELD SINGLE (GB)

FIELDING

GROUNDER DOWN THE LINE FIRST BASE SIDE. IF HOLDING RUNNER 3-6-3 DOUBLE PLAY. OTHERWISE CHECK IF HE MAKES THE PLAY (3-1 OR 1B TO RF)

BALL PARK ACTION

HIT INTO LEFT FIELD. WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

(18-30) SINGLE TO RF

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) FB (3) 643 (4) 463

FIELDING

SHALLOW FLY TO CENTER FIELD. THE CENTER FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F8 OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY **ADVANCE THREE BASES)**

STAMINA

FRESH

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(25-30) JUST PAST THE OUTSRETCHED GLOVE OF THE FIRST **BASEMAN SINGLE TO RF (GB)**

FIELDING

SLOW GROUNDER TO THE SHORTSTOP CAN HE PREVENT AN INFIELD SINGLE (6-3 OR IF/1B)

BALL PARK ACTION

HIT INTO CENTER FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

FLIP CARD BASEBALL

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FLIP CARD BASEBALL

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FLIP CARD BASEBALL

EXHAUSTED

(10-30) SINGLE TO CF (!)

BALL IN PLAY

(20-30) GROUND BALL HIT PAST THE THIRD BASEMAN SINGLE TO LF (GB) (BR - ONE BASE)

FIELDING

GROUND BALL UP THE MIDDLE THE SHORTSTOP RANGES OVER TO TRY AND MAKE THE PLAY. (6-3/1B TO CF) (FLD +6)

BALL PARK ACTION

DOUBLE? TO RIGHT FIELD (FIELDING RATING TO KEEP IT TO A SINGLE)

STAMINA

EXHAUSTED

TIRED

FADING

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) FB (2) FB (3) FB (4) 543

FIELDING

SHALLOW FLY BALL TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) F9 (RHB) F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE IF BASE RUNNER RATING **FAILS**

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALLPARK (FB) (1B-HG -7/GB)

FIELDING

HARD GROUND BALL DOWN THE FIRST BASE LINE. IF HOLDING RUNNER 3-6-3 DOUBLE PLAY. OTHERWISE CAN HE GET THERE? (U3 OR 1B TO RF) (FLD -6)

BALL PARK ACTION

SINGLE TO LEFT FIELD (RISK? JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

FRESH

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

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FLIP CARD BASEBALL

LEFTY/RIGHTY SAME FB **BALL IN PLAY**

FIELDING (JUMP 12+ RUNNING GAME)

FIELDING

TAPPER IN FRONT OF THE PLATE. CAN THE CATCHER GET THERE IN TIME TO MAKE THE PLAY? (2-3 OF IF/1B)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR AN EASY SINGLE (BATTER RISK?) BASE RUNNING RATING BATTER WINS DOUBLE. LEFT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND **STAMINA** FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

(28-30) NICE AT BAT, WORKING THE COUNT WELL SINGLE TO RF (GB)

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

RANGE CHECK SECOND BASE*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS FIRST BASEMAN AWAY FROM THE BAG

STAMINA

EXHAUSTED

TIRED

FADING

(21-30) SINGLE TO RF (RISK CATCH -6 RF? L9 OR 2B)

BALL IN PLAY

PITCH TO DRIVE. IF HE GETS IT BOUNCES ALL THE WAY TO THE WALL 3B?/2B? (FB)

FIELDING

LINE DRIVE INTO THE ALLEY IN LEFT CENTER FIELD. THE LEFT FIELDER DIVES! (L7 WEB GEM! OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

RANGE CHECK SHORT STOP*. IF PLAY MADE CHECK ERROR (TE*) TO SEE IF THE THROW PULLS FIRST BASEMAN AWAY FROM THE BAG

STAMINA

EXHAUSTED

(20-30) SINGLE TO LF **BALL IN PLAY**

FLY BALL (2B? OR PW 124+)

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE CENTER FIELDER RANGES OVER! (F8 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD POSSIBLE DOUBLE? IF THERE IS A RUNNER ON FIRST ONLY A SINGLE

STAMINA

EXHAUSTED

TIRED

FADING

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE)

(RUNNER ON 1ST JUMP 10+ RUNNING GAME) GROUND BALL

FIELDING

DEEP FLY BALL TO THE LEFT FIELD WALL. THE LEFT FIELDER RUSHES BACK! (F7 AND TAG 3RD AND 2ND OR 2B OFF THE WALL AND 3 BASE ADVANCE)

BALL PARK ACTION

LINE DRIVE DOWN THE LEFT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L7 OR DOUBLE, CFBACKUP 1B)

STAMINA

EXHAUSTED

FADING

(!) (7-30) SINGLE TO CF

BALL IN PLAY

FOULED BACK OR CRUSHED TO STRAIGHT AWAY CENTER FIELD POWER (FB) (DEADBALL HIT & RUN)

FIELDING

SLOW GROUNDER TO THE SECOND BASEMAN CAN HE PREVENT AN INFIELD SINGLE (4-3 OR IF/1B)

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA

EXHAUSTED

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

FLIP CARD BASEBALL

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

(RUNNER ON 1ST JUMP 5+ RUNNING GAME) GROUND BALL

FIELDING

FLY BALL INTO THE LEFT CENTER FIELD ALLEY. THE LEFT FIELDER RANGES OVER! (F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE THIRD BASEMAN'S FIELDING RATING TO KEEP IT TO A SINGLE

STAMINA

EXHAUSTED

LEFTY/RIGHTY SINGLE **BALL IN PLAY**

FIELDING (JUMP 3+ RUNNING GAME) (1B-HG -7/GB)

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE CENTER FIELDER DIVES FULL STRETCH! (L8 OR 2B AND A 3 BASE ADVANCE)

BALL PARK ACTION

LINE DRIVE DOWN THE LEFT FIELD LINE. (RISK CATCH?) (FIELDING RATING MINUS -9) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L7 OR 3B?/DOUBLE)

STAMINA

EXHAUSTED

POWER/SPEED (JUMP ROLL SINGLE)

BALL IN PLAY

LINE DRIVE OVER THE SHORTSTOP THAT'S A HIT 2B?/1B (JUMP 95+) (1B-HG -1/FB)

FIELDING

HARD LINE DRIVE TO THE SHORTSTOP. HE LEAPS! IF HE TAKES THE CATCH HE DOUBLES UP THE LEAD RUNNER (LDP6-LB WEB GEM! OR 1B)

BALL PARK ACTION

SINGLE TO CENTER FIELD (BASE RUNNING RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

POWER/SPEED (JUMP ROLL SINGLE) **BALL IN PLAY**

BALLPARK (GB)

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE RIGHT FIELDER DIVES FULL STRETCH! (L9 OR 2B AND A 3 **BASE ADVANCE)**

BALL PARK ACTION

HIT INTO RIGHT FIELD. WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

FADING

(11-30) SINGLE TO LF (RISK CATCH -9 LF? L7 OR 2B)

BALL IN PLAY

FLY BALL (2B? OR PW 130+)

FIELDING

SLOW GROUNDER TOWARDS THIRD. THE PITCHERS THE ONLY ONE THAT CAN GET THERE. CAN HE MAKE THE PLAY IN TIME? (1-3 IF/1B)

BALL PARK ACTION

HIT INTO CENTER FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

TIRED

POWER/SPEED (JUMP ROLL SINGLE)

(15-30) GROUND BALL TO CENTER FIELD SINGLE (GB) (JUMP ***+ 2ND & 3RD)

FIELDING

LINE DRIVE TO FIRST BASE. HE DIVES TO HIS LEFT! (L3 OR 2B TO RF 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

FRESH

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

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FLIP CARD BASEBALL

ALL ON BASE RESULTS BECOME GB

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) 543 (2) 643 (3) 463 (4) 263

FIELDING

FLY BALL INTO THE RIGHT CENTER FIELD ALLEY. THE RIGHT FIELDER RANGES OVER! (F9 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR AN EASY SINGLE (BATTER RISK?) BASE RUNNING RATING BATTER WINS DOUBLE, RIGHT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

EXHAUSTED

(22-30) SINGLE TO CF

BALL IN PLAY

(22-30) DYING QUAIL SINGLE OVER 2B (GB)

FIELDING

LINE DRIVE OUT IN FRONT OF THE CENTER FIELDER. HE DIVES FORWARD! (L8 OR 1B AND HE KEEPS IT IN FRONT OF **HIM. 1 BASE ADVANCE)**

BALL PARK ACTION

HIT INTO RIGHT FIELD, RUNNER IS TRYING FOR SECOND. CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA

EXHAUSTED

(11-30) SINGLE TO LF

BALL IN PLAY

(6-30) SOFT LINER UP THE MIDDLE SINGLE TO CF (BR + 1) (FB) (JUMP 35+)

FIELDING

SHALLOW FLY TO RIGHT FIELD. THE RIGHT FIELDER WILL HAVE TO RUSH IN TO GET THIS ONE. (F9 SHOE STRING CATCH OR 1B TO RF 1 BASE ADVANCE)

BALL PARK ACTION

*163 (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB **BALL IN PLAY**

(12-30) DYING QUAIL JUST OVER THE INFIELD SINGLE TO RF (FB) (JUMP 130+)

FIELDING

GROUNDER IN BEHIND THE MOUND THIS WILL BE A TOUGH PLAY THE SHORTSTOP RACES OVER (6-3 OR IF/1B)

BALL PARK ACTION

LINE OUT TO RIGHT FIELD (MODERATE WIND IN) RIGHT FIELDER RANGE PLAY OTHERWISE A SINGLE

STAMINA

EXHAUSTED

LEFTY/RIGHTY DOUBLE? (MODERATE WIND OUT PW?/2B)

BALL IN PLAY

FLY BALL

FIELDING

GROUNDER IN BEHIND THE MOUND THIS WILL BE A TOUGH PLAY THE SHORTSTOP RACES OVER (6-3 OR IF/1B)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR AN EASY SINGLE (BATTER RISK?) OUTFIELDERS ARM RATING BATTER WINS DOUBLE, LEFT FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

FIELDING (JUMP 16+ RUNNING GAME) (1B-HG -9/FB)

FIELDING

HARD LINE DRIVE TO THE SHORTSTOP. HE LEAPS! (L6 WEB GEM! OR 1B)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD* (IF ERROR BALL GETS BY **ADVANCE TWO BASES)**

STAMINA

EXHAUSTED

FADING

TIRED

-LIP CARD BASEBALL

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-LIP CARD BASEBALL

FLIP CARD BASEBALL

LEFTY/RIGHTY SINGLE

BALL IN PLAY

GOOD PITCH TO DRIVE 3B? (FB)

FIELDING

GROUNDER DOWN THE LINE THIRD BASE SIDE. IF HE MAKES THE PLAY A DOUBLE PLAY IS TURNED (5-4-3 OR 1B TO LF)

BALL PARK ACTION

HIT INTO RIGHT FIELD FIELDING RATING VS BASE RUNNING. BATTER WINS DOUBLE, PITCHER WINS SINGLE

STAMINA

EXHAUSTED

DOUBLE?/HOME (HOME FIELD ADVANTAGE SINGLE) **BALL IN PLAY**

(29-30) HE GOES OUT AND GETS THAT ONE AND LOOPS IT INTO CENTER FIELD SINGLE (GB)

FIELDING

HARD GROUND BALL DOWN THE THIRD BASE LINE. IF PLAYING THE LINE 5-4-3 DOUBLE PLAY. OTHERWISE CAN HE GET THERE? (5-3 OR 1B TO LF) (FLD -3)

BALL PARK ACTION

LINE DRIVE IN THE CENTER RIGHT ALLEY. CENTER FIELD (RISK CATCH?) (FIELDING RATING MINUS -3) (NO RISK TAKEN IS A SINGLE) (RISK TAKEN IS A L8 OR DOUBLE)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

FOULED INTO THE SEATS OR PULLED INTO THE POWER ALLEY PW/2B? (FB) (STRONG WIND IN FLY BALL)

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE CENTER FIELDER DIVES! (L8 OR 2B AND A 2 BASE ADVANCE)

BALL PARK ACTION

DOUBLE? TO LEFT FIELD* (IF ERROR BALL GETS BY **ADVANCE ONE BASE)**

STAMINA

FRESH

LEFTY/RIGHTY SAME GB

BALL IN PLAY

(13-30) JUST PAST THE OUTSRETCHED GLOVE OF THE SHORT STOP SINGLE TO CF (GB)) (JUMP ***+ 2ND & 3RD)

FIELDING

GROUND BALL TO THE BACKHAND OF THE THIRD BASEMAN. CAN HE PREVENT THE BALL FROM GOING THROUGH? (5-3 OF 2B TO LF)

BALL PARK ACTION

SINGLE TO LEFT FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

EXHAUSTED

PITCHER/HITTER EXPERIENCE CHECK FB/1B **BALL IN PLAY**

FIELDING (JUMP 10+ RUNNING GAME) (FRESH/GB)

FIELDING

SLOW GROUNDER TOWARDS THIRD. THE PITCHERS THE ONLY ONE THAT CAN GET THERE. CAN HE MAKE THE PLAY IN TIME? (1-3 IF/1B)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING

TO KEEP IT TO A SINGLE

STAMINA EXHAUSTED

TIRED POWER/SPEED (JUMP ROLL SINGLE)

(3-30) SLOWLY HIT GROUND BALL UP THE MIDDLE JUST OUT OF REACH OF THE FIELDER SINGLE TO CF (BR + 2) (GB) (JUMP 35+)

FIELDING

GROUNDER DOWN THE LINE THIRD BASE SIDE. IF HE MAKES THE PLAY A DOUBLE PLAY IS TURNED (5-4-3 OR 1B TO LF)

BALL PARK ACTION

SINGLE TO CENTER FIELD (JUMP RATING TO TURN IT INTO A DOUBLE)

STAMINA

FRESH

-LIP CARD BASEBALL

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FLIP CARD BASEBALL

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-LIP CARD BASEBALL

ALL ON BASE RESULTS BECOME FB **BALL IN PLAY**

FIELDING (JUMP 11+ RUNNING GAME)

FIELDING

LINE DRIVE TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) L9 (RHB) L7 OR 1B 2 BASE ADVANCE)

BALL PARK ACTION

HIT INTO CENTER FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

STAMINA

FRESH

ALL ON BASE RESULTS BECOME FB

BALL IN PLAY

FIELDING (JUMP 7+ RUNNING GAME) (1B-HG -10/GB)

FIELDING

GROUNDER TO THE SECOND BASEMAN'S BACK HAND SIDE. IF HE GETS TO THE BALL HE WILL TURN A DOUBLE PLAY (4-6-3 OR 1B TO RF)

BALL PARK ACTION

LINE OUT TO CENTER FIELD (MODERATE WIND IN) CENTER FIELDER RANGE PLAY OTHERWISE A SINGLE

STAMINA

FRESH

LEFTY/RIGHTY SAME GB

BALL IN PLAY

FIELDING (JUMP 19+ RUNNING GAME) (1B-HG -6/FB)

FIELDING

BLOOPER BEHIND THE SHORTSTOP. HE RUNS OUT CAN HE TAKE THE OVER THE SHOULDER CATCH? (P6 OR 1B/1 BASE ADV)

BALL PARK ACTION

L7* (IF ERROR OFFICIAL SCORER 50/50 TO TURN IT INTO A HIT)

STAMINA

EXHAUSTED

FADING

TIRED

(14-30) SINGLE TO LF

BALL IN PLAY

BALLPARK (FB) (1B-HG -8/FB)

FIELDING

SHALLOW FLY BALL TO (LHB) RIGHT FIELD (RHB) LEFT FIELD. CAN HE GET THERE FOR THE CATCH (LHB) F9 (RHB) F7 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

GROUND BALL TO THIRD BASEMAN (TE*?) IF ERROR CHECK FIRST BASEMAN'S FIELDING RATING TO SEE IF HE MAKES A **GREAT SAVE**

STAMINA

EXHAUSTED

LEFTY/RIGHTY POWER?

BALL IN PLAY

FLY BALL (STRONG WIND OUT POWER)

SHARP LINER ABOVE THE SHORTSTOP'S HEAD. A CATCH WILL PREVENT A HIT INTO THE ALLEY. (L6 OR DOUBLE TO LEFT CF)

BALL PARK ACTION

HIT INTO RIGHT FIELD. IF THE PITCHERS DOUBLE ADJUSTMENT IS (+) THEN A DOUBLE OTHERWISE A SINGLE

STAMINA

EXHAUSTED

(!) (3-30) SINGLE TO RF

FIELDING

(14-30) GROUND BALL TO LEFT FIELD SINGLE (GB) (JUMP ***+ 2ND & 3RD)

FIELDING

LINE DRIVE DOWN THE RIGHT FIELD LINE. THE RIGHT FIELDER RANGES OVER. (L9 OR 2B INTO THE RIGHT FIELD CORNER 3 BASE ADVANCE)

BALL PARK ACTION

HIT INTO RIGHT FIELD, WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA EXHAUSTED TIRED LEFTY/RIGHTY SINGLE

BALL IN PLAY

BALLPARK (GB)

FIELDING

LINE DRIVE TO THIRD BASE. HE DIVES FULL STRETCH TO HIS RIGHT CAN HE DOUBLE UP THE RUNNER AT SECOND? (LDP5-4 WEB GEM! OR 2B TO LF)

BALL PARK ACTION

SINGLE TO RIGHT FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA EXHAUSTED TIRED FADING

(13-30) SINGLE TO CF

BALL IN PLAY

FIELDING (JUMP 13+ RUNNING GAME) (1B-HG -5/GB)

FIELDING

LINE DRIVE INTO THE ALLEY IN RIGHT CENTER FIELD. THE CENTER FIELDER DIVES FULL STRETCH! (L8 WEB GEM! OR 2B AND A 2 BASE ADVANCE)

BALL PARK ACTION

DOUBLE TO LEFT FIELD (CHECK FIELDER ARM TO MAKE BATTER HOLD AT FIRST FOR A SINGLE)

STAMINA EXHAUSTED - -

(15-30) SINGLE TO RF

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) LDP? (2) 463 (3) 643 (4) 543

FIELDING

GROUND BALL IN THE 3B/SS HOLE. WILL THE SHORTSTOP GET THERE? (6-4/1B) (FLD -3)

BALL PARK ACTION

DOUBLE? TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE TWO BASES)

STAMINA EXHAUSTED TIRED FADING
LEFTY/RIGHTY SINGLE

BALL IN PLAY

(18-30) LINE DRIVE TO RIGHT FIELD SINGLE (FB)

FIELDING

LINE DRIVE OUT IN FRONT OF THE RIGHT FIELDER. HE SLIDES FORWARD! (L9 OR 1B AND HE KEEPS IT IN FRONT OF HIM. 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD, WILL RUNNER TRY FOR SECOND (RISK?). CHECK ARM RATING TO SEE IF BATTER THROWN OUT

STAMINA EXHAUSTED TIRED -

(20-30) SINGLE TO LF

BALL IN PLAY

(GROUND BALL-FLY BALL) (0) FB (1) 463 (2) 643 (3) 543 (4) 163

FIELDING

HARD GROUND BALL TO THE SHORTSTOP CAN HE PREVENT THE SINGLE AND TURN A DOUBLE PLAY? (6-4-3/1B)

BALL PARK ACTION

HIT INTO RIGHT FIELD FOR AN EASY SINGLE (BATTER RISK?)
OUTFIELDERS ARM RATING BATTER WINS DOUBLE, RIGHT
FIELDER WINS SINGLE THEN THROWN OUT AT SECOND

STAMINA FRESH LEFTY/RIGHTY SAME GB

FLIP CARD BASEBALL

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FLIP CARD BASEBALL

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-LIP CARD BASEBALL

FOULED BACK OR HARD HIT LINE DRIVE INTO THE CENTER RIGHT FIELD ALLEY 3B/2B? (FB)

FIELDING

LINE DRIVE TO THIRD BASE. HE LEAPS! (L5 WEB GEM! OR 1B TO LF)

BALL PARK ACTION

SINGLE TO CENTER FIELD* (IF ERROR BALL GETS BY ADVANCE ONE BASE)

STAMINA	FRESH	-	-
LEFTY/RIGHTY SAME FB			

BALL IN PLAY

(7-30) SOFT GROUND BALL, THIS WILL BE TROUBLE SINGLE TO 3B (GB) (JUMP 105+)

FIELDING

GROUND BALL TO THE (LHB) FIRST BASEMAN (RHB) THIRD BASEMAN. CAN HE GET THERE AND GET THE FORCE OUT? (LHB)3-6 (RHB) 5-4 OR 1B 1 BASE ADVANCE)

BALL PARK ACTION

HIT INTO LEFT FIELD FOR A POSSIBLE DOUBLE. CHECK THE CUT OFF FIELDER THE SHORT STOP'S FIELDING RATING TO THROWN OUT THE BATTER AT SECOND (TE*?)

(17-30) SINGLE TO LF (RISK CATCH -3 LF? L7 OR 2B)

EXHAUSTED

FADING

FLIP CARD BASEBALL 5

FLIP CARD BASEBALL 5

STAMINA

ONBASE - FLIP CARD BASEBALL 5

ONBASE - FLIP CARD BASEBALL 5

FRESH STAMINA RULES

FRESH RULES

STARTING PITCHER 1ST INNING STARTING PITCHER 1ST INNING

FLIP CARD BASEBALL

RELIEF PITCHER 1ST BATTER RELIEF PITCHER 1ST BATTER

LONG RELIEF PITCHER THREE BATTERS LONG RELIEF PITCHER THREE BATTERS

Total Neller Front

STARTER PITCHING A SHUTOUT NORMAL BONUS

5 BATTERS AFTER ORIGINAL
STARTER PITCHING A SHUTOUT NORMAL BONUS

5 BATTERS AFTER ORIGINAL
STARTER PITCHING A SHUTOUT NORMAL BONUS

5 BATTERS AFTER ORIGINAL STAMINA LOST (NORMAL)

ONBASE - FLIP CARD BASEBALL 5

ONBASE - FLIP CARD BASEBALL 5